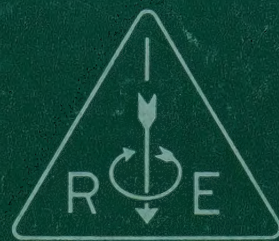


# IRE Transactions



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### In This Issue

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# Information Rate in a Continuous Channel for Regular-Simplex Codes\*

C. A. STUTT†, MEMBER, IRE

**Summary**— $M$  equally probable symbols may be encoded as continuous waveforms whose sample values are the coordinates of the vertices of a regular simplex in  $N$  dimensions. These vertices or code points, therefore, are equally spaced, and the resulting waveforms are adapted particularly to low signal-to-noise communication systems. An upper bound for the information rate in an additive Gaussian noise channel, based on the use of regular-simplex coded waveforms, has been calculated. The results indicate that for signal-to-noise energy ratios less than approximately unity and for error probabilities ranging from  $10^{-2}$  to  $10^{-8}$ , this rate is a sizable percentage of the ideal rate which has been derived by Shannon and Tuller.

## I. INTRODUCTION

IN his theory for the continuous channel, Shannon has shown that the theoretical maximum for the information rate through a channel may be approached arbitrarily closely, if the signals are encoded as noise-like waveforms of sufficient length.<sup>1,2</sup> Rice has developed this idea in the case of an additive Gaussian-noise channel and has made an analysis of information rates based on picking at random the coefficients in a Fourier Series representation of the signals<sup>3</sup> from a normal universe. His work showed that the information rate for such random signals approached the ideal or maximum rate only for extremely large numbers of symbols, in excess of  $2^{40}$ , and the question arises whether deterministic methods of choosing signals might not be better in this respect.

A deterministic method of picking waveforms is discussed in this paper. Specifically, the sample values of  $M$  waveforms, which represent  $M$  equally probable message symbols, are taken to be the coordinates of the vertices of a regular simplex in  $N$  dimensions.<sup>4-6</sup> A simplex in  $N$  dimensions is bounded by  $N + 1$  intersecting hyperplanes; it is the analog of a triangle, which may be put in a space of two or more dimensions, and a tetrahedron, which may be put in a space of three or more dimensions. If the edges are all of equal length, the simplex is regular. The condition that the message symbols be equally probable makes it reasonable to assign the

same energy to each waveform; thus the code points are equally spaced with respect to each other by virtue of the geometry of the regular simplex, and the vectors connecting them to the origin have equal lengths.

Gilbert has discussed the simplex code in a study of the relative efficiency of codes for signaling telephone numbers.<sup>7</sup> This type of code has been considered by Poritsky in a sphere packing problem.<sup>8</sup> Similar ideas of coding have also been employed by Kharkevitch.<sup>9</sup> Basore has shown that the arrangement of code points afforded by the regular simplex corresponds to a minimum of the probability of error when the message symbols are equally probable and that the transitional probabilities decrease with increasing distance between code points.<sup>10</sup> The present discussion is concerned principally with the information rate for the regular-simplex code. Most of the mathematical details are omitted, inasmuch as they are included in a report by the author, which is generally available.<sup>11</sup>

## II. THE VECTOR REPRESENTATIONS OF THE WAVEFORMS

The  $M$  waveforms, which represent the message symbols, may in turn be represented by vectors in an  $N$ -dimensional space having projections on the coordinate axes which are the sample values of the waveforms. If  $v_i$  denotes the  $i$ th vector representing the  $i$ th waveform, then the  $M$ -member column matrix of signal vectors

$$V \equiv \begin{bmatrix} v_1 \\ \vdots \\ v_i \\ \vdots \\ v_M \end{bmatrix}$$

may be expressed as

$$V = XL,$$

\* Received by the PGIT, March 23, 1959.

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<sup>1</sup> C. E. Shannon, "A mathematical theory of communication," *Bell Sys. Tech. J.*, vol. 27, pp. 639-645; October, 1948.

<sup>2</sup> C. E. Shannon, "Communication in the presence of noise," *Proc. IRE*, vol. 37, pp. 10-12; January, 1949.

<sup>3</sup> S. O. Rice, "Communication in the presence of noise—probability of error for two encoding schemes," *Bell Sys. Tech. J.*, vol. 29, pp. 60-93; January, 1950.

<sup>4</sup> P. H. Schoute, "Mehrdimensionale Geometrie II. Teil, Die Polytope," Goschensche Verlagshandlung, Leipzig, Germany; 1905.

<sup>5</sup> H. S. M. Coxeter, "Regular Polytopes," Methuen & Co., Ltd., London, England; 1948.

<sup>6</sup> D. M. Y. Sommerville, "An Introduction to the Geometry of  $N$  Dimensions," Dover Publications, Inc., New York, N. Y.; 1958.

<sup>7</sup> E. N. Gilbert, "A comparison of signalling alphabets," *Sys. Tech. J.*, vol. 31, pp. 504-522; May, 1952.

<sup>8</sup> H. Poritsky, "The Distribution of Points on a Sphere and Its Application to a Problem in Communication Theory," General Electric Res. Lab., Schenectady, N. Y., Rept. No. 57-RL-11; August, 1957.

<sup>9</sup> A. A. Kharkevitch, "To the theory of perfect receiver," *Elektronika*, vol. 10, pp. 28-34, 1956; Translation No. R-1956, U.S. Dept. of Commerce, Office of Technical Services, Washington, D. C.

<sup>10</sup> B. L. Basore, "Regular Simplex Coding," The Dikew Corp., Scientific Rept. No. 1, Contract No. AF 19(604-40) AFRC TN-59-165, ASTIA Doc. No. AD-213609.

<sup>11</sup> C. A. Stutt, "Regular Polyhedron Codes," General Electric Res. Lab., Schenectady, N. Y., Rept. No. 59-RL-2202; March, 1959.



where  $X$  is an  $M$  by  $N$  matrix of projections,

$$X \equiv \begin{bmatrix} x_{11} & \cdots & x_{1N} \\ \vdots & & \vdots \\ x_{M1} & \cdots & x_{MN} \end{bmatrix}, \quad (3)$$

and  $L$  is an  $N$ -member column matrix of unit coordinate vectors.

$$L \equiv \begin{bmatrix} 1_1 \\ \vdots \\ 1_N \end{bmatrix}. \quad (4)$$

It will be convenient to normalize the  $v_i$  to unit length, i.e., to inscribe the regular simplex in the unit  $N$ -sphere. Certain pertinent properties of the regular simplex are adapted to this discussion of the  $v_i$  in the following statements:

- 1) The sum of the  $M$  signal vectors is zero,

$$\sum_{i=1}^M v_i = 0; \quad (5)$$

consequently, any column sum of the projections in (3) is zero;

$$\sum_{i=1}^M x_{ip} = 0, \quad p = 1, 2, \dots, N. \quad (6)$$

- 2) The distance  $d_{ij}$  between the  $i$ th and  $j$ th code points is

$$d_{ij} \equiv |v_i - v_j| = \sqrt{\frac{2M}{M-1}}, \quad (7)$$

and the dot product of the two associated vectors is

$$v_i \cdot v_j = -\frac{1}{M-1}. \quad (8)$$

Because of (8) the correlation matrix, which is the matrix of dot products, is particularly simple, for all off-diagonal terms are just  $-1/M-1$ :

$$VV' = \begin{bmatrix} 1 & & & \left(-\frac{1}{M-1}\right) \\ & \ddots & & \\ & & \ddots & \\ \left(-\frac{1}{M-1}\right) & & & 1 \end{bmatrix} \quad (9)$$

where  $V'$  denotes the transpose of  $V$ .

- 3) A space of at least  $M-1$  dimensions is required for the  $M$ -Simplex. Furthermore, the spacing of code points cannot be increased by adding dimensions under the constraint of fixed length vectors, i.e., fixed energy waveforms.
- 4) The regular simplex method of locating  $M$  points on the unit  $N$ -sphere is optimum in the sense that no other method of location can make any of the

spacings of code points greater than that afforded by such equi-spacing without decreasing the spacings of other points.

An iterative procedure for constructing a simplex in  $N$  dimensions is to build onto a simplex in  $N-1$  dimensions by joining the  $N$  vertices of the  $(N-1)$ -simplex to a point outside this space.<sup>4,5</sup> A particularly advantageous orientation for purposes of analysis of the regular simplex code is obtained if this point outside the space is taken to be the point one on the new coordinate axis. To construct a regular simplex in  $N$  dimensions 1) the  $(N-1)$ -simplex must be regular; 2) it must be translated upon addition of the new point so that (6) is satisfied; and 3) it must be scaled so that it is inscribed in the unit  $N$ -sphere. To illustrate this procedure in the case  $N=3$ , one starts with vectors associated with a regular 2-simplex (equilateral triangle) oriented so as to give

$$\begin{aligned} v_{12} &= -\frac{\sqrt{3}}{2} 1_1 - \frac{1}{2} 1_2, \\ v_{22} &= \frac{\sqrt{3}}{2} 1_1 - \frac{1}{2} 1_2, \\ v_{32} &= 0 1_1 + 1 1_2, \end{aligned} \quad (10)$$

where the second subscript denotes the dimensions of the space. The vectors associated with a regular 3-simplex (tetrahedron) include the unit vector in the third dimension and scaled and translated versions of the vectors from the 2-space:

$$\begin{aligned} v_{13} &= A_3 v_{12} - \frac{1}{3} 1_3 = -\frac{\sqrt{3}}{2} \frac{\sqrt{8}}{3} 1_1 - \frac{1}{2} \frac{\sqrt{8}}{3} 1_2 - \frac{1}{3} 1_3, \\ v_{23} &= A_3 v_{22} - \frac{1}{3} 1_3 = \frac{\sqrt{3}}{2} \frac{\sqrt{8}}{3} 1_1 - \frac{1}{2} \frac{\sqrt{8}}{3} 1_2 - \frac{1}{3} 1_3, \\ v_{33} &= A_3 v_{32} - \frac{1}{3} 1_3 = 0 1_1 + \frac{\sqrt{8}}{3} 1_2 - \frac{1}{3} 1_3, \\ v_{43} &= 0 1_1 + 0 1_2 + 1_3, \end{aligned} \quad (11)$$

where the scaling factor  $A_3$  must be  $\sqrt{8/3}$  to make the new vectors unit length.

If this procedure is continued to more dimensions, one sees that the  $p$ th column of the  $X$ -matrix of projections,  $p = 1, 2, \dots, M-1$ , is simply

$$\begin{bmatrix} x_{1p} \\ \vdots \\ x_{pp} \\ x_{p+1,p} \\ x_{p+2,p} \\ \vdots \\ x_{Mp} \end{bmatrix} = \begin{bmatrix} -\frac{1}{p} F(M, p) \\ \vdots \\ -\frac{1}{p} F(M, p) \\ F(M, p) \\ 0 \\ \vdots \\ 0 \end{bmatrix} \quad (12)$$



where

$$F(M, p) = \left\{ \frac{1 + \frac{1}{M-1}}{1 + \frac{1}{p}} \right\}^{1/2} \quad (13)$$

The vectors determined by the projections in (12) will be referred to as prototype vectors and are expressed in terms of the minimum number of dimensions. If  $N$  in (3) and (4) is greater than  $M - 1$ , then there are superfluous dimensions and the last  $N - (M - 1)$  columns of (3) are null.

Insofar as calculations based on the central values of the correlation functions, which are given in (9), are concerned, these prototype vectors are very useful; however, the corresponding waveforms are not noise-like, and the fact that the off central values of the correlation functions are not small would produce deleterious effects in a communication system wherein timing is not known. For example, the last two vectors are

$$v_{M-1} = \frac{1}{M-1} \sqrt{M(M-2)} 1_{M-2} - \frac{1}{M-1} 1_{M-1}, \quad (14)$$

$$v_M = 1_{M-1},$$

where it is seen that a delay of the  $(M - 1)$ st waveform by one sample interval giving

$$v_{M-1} \text{ (shifted)} = \frac{1}{M-1} \sqrt{M(M-2)} 1_{M-1} - \frac{1}{M-1} 1_M \quad (15)$$

changes the cross correlation to  $[1/(M-1)] \sqrt{M(M-2)}$ , which for large  $M$  is only slightly less than the central value of unity for the auto-correlation functions. Thus, in the presence of noise, such cross-correlation peaks could not be distinguishable from auto-correlation peaks, and false or ambiguous detections would result.

In order to improve the waveforms in this respect, one may generate a new set of vectors by rotating the prototype vectors in the space, or, equivalently, project them onto a rotated set of coordinates. Thus, waveform design may be regarded geometrically as a problem of rotation. The number of used dimensions may also be increased any desired amount in the process, which would be advantageous if the noise is power limited rather than power-density limited. This rotation implies finding an orthogonal matrix  $A$  such that

$$L = AK \quad (16)$$

where  $K$  is a column matrix of  $k_p$ ,  $p = 1, 2, \dots, N$ , the unit coordinate vectors in the new coordinate system. Thus,

$$V = XL = XAK \equiv YK \quad (17)$$

where  $Y \equiv XA$  may be identified as an  $M$  by  $N$  matrix of projections in the new coordinate system. Actually, since the last  $N - (M - 1)$  columns of  $X$  are null, only  $M - 1$  rows are required in the  $A$  matrix.

It is beyond the scope of this paper to discuss picking of an  $A$  matrix which will rotate the coordinate system so that more suitable correlation functions are obtained. However, if  $N$  is large, a random rotation may be satisfactory for some purposes; in which case an  $A$  matrix which is orthogonal only in a probabilistic sense may be formed by picking its members from a normal universe.

### III. INFORMATION RATE

A communication system which might employ regular simplex coded waveforms is shown in Fig. 1. The waveform generator may be thought of as a tapped delay line filter, for purposes of illustration, even though such a generation technique may not be practical when  $M$  is very large. A particular waveform is selected for each transmission and the received waveform is this waveform perturbed by the additive channel noise. The receiver includes a set of  $M$  filters which are individually matched to the  $M$  possible transmitted waveforms. These matched filters perform the operations of cross correlation which are ideal according to the theory of Woodward and Davies.<sup>12</sup> The outputs of these filters are fed to a decision device which selects that output which is both the largest of all outputs and exceeds some threshold level.

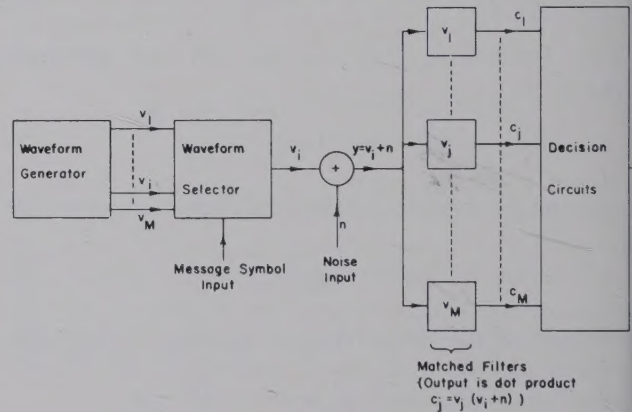


Fig. 1—Matched filter communication system employing regular simplex coded waveforms. The  $v_1 \dots v_M$  are the vector representations of the waveforms.

In order to determine the maximum information rate for this code, attention will be focused on the central values of the correlation functions. Thus, if  $y = v_i + n$  is the received vector when  $v_i$  is transmitted and  $n$  is the perturbing noise vector, the output of the  $j$ th filter is the quantity  $C_j$  which is

$$C_j \equiv v_j \cdot (v_i + n).$$

For a correct detection when  $v_i$  is sent, then  $C_i$  must satisfy

$$C_i > C_j \quad j = 1, 2, \dots, i-1, i+1, \dots, M$$

<sup>12</sup> P. M. Woodward and I. L. Davies, "Information theory and inverse probability in telecommunications," *Proc. IEE*, vol. pt. 3, pp. 37-43; March, 1952.



d

$$C_i \geq C_T$$

where  $C_T$  is the threshold level which is set to reduce the number of false indications when no message is sent when the noncentral values of the correlation functions are being computed when a message has been sent. It is assumed that these noncentral values have been suitably controlled in the waveform design so that the number of false indications arising from them is negligible.

The message symbols being equally probable, the *a priori* probability for the occurrence of a particular message vector  $v_i$  is  $1/M$ , so that the rate information fed into the channel is

$$H(v) = \log_2 M \text{ bits/symbol.} \quad (19)$$

After a decision in favor of  $v_i$  is made at the receiver, the situation is described by the probability diagram of Fig. 2. Here the probability that  $v_i$  was sent is

$$P_E = 1 - P_D, \quad (20)$$

where  $P_D$  is the probability of detection and  $P_E$  is the probability of error. By virtue of the symmetry of the regular simplex, the probability that  $v_j$ ,  $j \neq i$ , was transmitted when  $v_i$  is received is  $P_E/(M-1)$ . The equivocation as computed from Fig. 2 is, therefore

$$H(v) = -(1 - P_E) \log_2 (1 - P_E) - P_D \log_2 \frac{P_E}{M-1} \text{ bits/symbol.} \quad (21)$$

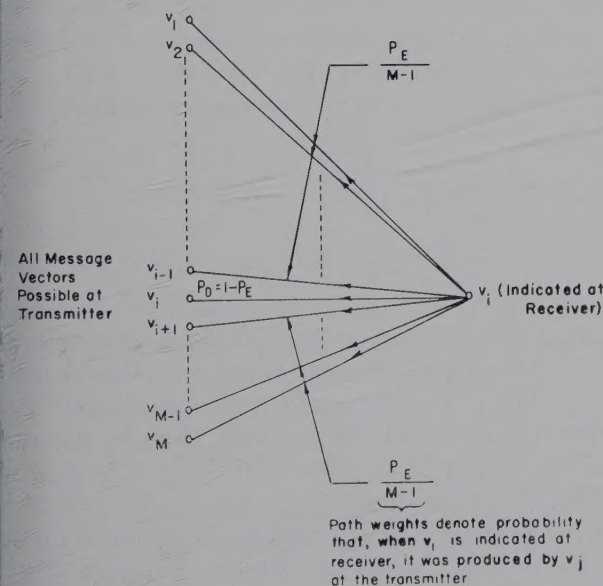


Fig. 2—Probability diagram for regular simplex code when  $v_i$  is indicated at receiver.

It is assumed that the waveforms are sent sequentially, and that no "dead" time exists between waveforms. Thus the number of waveforms per unit time is just  $1/T = W/N$ , where  $T$  is the duration of the waveforms and  $W$

is their bandwidth. The actual information rate is now

$$R_a = \frac{1}{T} [H(v) - H_v(v)] \text{ bits/second,} \quad (22)$$

and after some mathematical manipulation,<sup>13</sup> a first order approximation for the case of large  $N$  is

$$R_a \approx \underbrace{W \log_2 \left\{ 1 + \frac{E_s}{E_n} \frac{2 \ln M}{\rho^2} \right\}}_{\text{Channel Input Terms}} - \underbrace{W \log_2 \left\{ 1 + \frac{E_s}{E_n} \frac{2P_E}{\rho^2} \ln \frac{e(M-1)}{P_E} \right\}}_{\text{Equivocation Terms}} \text{ bits/second,} \quad (23)$$

where  $E_s$  is the signal energy,  $E_n$  the noise energy in a period  $T$  and bandwidth  $W$ , and  $\rho^2 \equiv N(E_s/E_n)$ <sup>14</sup>

In general  $P_E$  will be small so that the equivocation term in (23) may frequently be neglected without serious error, so that

$$R_a \approx W \log_2 \left\{ 1 + \frac{E_s}{E_n} \frac{2 \ln M}{\rho^2} \right\} \text{ bits/second.} \quad (24)$$

If this expression is compared to the ideal information rate for a channel with additive white Gaussian noise as given by Shannon and Tuller,<sup>1,2,15</sup>

$$R_i = W \log_2 \left\{ 1 + \frac{E_s}{E_n} \right\} \text{ bits/second,} \quad (25)$$

it is seen that the effective signal-to-noise ratio is reduced from its actual value by the factor  $(2 \ln M)/\rho^2$ . It remains to determine the relationship between  $M$  and  $\rho^2$  for prescribed  $P_E$  so that the relative values of  $R_a$  and  $R_i$  may be evaluated.

As was stated above, only the central values of the correlation functions will be considered; and it is, therefore, permissible to use the prototype vectors in the calculations, even though rotated vectors may have been used in the actual transmission. One might imagine that these transmitted vectors are given a rotation at the receiver to return them to the orientation of the prototype set. The statistics of the noise are not changed by such a rotation, and the noise vector projections (or sample values of the noise) are Gaussian before and after this transformation. It will be a further convenience to assume that the actual transmitted vector is rotated into the position of  $v_M$  [see (14)] so that it is just the unit vector  $1_{M-1}$ . Alternatively, one might evaluate  $P_D$  and  $P_E$  for that fraction  $1/M$  of the times in which  $v_M$  is transmitted; then by symmetry, the same values must hold for any other member of the code.

<sup>13</sup> Stutt, *op. cit.*, section V.

<sup>14</sup> The quantity  $\rho^2$  is identical with the fundamental quantity  $R$  introduced by P. M. Woodward, "Probability and Information Theory," McGraw Hill Book Co., Inc. New York, N. Y., p. 87; 1953.

<sup>15</sup> W. G. Tuller, "Theoretical limitations on rate of information transmission," *Proc. IRE*, vol. 37, p. 468; May, 1949.



If  $p(C_M, C_{M-1}, \dots, C_1)$  denotes the joint density function for the matched-filter outputs, then

$$P_D = \int_{C_T}^{\infty} dC_M \int_{-\infty}^{C_M} dC_{M-1} \dots \int_{-\infty}^{C_M} dC_1 p(C_M, C_{M-1}, \dots, C_1). \quad (26)$$

The joint density function for the  $C_{M-i}$  may be written in terms of the conditional density functions, *i.e.*,

$$p(C_M, C_{M-1}, \dots, C_1) = p(C_M) p(C_{M-1} | C_M) \dots p(C_1 | C_M, C_{M-1}, \dots, C_2), \quad (27)$$

which can be written explicitly by virtue of the simple expressions for the projections, (12). Because of (5), it follows that

$$\sum_{i=0}^{M-1} C_{M-i} = 0, \quad (28)$$

so that the density function for  $C_1$ , all other  $C_{M-i}$  known, is a delta function. The remaining  $M-1$  conditional density functions are Gaussian in every case,<sup>16</sup> and (26) may be rewritten as

$$\begin{aligned} P_D &= \frac{\rho}{\sqrt{2\pi}} \int_{C_T}^{\infty} \exp \left\{ -\frac{\rho^2}{2} (C_{M-1})^2 \right\} dC_M \\ &\quad \cdot \frac{\rho}{\sqrt{2\pi}} \frac{M-1}{\sqrt{M(M-2)}} \\ &\quad \cdot \int_{-\infty}^{C_M} \exp \left\{ -\frac{\rho^2}{2} \frac{(M-1)^2}{M(M-2)} \left( C_{M-1} + \frac{C_M}{M-1} \right)^2 \right\} dC_{M-1} \\ &\quad \dots \frac{\rho}{\sqrt{2\pi}} \sqrt{\frac{(M-1)(M-k)}{M[M-(k+1)]}} \\ &\quad \cdot \int_{-\infty}^{C_M} \exp \left\{ -\frac{\rho^2}{2} \frac{(M-1)(M-k)}{M[M-(k+1)]} \right. \\ &\quad \cdot \left( C_{M-k} + \frac{1}{M-k} \sum_{p=0}^{k-1} C_{M-p} \right)^2 \left. \right\} dC_{M-k} \\ &\quad \dots \frac{\rho}{\sqrt{2\pi}} \sqrt{\frac{2(M-1)}{M}} \int_{-\infty}^{C_M} \exp \left\{ -\frac{\rho^2}{2} \frac{2(M-1)}{M} \right. \\ &\quad \cdot \left( C_2 + \frac{1}{2} \sum_{p=0}^{M-3} C_{M-p} \right)^2 \left. \right\} dC_2 \\ &\quad \cdot \int_{-\infty}^{C_M} \delta \left( C_1 + \sum_{p=0}^{M-2} C_{M-p} \right) dC_1. \end{aligned} \quad (29)$$

The integral involving  $C_1$ , denoted  $I_1$ , may be either 1 or 0, but has the expected value

$$\langle I_1 \rangle = 1 - \frac{P_E}{M-1}. \quad (30)$$

Negligible error will result for the values of  $P_E$  and  $M$  of interest, if the value of  $I_1$  is taken as 1.

If in the general integral  $I_k$  involving  $C_{M-k}$ , a change of variable is made,

$$Z_{M-k} = \frac{\rho}{\sqrt{2}} \sqrt{\frac{(M-1)(M-k)}{M[M-(k+1)]}} \cdot \left( C_{M-k} + \frac{1}{M-k} \sum_{p=0}^{k-1} C_{M-p} \right), \quad (31)$$

$$k = 0, 1, \dots, M-2$$

then (29) may be rewritten as

$$\begin{aligned} P_D &\approx \frac{1}{\sqrt{\pi}} \int_{-\rho/2(1-C_T)}^{\infty} e^{-Z^2} dZ_M \\ &\quad \cdot \frac{1}{\sqrt{\pi}} \int_{-\infty}^{U_{M-1}} e^{-Z^2} dZ_{M-1} \\ &\quad \dots \frac{1}{\sqrt{\pi}} \int_{-\infty}^{U_{M-k}} e^{-Z^2} dZ_{M-k} \\ &\quad \dots \frac{1}{\sqrt{\pi}} \int_{-\infty}^{Z_2} e^{-Z^2} dZ_2, \end{aligned} \quad (32)$$

where

$$U_{M-k} = \frac{\rho}{\sqrt{2}} \sqrt{\frac{(M-1)(M-k)}{M[M-(k+1)]}} \cdot \left( C_M + \frac{1}{M-k} \sum_{p=0}^{k-1} C_{M-p} \right) \quad (33)$$

$$k = 1, \dots, M-2.$$

Because the  $U_{M-k}$  are random upper limits and functions of all the variables to the left of the integral  $I_k$ , it has not been possible to carry out the multiple integration (32), exactly. An approximate solution for  $P_D$  is offered here which involves using the expected value of the  $U_{M-k}$  as an upper limit in the integral  $I_k$ , which is

$$\langle U_{M-k} \rangle = \frac{\rho}{\sqrt{2}} \sqrt{\frac{M(M-k)}{(M-1)[M-(k+1)]}} \quad (34)$$

$$k = 1, \dots, M-2.$$

By using  $\langle U_{M-k} \rangle$  instead of  $U_{M-k}$ , the multiple integration is replaced by a product of integrals, each of which may be evaluated in terms of the error function. The resulting approximation to  $P_D$  is proposed as an upper bound of  $P_D$  and this bound should become very close to the exact solution as  $\rho$  increases: Note that  $\langle U_{M-k} \rangle$  is positive; therefore, a fluctuation of  $U_{M-k}$  below  $\langle U_{M-k} \rangle$  will decrease the value of  $I_k$  more than an equal fluctuation above  $\langle U_{M-k} \rangle$  will increase it. Furthermore, the variance of  $U_{M-k}$  is

$$\langle U_{M-k}^2 \rangle - \langle U_{M-k} \rangle^2 = \frac{1}{2} \frac{M-(k-1)}{M-(k+1)}, \quad (35)$$

which is independent of  $\rho$ ; consequently, the larger the value of  $\rho$ , the further out on the tail of  $e^{-Z^2}$  the integral is taken, and the effect of fluctuations of  $U_{M-k}$  on the value of  $I_k$  becomes less and less.

<sup>16</sup> Stutt, *op. cit.*, Appendix A.



The value of  $I_k$  with  $\langle U_{M-k} \rangle$  used as the upper limit denoted  $\bar{I}_k$ , and has the value

$$\frac{1}{\sqrt{\pi}} \equiv \int_{-\infty}^{\langle U_{M-k} \rangle} e^{-Z^2_{M-k}} dZ_{M-k} \\ = \frac{1}{2} \left[ 1 + E \left( \frac{\rho}{\sqrt{2}} \sqrt{\frac{M(M-k)}{(M-1)[M-(k+1)]}} \right) \right] \quad (36)$$

where  $E(\cdot)$  is the error function. The approximate expression for  $P_D$  may now be written as

$$P_D \approx \left(\frac{1}{2}\right)^{M-1} \left\{ 1 + E \left[ \frac{\rho}{\sqrt{2}} (1 - C_T) \right] \right\} \\ \cdot \prod_{k=1}^{M-1} \left\{ 1 + E \left( \frac{\rho}{\sqrt{2}} \sqrt{\frac{M(M-k)}{(M-1)[M-(k+1)]}} \right) \right\}. \quad (35)$$

For a reliable detection system,  $\rho$  will be moderately large (perhaps in the vicinity of 10 at least) so that the arguments of the error functions are large permitting the use of the asymptotic expansion for  $E(\cdot)$ . This gives

$$P(D) \approx 1 - \epsilon_T - \sum_{k=1}^{M-2} \epsilon_k \quad (36)$$

where  $\epsilon_T$  is an error due to missed detections and is given by

$$\epsilon_T = 2 \frac{1}{\sqrt{\pi}} \frac{\exp \left\{ -\frac{\rho^2}{2} (1 - C_T) \right\}}{\frac{\rho}{\sqrt{2}} (1 - C_T)} \left\{ 1 - \frac{1}{\rho^2 (1 - C_T)} \right\}, \quad (37)$$

and  $\sum_{k=1}^{M-2} \epsilon_k$  is an error due to erroneous detections where  $\epsilon_k$  is given by

$$\epsilon_k = 2 \frac{1}{\sqrt{\pi}} \frac{\exp \left\{ -\frac{\rho^2}{2} \frac{M(M-k)}{(M-1)[M-(k+1)]} \right\}}{\frac{\rho}{\sqrt{2}} \sqrt{\frac{M(M-k)}{(M-1)[M-(k+1)]}}} \\ \cdot \left\{ 1 - \frac{(M-1)[M-(k+1)]}{\rho^2 M(M-k)} \right\}. \quad (38)$$

If the threshold is set so that  $\epsilon_T$  is small compared to  $\sum_{k=1}^{M-2} \epsilon_k$ , an approximate expression for  $P_E$  is

$$P_E \approx \sum_{k=1}^{M-2} \epsilon_k. \quad (39)$$

After some mathematical manipulation,<sup>17</sup> an approximate expression for  $P_E$  valid for values of  $M$  in the vicinity of 10 and larger is

$$P_E \approx \frac{M-1}{\rho \sqrt{2\pi}} \sqrt{\frac{M-1}{M}} \left( 1 - \frac{M-1}{\rho^2 M} \right) \\ \cdot \exp \left\{ -\frac{\rho^2}{2} \left( \frac{M}{M-1} \right)^2 \right\}$$

$$- \frac{1}{\rho \sqrt{2\pi}} \exp \left\{ -\frac{\rho^2}{2} \frac{M}{M-1} \right\} \sqrt{\frac{M-1}{M}} \\ \cdot \left[ \frac{M\rho^2}{2(M-1)} - \frac{3(M-1)}{2\rho^2 M} \right] \ln \frac{2(M-1)^2}{1.78\rho^2 M}; \quad (40)$$

and when  $M$  is very large this expression simplifies to

$$P_E \approx \frac{M}{\rho \sqrt{2\pi}} \left( 1 - \frac{1}{\rho^2} \right) \exp \left\{ -\frac{\rho^2}{2} \right\} \quad (M \text{ large}). \quad (41)$$

A straightforward calculation for the cases  $M = 2$  and  $M = 3$ ,<sup>18</sup> yields the following expression for  $P_E$ :

$$P_E \approx \frac{1}{\rho \sqrt{2\pi} \left( 1 - \frac{1}{\rho^2} \right)} \cdot \exp \left\{ -\frac{\rho^2}{2} \right\} \quad M = 2, 3. \quad (42)$$

In arriving at (42), only approximations for the error function for large arguments were required, and the "mean upper limit" approximation used for large values of  $M$  was not used.

Eqs. (40), (41), and (42) have been used to calculate the curves of  $P_E$  as a function of  $\rho^2$  for fixed values of  $M$  shown in Fig. 3. These same results are shown in Fig. 4 with  $M$  as a function of  $\rho^2$  and  $P_E$  the parameter. The curves of Fig. 4 provide the relations between  $M$  and  $\rho^2$  for fixed  $P_E$  which are needed to complete the calculation of  $R_a$ , the actual information rate in (23). Accordingly, ratios of  $R_a$  to the ideal rate  $R_i$ , (25), have been calculated for values of  $P_E$  ranging from  $10^{-2}$  to  $10^{-8}$  and are plotted against  $\log_{10} M$  and  $M$  in Figs. 5 and 6.

It will be noted from statement 3 in Section II that the maximum value of  $M$  for a simplex code is

$$M_{\max} = N + 1; \quad (43)$$

hence from the definition of  $\rho^2$ ,

$$M_{\max} = \rho^2 \frac{E_n}{E_s} + 1. \quad (44)$$

The values of  $M_{\max}$  for the specified values of input signal-to-noise ratio  $E_s/E_n$  are indicated by the dashed curves in Figs. 4, 5, and 6. The intersection of these dashed curves with the curves of  $M$  vs  $\rho^2$  in Fig. 4, then, are the limits imposed by the simplex geometry on the values of  $M$  which may be used with a given input signal-to-noise ratio and a given probability of error.

These limiting values of  $M$ , as shown in the rate curves of Figs. 5 and 6, illustrate the applicability of simplex coding to low signal-to-noise ratio systems. To the right of the dashed curves, more code points should be distributed over the  $N$ -sphere than is made possible by the simplex. The curves of Fig. 5 are for values of  $E_s/E_n$  less than about 0.1. Here the dependence of  $R_a/R_i$  on  $E_s/E_n$  is negligible, so that one curve suffices for each

<sup>17</sup> *Ibid.*, Appendix B.

<sup>18</sup> *Ibid.*, Appendix C.



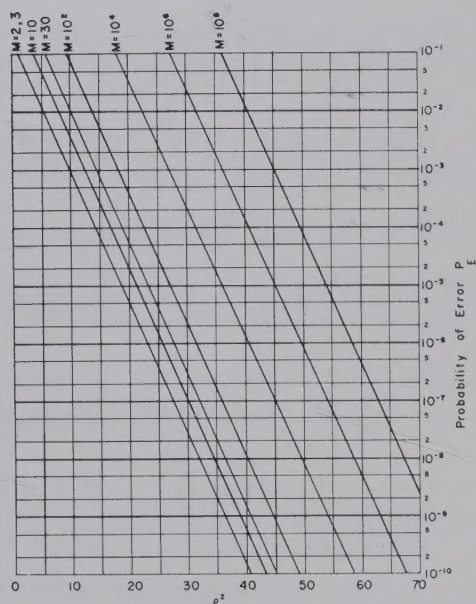


Fig. 3—Relationship between probability of error  $P_E$  and  $\rho^2$  for fixed values of  $M$ .

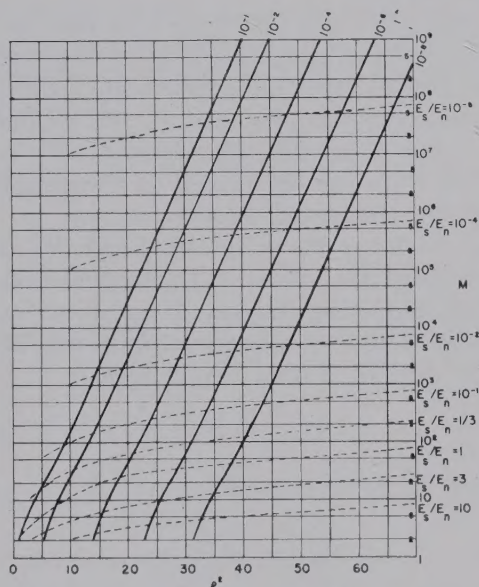


Fig. 4—Relationship between number of message symbols  $M$  and  $\rho^2$  for fixed values of  $P_E$ . Dashed curves give maximum values of  $M$ , which are possible with regular simplex code, for the indicated input signal-to-noise ratios.

value of  $P_E$ . The curves of Fig. 6 are for values of  $E_s/E_n$  in the vicinity of 1. At these higher signal-to-noise ratios,  $R_a/R_i$  improves noticeably with  $E_s/E_n$ , hence each curve is identified by the value of both  $E_s/E_n$  and  $P_E$ . Note that except for extremely small values of  $P_E$ , the equi-spacing of code points afforded by the simplex should not be used for signal-to-noise ratios much above 10.

It would be instructive to compare the information rate curves with those obtained by Rice.<sup>3</sup> Such a comparison is not readily made inasmuch as Rice's curves apply for values of  $M$  much in excess of  $2^{40}$ . However, his curve for the case of  $P_E = 10^{-2}$  and  $E_s/E_n = 10$  has been extrapolated to values of  $M$  under  $10^3$  and is

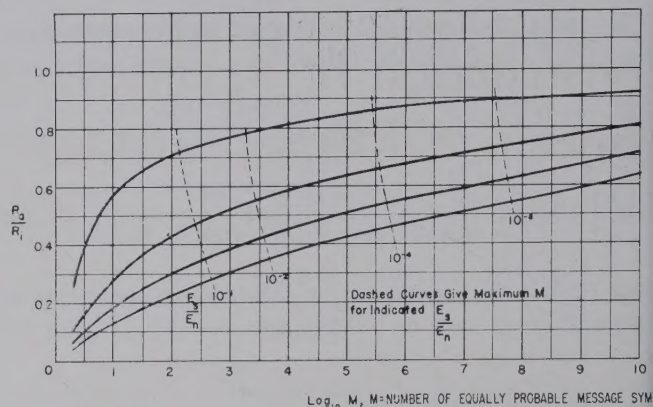


Fig. 5—Ratio of actual information rate  $R_a$  to ideal rate  $R_i$  for regular simplex code for low input signal-to-noise ratios ( $<0.1$ ).

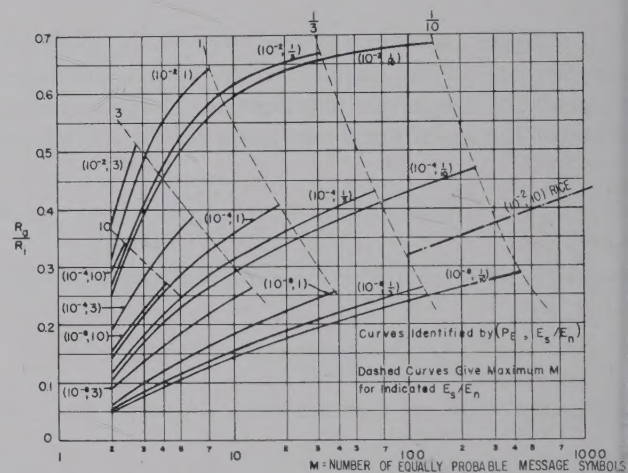


Fig. 6—Ratio of actual information rate ( $R_a$ ) to ideal for additive white Gaussian noise channel ( $R_i$ ) for simplex code and input signal-to-noise ratios in the vicinity of unity.

shown in Fig. 6. Such a limited comparison indicates that for the same conditions, the deterministic simplex code does give a more rapid approach to the ideal information rate than does a random selection.

#### IV. CONCLUSIONS

The regular simplex affords a convenient approach to equi-spacing code points in an  $M$ -symbol continuous code. Such a code is particularly applicable to low signal-to-noise ratio systems, and the actual rate of transmission of information in an additive white Gaussian noise channel is a large fraction of the ideal rate given by Shannon and Tuller.

Because the simplex method of coding is readily adaptable to any number of symbols, from two upwards, and to an arbitrary number of dimensions ( $N \geq M$ ), it may be of considerable practical interest. While the simplex fixes the relative position or spacing of the code points and the central values of the correlation function, the actual waveforms are arbitrary at this point. A major problem remaining with this method of coding, then, is that of waveform design, and this, as has been seen, is a matter of suitably orienting the simplex in the  $N$ -space.



# Construction of Relatively Maximal, Systematic Codes of Specified Minimum Distance From Linear Recurring Sequences of Maximal Period\*

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**Summary**—Relative to a distance function which is both translation-invariant and expressible as the sum of the distances between coordinates, an upper bound is obtained for the size of certain  $(n, d)$  systematic codes. This bound is closely related to a result of M. Plotkin. It is shown that certain  $(n, d)$ , systematic codes obtainable from linear recurring sequences are of maximal size in an appropriate class of systematic  $(n, d)$  codes when the distance function is translation-invariant and the sum of the corresponding coordinate distances. The results are specialized to the Hamming distance and to the cyclic distance of C. Y. Lee. Relative to the Hamming distance, the results are valid for an arbitrary Galois field  $GF(q)$ . For the cyclic distance, however, the results are valid only for prime Galois fields and for  $GF(4)$ . Moreover, it is shown that for the latter distance, it is impossible to set up a "translation-invariant, coordinate-sum" distance which is also cyclic for any nonprime Galois field except  $GF(4)$ .

## I. INTRODUCTION

IN this section we introduce basic concepts, terminology and notation, and indicate the organization of the remainder of the paper. Let  $GF(q)$  be a Galois field of  $q = p^k$  elements where  $p$  is a prime and  $k$  is a positive integer. Let  $V_n(q)$  be the set of all  $q^n$  ordered  $n$ -tuples  $(\beta_1, \dots, \beta_n) = (\beta_i)_1^n$ , with coordinates in  $GF(q)$ . Note: Unless otherwise stated, elements of  $GF(q)$  will be denoted by Greek letters, while elements of  $V_n(q)$  will be designated by ordinary lower-case:  $a, b, c, \dots$ . If  $a$  is in  $V_n(q)$  its coordinates will be represented by the corresponding Greek letters with appropriate subscripts; thus  $a = (\alpha_1, \dots, \alpha_n) = (\alpha_i)_{i=1}^n$ . Any subset of  $V_n(q)$  is called a *block code*,<sup>1</sup> or simply a *code*, of length  $n$ . Members of  $V_n(q)$  are variously called *words*, *vectors*, *points* or *sequences*. Members of a block code are called *code words*, *code points*, or *code words*. The size of a block code  $C$ , denoted by " $|C|$ ", is the number of code words in the code. Relative to the usual operations,

$$\begin{aligned} (\alpha_1, \dots, \alpha_n) + (\alpha_1, \dots, \alpha_n) &= (\alpha_1 + \alpha_1, \dots, \alpha_n + \alpha_n) \\ &= (\alpha_1 + \beta_1, \dots, \alpha_n + \beta_n), \\ (\alpha, \alpha_i, \beta_i, \epsilon GF(q)). \end{aligned} \quad (1)$$

$V_n(q)$  is an  $n$ -dimensional vector space over  $GF(q)$ . [In  $V_n(q)$ , " $(\alpha_1, \dots, \alpha_n) = (\beta_1, \dots, \beta_n)$ " means " $\alpha_i = \beta_i$  for  $i = 1, 2, \dots, n$ ."] We write  $0 = (0, 0, \dots, 0)$  for the additive identity element of  $V_n(q)$ . A subset of  $V_n(q)$

is called a *systematic code* if it is a linear subspace of  $V_n(q)$ .<sup>2-4</sup> A code in  $V_n(q)$  is called *nontrivial* provided that for each  $[i]$  between 1 and  $n$  there is some code word, say  $(x_1, \dots, x_n)$  such that  $x_i \neq 0$ ; all other codes are called *trivial codes*. All codes discussed below are supposed to be nontrivial.

Suppose that a distance function,  $d(a, b)$ , is defined on all pairs  $a, b$  of  $V_n(q)$ . A code  $C$  in  $V_n(q)$  for which  $d(a, b) \geq d$  for all elements  $a$  and  $b$  of  $C$  is said to be an  $(n, d)$  code. If the size of the  $(n, d)$  code  $C$  is not exceeded by the size of any other  $(n, d)$  code, then  $C$  is said to be *maximal*. We are really interested, in the following developments, in a kind of relative maximality as follows. A systematic  $(n, d)$  code whose size is not exceeded by that of any other *systematic*  $(n, d)$  code is said to be *relatively maximal*.

In Section II, we present some general results on systematic codes some of which are valid only for a distance function of a special type (which we have called a *translation-invariant, coordinate-sum distance*). Section III summarizes relevant results from the theory of linear recurring sequences of maximal period.<sup>5-7</sup> From these sequences we construct, in Section III-A, codes of known minimum distance which are relatively maximal relative to a translation-invariant, coordinate-sum distance. In Section IV, these results are specialized to the Hamming distance.<sup>2,4</sup> For prime Galois fields, the results of Sections II, III, and III-A are applied to Lee's cyclic distance<sup>8</sup> in Section V. In Section VI, the results of Section V are extended to  $GF(2^2)$ . It is also demonstrated there that it is impossible to define a Lee cyclic distance which is a translation-invariant, coordinate-sum distance for any nonprime Galois field other than  $GF(4)$ . Finally,

<sup>2</sup> R. W. Hamming, "Error detecting and error correcting codes," *Bell Sys. Tech. J.*, vol. 29, pp. 147-160; April, 1950.

<sup>3</sup> D. Slepian, "A class of binary signaling alphabets," *Bell Sys. Tech. J.*, vol. 35, pp. 203-234; January, 1956.

<sup>4</sup> B. M. Dwork and R. M. Heller, "Results of a geometric approach to the theory and construction of nonbinary, multiple error and failure correcting codes," 1959 IRE NATIONAL CONVENTION RECORD, pt. 4, pp. 123-129.

<sup>5</sup> N. Zierler, "Linear recurring sequences," *J. Ind. and Appl. Math.*, vol. 7, pp. 31-48; March, 1959.

<sup>6</sup> S. W. Golomb, "Sequences with Randomness Properties," The Glenn L. Martin Co., Baltimore, Md., Terminal Progress Rept.; June 14, 1955.

<sup>7</sup> D. A. Huffman, "The synthesis of linear sequential coding networks," *Third London Symp. on Information Theory*, London, Eng., Butterworths Scientific Publications, London, Eng., Colin Cherry, Ed., pp. 77-95; 1956.

<sup>8</sup> C. Y. Lee, "Some properties of nonbinary error-correcting codes," IRE TRANS. ON INFORMATION THEORY, vol. IT-4, pp. 77-82; June, 1958.

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‡ S. P. Lloyd, "Binary block coding," *Bell Sys. Tech. J.*, vol. 36, pp. 517-535; March, 1957.



Section VII contains a single example of the preceding analyses for the special case  $GF(4)$ .

Before proceeding to the developments outlined above, we add a few remarks concerning the definition of the term *systematic code* given above. We could have generalized the concept of systematic code given by Hamming<sup>2</sup> and Slepian<sup>3</sup> as follows:

**Definition 2:** A systematic code in  $V_n(q)$  is a set of elements  $a = (\alpha_i)_1^n$ ,  $b = (\beta_i)_1^n$ ,  $\dots$  in  $V_n(q)$  determined by the following rule. For a certain fixed set of  $k$  indices, say  $i_1, \dots, i_k$ , the elements  $\alpha_{i_1}, \dots, \alpha_{i_k}$ , called *information digits*, are assigned arbitrary values from  $GF(q)$ , while each of the remaining  $n - k$  elements, say  $\alpha_{i_{k+1}}, \dots, \alpha_{i_n}$ , called *check digits*, is a fixed linear combination of the information digits, say

$$\alpha_m = \sum_{i=1}^k \alpha_{m,i} \alpha_{i_j}; \quad m \in \{i_{k+1}, \dots, i_n\}.$$

The  $k$ -tuple  $(x_{i_1}, \dots, x_{i_k})$  assumes each of the  $q^k$  values in  $V_k(q)$ .

But then such a code is necessarily a linear subspace of  $V_n(q)$ . Moreover, one can readily modify Slepian's proof<sup>3</sup> of his Theorem 3 to show that every linear subspace of  $V_n(q)$  is a systematic code in  $V_n(q)$  according to definition 2. It is an interesting fact that *every* additive subgroup of  $V_n(q)$  is a linear subspace of  $V_n(q)$  if and only if  $q$  is a prime. This explains the difference between Slepian's terminology in his Theorem 3 and our terminology above which stresses linear subspaces. On the other hand, generalization of Slepian's decoding scheme<sup>3</sup> to certain symmetric, nonbinary, discrete channels without memory utilizes the group concept alone.

## II. GENERAL RESULTS FOR SYSTEMATIC CODES

In the present section, we generalize a result of Slepian's.<sup>9</sup> This result is applied to the case in which a special kind of distance function is defined on  $V_n(q)$  to obtain a partial generalization of a result of Plotkin<sup>10</sup> on the maximal size of systematic  $(n, d)$  codes. For nontrivial codes we have the following result.

**Theorem 1:** Let  $C$  be a nontrivial code in  $V_n(q)$  of size  $|C| = q^m$  ( $1 \leq m \leq n$ ). Let the code words of  $C$  be  $(c_{i1}, \dots, c_{in})$ ,  $i = 1, 2, \dots, q^m$ . Then in the set  $\{c_{1j}, c_{2j}, c_{3j}, \dots, c_{q^m j}\}$  ( $j = 1, 2, \dots, n$ ), each of the  $q$  elements of  $GF(q)$  occurs precisely  $q^{m-1} = (1/q) |C|$  times. Hence, in the code  $C$  each of the  $q$  elements of  $GF(q)$  occurs precisely  $(n/q) |C|$  times.

**Proof:** For each  $\xi$  in  $GF(q)$ , let  $N_\xi$  be the number of code words in  $C$  whose first coordinate is  $\xi$ . In particular,  $N_0$  is the number of code words in  $C$  whose first coordinate is 0, where 0 is the additive identity of  $GF(q)$ . We shall show that  $N_\xi$  is the same for all  $\xi$ , hence has the value

$q^{m-1}$ . Let  $\alpha$  be an arbitrary nonzero element of  $GF(q)$ . There exists some code word, say  $c = (\gamma_1, \gamma_2, \dots)$ , such that  $\gamma_1 \neq 0$ . Hence there exists at least one code word with  $\alpha$  as its first coordinate, namely  $\alpha \gamma_1^{-1} c$ . That  $N_\alpha > 0$ . Let  $a_i$  ( $i = 1, 2, \dots, N_\alpha$ ) be the  $N_\alpha$  distinct code words with  $\alpha$  as first coordinate. Then  $a_1 - a_2 - a_1, a_3 - a_1, \dots, a_N - a_1$  are  $N_\alpha$  distinct code words with 0 as first coordinate. Hence  $N_0 \geq N_\alpha$ . Let  $Z_2, \dots, Z_{N_0}$  be the distinct code words with 0 as first coordinate. Then, since  $a_1$  has  $\alpha$  as first coordinate,  $Z_i + a_1$ ,  $i = 1, 2, \dots, N_0$  are distinct code words with  $\alpha$  as first coordinate. Hence  $N_\alpha \geq N_0$  and  $N_0 = N_\alpha$ . But  $\alpha$  was an arbitrary nonzero element of  $GF(q)$ . Hence for all  $\xi \neq 0$ ,  $N_\xi = N_0 = q^{m-1}$ . The remainder of the proof is clear.

**Corollary 1:** Let  $F(a)$  be a real-valued function defined on  $V_n(q)$  by the relation

$$F(a) = \sum_{i=1}^n f(\alpha_i) \quad a = (\alpha_1, \dots, \alpha_n),$$

where  $f(\alpha)$  is a real-valued function defined on  $GF(q)$ . Let  $C$  be a nontrivial code in  $V_n(q)$ . Then

$$\sum_{a \in C} F(a) = \frac{n}{q} |C| \cdot \sum_{\alpha \in GF(q)} f(\alpha).$$

The above results are particularly significant in situations where we have a distance function of a special type which we have called a *translation-invariant, coordinate-sum* distance. (We are not pleased with this terminology, but some simple labels seemed appropriate in order to underline the specialized nature of the following results.) We introduce a translation-invariant coordinate-sum distance on  $V_n(q)$  as follows: Let  $|\alpha|$  be defined for each  $\alpha$  of  $GF(q)$  a *norm* or *weight*  $|\alpha|$  such that  $|\alpha|$  is real-valued and

$$\begin{aligned} (n_1) \quad & |-\alpha| = |\alpha|; \quad |0| = 0, \\ (n_2) \quad & \alpha \neq 0 \text{ implies } |\alpha| \neq 0, \\ (n_3) \quad & |\alpha + \beta| \leq |\alpha| + |\beta|. \end{aligned}$$

Then

$$(n_4) \quad |\alpha| \geq 0,$$

and the function  $\rho(\alpha, \beta) = |\alpha - \beta|$  is a distance function on  $GF(q)$ . Perhaps we should call  $|\alpha|$  a "weak" norm since we do not demand that  $|\alpha\beta| = |\alpha| |\beta|$ .<sup>11</sup> However, we shall simply say "norm." We define the *norm* or *weight* of any element,  $b = (\beta_1, \dots, \beta_n)$  of  $V_n(q)$

$$||b|| = \sum_{i=1}^n |\beta_i|.$$

Then  $||b||$  is real-valued and satisfies  $(n_1), \dots, (n_4)$  when " $|$ " is replaced by " $||$ ". We define the *distance*  $d(a, b)$ , between two elements  $a = (\alpha_1, \dots, \alpha_n)$  and  $b = (\beta_1, \dots, \beta_n)$

<sup>9</sup> D. Slepian, *op. cit.*, p. 228.

<sup>10</sup> M. Plotkin, "Binary Codes with Specified Minimum Distance," M. S. thesis, Moore School of Elec. Engrg., University of Pennsylvania, Philadelphia, Pa.; June, 1952.

<sup>11</sup> M. H. A. Newman, "Elements of the Topology of Plain of Points," Cambridge University Press, Cambridge, Eng.; 1957.



$\beta_1, \dots, \beta_n$ ) of  $V_n(q)$  as  $d(a, b) = \|a - b\|$ . Clearly,

$$d(a, b) = \sum_{i=1}^n \rho(\alpha_i, \beta_i) = \sum_{i=1}^n |\alpha_i - \beta_i|. \quad (3)$$

We call  $d(a, b)$  a translation-invariant, coordinate-sum distance because of (3) and because  $d(a, b)$  is translation-invariant ( $d(a + c, b + c) = d(a, b)$ ). Note that  $\rho(\alpha, \beta)$  is also translation-invariant in that

$$\rho(\alpha + \gamma, \beta + \gamma) = \rho(\alpha, \beta). \quad (4)$$

In the above, we started with  $|\alpha|$ , defined  $\rho(\alpha, \beta) = |\alpha - \beta|$  and continued to define  $\|b\|$ , etc. Alternatively, given a distance function, say  $\rho(\alpha, \beta)$ , for  $GF(q)$  such that  $\rho(\alpha, \beta)$  is translation-invariant, we can define  $|\alpha| = \rho(\alpha, 0)$ . Then  $|\alpha|$  satisfies  $(n_1^0), \dots, (n_4)$  so that it is a genuine norm as defined above. The definitions for  $\|b\|$  and  $d(a, b)$  can then proceed as above. Alternatively, we could postulate a translation-invariant distance function  $d(a, b)$  for  $V_n(q)$  and a function  $\rho(\alpha, \beta)$  such that  $d(a, b) = \sum_{i=1}^n \rho(\alpha_i, \beta_i)$ . Then  $\rho(\alpha, \beta)$  is a translation-invariant distance function for  $GF(q)$ , and the functions  $\rho(\alpha, 0)$ ,  $\rho(\alpha, 0)$  play the roles of the norms  $|\alpha|$ ,  $\|a\|$  introduced above.

Let  $S_q(n, d)$  represent the size of the largest nontrivial, systematic  $(n, d)$  code in  $V_n(q)$ . From the above definitions and Corollary 1 we readily obtain Theorem 2.

**Theorem 2:** If

$$d > \frac{n}{q} \sum_{\alpha \in GF(q)} |\alpha|,$$

then

$$S_q(n, d) \leq \frac{d}{d - \frac{n}{q} \sum_{\alpha \in GF(q)} |\alpha|}$$

whenever the distance function,  $d(a, b)$ , is a translation-invariant, coordinate-sum distance function defined in terms of  $|\alpha|$  as in (3).

**Proof:** Let  $C$  be a nontrivial  $(n, d)$  code in  $V_n(q)$ . Then  $d(a, b) \geq d$  for all  $a, b$  in  $C$ . In particular,  $d \leq d(a, 0) = \|a\|$  for all nonzero  $a$  in  $C$ . Hence, since there are  $(|C| - 1)$  nonzero terms in  $C$ , we have

$$\sum_{a \in C} \|a\| \geq (|C| - 1) d.$$

Therefore, from Corollary 1, and (2),

$$\frac{n}{q} |C| \sum_{\alpha \in GF(q)} |\alpha| \geq (|C| - 1) d.$$

Then the theorem follows directly.

### III. LINEAR RECURRING SEQUENCES OF MAXIMAL PERIOD

In this section we utilize the notation and terminology of Zierler<sup>5</sup> in summarizing certain results from the theory of linear recurring sequences which are required in the following sections. We consider linear recurring

sequences over the Galois field  $GF(q)$ ,  $q = p^k$ . Recall that a linear recurring sequence of  $m$ th order is a sequence  $\{\alpha_i\}_1^\infty$  which satisfies a linear recurrence relation, i.e., a relation of the form

$$\gamma_0 \alpha_k + \gamma_1 \alpha_{k-1} + \dots + \gamma_m \alpha_{k-m} = 0, \quad k = m+1, m+2, \dots \quad (5)$$

with  $\alpha_i, \gamma_i \in GF(q)$  and  $\gamma_0 \gamma_m \neq 0$ . The  $m$ th order recurring sequence is uniquely determined by the relation (5) and by the first  $m$  terms  $\alpha_1, \alpha_2, \dots, \alpha_m$ . It is known that these sequences are periodic with periods not exceeding  $q^m - 1$ ; that is, there exists a  $T \leq q^m - 1$  such that  $\alpha_{i+T} = \alpha_i$ ,  $i = 1, 2, \dots$ . There are exactly  $\phi(q^m - 1)/m$  translation-distinct linear recurring sequences of order  $m$  with period  $q^m - 1$  [ $\phi(s)$  is the number of integers in the set  $1, 2, \dots, s$  which are relatively prime to  $s$ ]. Following Zierler we call such a sequence with the maximal period an  $M$  sequence. We shall use  $M$  sequences to construct systematic, relatively maximal  $(n, d)$  codes. First of all, however, we recall a few facts about  $M$  sequences and their recurrence relations.

The characteristic polynomial  $f(x)$  of the relation (1) is defined as

$$f(x) = \gamma_m x^m + \gamma_{m-1} x^{m-1} + \dots + \gamma_1 x + \gamma_0. \quad (6)$$

It is known that a necessary (though not sufficient) condition that the nonzero sequences determined by (5) be  $M$  sequences is that the characteristic polynomial (6) be irreducible in the ring,  $GF(q)[x]$ , of polynomials with coefficients in  $GF(q)$ . Some irreducible polynomials are given for  $GF(p)$ ,  $p = 2, 3, 5$  and  $7$  by Church.<sup>12</sup> A few polynomials which are irreducible over  $GF(2^2)$  are displayed in Section VII of this paper.

Let  $f(x)$  be an irreducible polynomial which is the characteristic polynomial of an  $m$ th order linear recurrence (5) which yields  $M$  sequences. Let  $G(f)$  denote the set of all sequences generated by (5). There are  $q^m$  elements in  $G(f)$  including the zero sequence,  $\phi = (0, 0, \dots)$ . All  $q^m - 1$  nonzero sequences of  $G(f)$  are  $M$  sequences of period  $q^m - 1$ . The  $M$  sequences of  $G(f)$  differ from each other merely by a translation; i.e., if  $\{\alpha_i\}_1^\infty, \{\beta_i\}_1^\infty \in G(f)$  and are nonzero, then there exists an integer  $s$  such that  $\beta_{i+s} = \alpha_i$ ,  $i = 1, 2, 3, \dots$ . If  $\{\alpha_i\}_1^\infty$  is an  $M$  sequence of  $G(f)$ , then every subsequence  $\{\alpha_i\}_{s+q^m+m-s}^\infty$  has the property that each of the  $(q^m - 1)$  ordered in  $m$  tuples  $(\beta_1, \dots, \beta_m)$  with elements in  $GF(q)$  (exclusive of the all-zero  $m$ -tuple) occurs in the subsequence precisely once. It is known that when  $G(f)$  contains  $M$  sequences then  $G(f)$  is an  $m$ -dimensional vector space relative to the operations

$$\begin{aligned} \alpha \{\alpha_i\}_1^\infty &= \{\alpha \alpha_i\}_1^\infty \\ \{\alpha_i\}_1^\infty + \{\beta_i\}_1^\infty &= \{\alpha_i + \beta_i\}_1^\infty \end{aligned} \quad (7)$$

<sup>12</sup> R. Church, "Tables of irreducible polynomials for the first four prime moduli," *Annals of Math.*, vol. 36, pp. 198-209; January, 1935.



for  $\{\alpha_i\}_1^\infty, \{\beta_i\}_1^\infty \in G(f)$ ,  $\alpha \in GF(q)$ . The preceding well-known results yield directly the following.

**Theorem 3:** Let  $\{\alpha_i\}_1^\infty$  be an  $m$ th order  $M$ -sequence (with period  $q^m - 1$ ) over the field  $GF(q)$ . Define the set of  $(q^m - 1)$ -tuples  $a_0, a_1, \dots, a_{q^m-1}$  as

$$\begin{aligned} a_0 &= (0, 0, \dots, 0) \\ a_i &= (\alpha_i, \alpha_{i+1}, \dots, \alpha_{i+m-1}), i = 1, 2, \dots, q^m - 1. \end{aligned} \quad (8)$$

Then for  $i \circ j \neq 0$ ,  $a_i$  and  $a_j$  are cyclic permutations of each other. If  $a_i$  is in the set  $a_1, \dots, a_{q^m-1}$ , then 0 occurs exactly  $q^{m-1} - 1$  times in  $a_i$  while each of the  $(q - 1)$  nonzero elements of  $GF(q)$  occurs precisely  $q^{m-1}$  times in  $a_i$ . The set (8) is an  $m$ -dimensional linear subspace of  $V_{q^m-1}(q)$ .

#### A. Application to the Construction of $(n, d)$ Codes

Let a translation-invariant, coordinate-sum distance  $d(a, b)$  be defined for  $V_n(q)$  in terms of the norms  $|\alpha|$ ,  $\|a\|$  and the distance function  $\rho(\alpha, \beta)$  as indicated in Section II. The results of Sections II and III then yield Theorem 4.

**Theorem 4:** The set (8) is a systematic code of size  $q^m$  in  $V_n(q)$  ( $n = q^m - 1$ ). Relative to a translation-invariant, coordinate-sum distance, the distance between code words is  $d = q^{m-1}N$ , where

$$N = \sum_{\alpha \in GF(q)} |\alpha|.$$

The code (8) is a relatively maximal  $(q^m - 1, q^{m-1}N)$  code. In fact,

$$S_q(q^m - 1, q^{m-1}N) = q^m.$$

*Proof:* For  $a_i \neq a_j$  in (8),  $d(a_i, a_j) = \|a_i - a_j\| = \|a_i\| = q^{m-1}N = d$ . Moreover,

$$d - \frac{n}{q}N = \frac{1}{q}N > 0.$$

Hence, from Theorem 2

$$S_q(n, d) \leq \frac{q^{m-1}N}{\frac{1}{q}N} = q^m.$$

But the size of code (8) is  $q^m$ . Hence  $S_q(n, d) = q^m$  and (8) is indeed relatively maximal.

#### IV. APPLICATION TO THE HAMMING DISTANCE

We utilize the definition of the (generalized) Hamming distance as given in Dwork and Heller,<sup>4</sup> but we introduce it in terms of the concepts used in Section II. Thus, we define the *Hamming norm* of elements,  $\alpha$ , of  $GF(q)$  as  $|\alpha| = 1$  or 0 according as  $\alpha$  is nonzero or zero. The *Hamming norm* of any  $b = (\beta_1, \dots, \beta_n)$  in  $V_n(q)$ , namely  $\|b\|$ , is defined as in Section II, i.e.,  $\|b\| = \sum_{i=1}^n |\beta_i|$ . Finally the Hamming distance,  $d(a, b)$ , between any

elements  $a, b$  in  $V_n(q)$  is  $d(a, b) = \|a - b\|$ . Then, clearly

$$\sum_{\alpha \in GF(q)} |\alpha| = (q - 1).$$

Hence the following results are immediately evident.

**Theorem 5:** Relative to the Hamming distance and the Hamming norm, the following results are valid:

1) The sum of the norms of all the code words in systematic, nontrivial code  $C$  in  $V_n(q)$  is  $\sum_{a \in C} \|a\| = n/q \cdot |C| \cdot (q - 1)$ .

2) If  $d > (n/q)(q - 1)$ , then

$$S_q(n, d) \leq \frac{d}{d - \frac{n}{q}(q - 1)}.$$

**Theorem 6:** Relative to the Hamming norm and metric, the set (8) is a systematic code of size  $q^m$  and length  $q^m - 1$  such that the distance between code words is  $q^{m-1}(q - 1)$ . This code is relatively maximal  $S_q(q^m - 1, q^{m-1}(q - 1)) = q^m$ .

#### V. APPLICATIONS TO THE CYCLIC DISTANCE FOR PRIME FIELDS OF ODD ORDER

We utilize the cyclic distance of Lee.<sup>8</sup> Following Lee we can order the elements of  $GF(q)$  on a circle, separating each pair of adjacent elements by a unit arc and define the distance,  $\rho(\alpha, \beta)$ , between pairs of field elements  $\alpha, \beta$  as the minimum number of arcs between  $\alpha$  and  $\beta$ . Then the distance between  $a = (\alpha_i)_{i=1}^n$  and  $b = (\beta_i)_{i=1}^n$  is  $\delta(a, b) = \sum_{i=1}^n \rho(\alpha_i, \beta_i)$ . In order to utilize the results of Sections II, III and III-A for this distance it is necessary that  $\rho(\alpha, \beta)$  be translation-invariant relative to the addition operation of  $GF(q)$ . Since the addition of  $GF(q)$  is already fixed, we can make  $\rho(\alpha, \beta)$  translation-invariant only by properly ordering the elements  $\alpha, \beta, \dots$  on the circle. In this section we shall show how to do this for prime Galois fields. In the following section we shall give the appropriate ordering for  $GF(2^2)$  and shall prove the impossibility of finding a satisfactory ordering for other nonprime fields.

We define a translation-invariant cyclic distance on  $GF(p)$  ( $p$  odd) as follows. First of all, we represent  $GF(p)$  by the "absolutely least" complete system of residues modulo  $p$  in the ring of integers:

$$GF(p) = \left\{0, \pm 1, \dots, \pm \frac{p-1}{2}\right\}$$

with the usual operations for addition and multiplication. We then define the *cyclic norm* of  $\alpha$  in  $GF(p)$ ,  $|\alpha|$ ,

$|\alpha| =$  the absolute value of the real integer  $\alpha$ .

The *cyclic distance*,  $\rho(\alpha, \beta) = |\alpha - \beta|$  is then translation-invariant. For elements of  $V_n(p)$ , the corresponding *cyclic norm* and *cyclic distance* are  $\|b\| = \sum_{i=1}^n |\beta_i|$ ,  $\delta(a, b) = \|a - b\|$ . We then have

$$\sum_{\alpha \in GF(p)} |\alpha| = \frac{1}{4}(p^2 - 1).$$



ence, from Sections II, III, and III-A we readily obtain theorem 7.

**Theorem 7:** Relative to the cyclic norm and cyclic distance, the following are valid:

1) The sum of the norms of the code words in a non-trivial systematic code  $C$  in  $V_n(p)$  is

$$\sum_{a \in C} \|a\| = \binom{n}{p} |C| \cdot \frac{(p^2 - 1)}{4}.$$

2) If  $d > \frac{n}{p} \cdot \frac{(p^2 - 1)}{4}$ , then

$$S_p(n, d) \leq \frac{d}{d - \frac{n}{p} \cdot \frac{(p^2 - 1)}{4}}.$$

**Theorem 8:** Relative to the cyclic norm and distance, the set (8), with  $q = p$ , is a systematic code of size  $p^m$  and length  $p^m - 1$  such that the distance between code words is  $p^{m-1}(p^2 - 1)/4$ . Moreover, (8) is relatively maximal;  $(p^m - 1, p^{m-1}(p^2 - 1)/4) = p^m$ .

## VI. APPLICATION TO THE CYCLIC DISTANCE FOR NONPRIME GALOIS FIELDS

We first carry out the program of Sections IV and V for  $GF(4)$ ; then we show that this same program can be applied to other nonprime Galois fields. Consider  $GF(2^k)$ . Let its elements be  $0, 1, \omega, \omega^2$  where  $0$  and  $1$  are respectively the additive and multiplicative identity elements of  $GF(2^k)$ . Special values of operation for this field are:  $1 + \omega + \omega^2 = 0$ ,  $\omega^3 = 1$ ,  $\alpha + \alpha = 0$  for all  $\alpha$ . This last rule is a property of all  $GF(2^k)$ . Starting with  $0$ , we can place the elements of  $GF(2^k)$  on a circle in the clockwise direction in the order  $0, \omega, 1, \omega^2$  and proceed in the first paragraph of Section V to define  $\rho(\alpha, \beta), \dots$ . Instead, we proceed directly as follows. Define a norm on  $GF(4)$  as  $|0| = 0, |\omega| = |\omega^2| = 1, |1| = 2$ , and the distance  $\rho(\alpha, \beta) = |\alpha - \beta|$ . Clearly  $\rho(\alpha, \beta)$  is translation-invariant. Hence, defining the norm and distance for  $V_n(g)$  as  $\|b\| = \sum_{i=1}^n |\beta_i|$ ,  $\delta(a, b) = \|a - b\|$ , we obtain

$$\sum_{a \in GF(4)} |\alpha| = 4,$$

and the following, by now evident, result.

**Theorem 9:** Relative to the cyclic norm and cyclic distance, the following are valid:

1) The sum of the norms of the code words in a non-trivial systematic code  $C$  in  $V_n(4)$  is

$$\sum_{a \in C} \|a\| = \frac{n}{4} \cdot |C| \cdot 4 = n |C|.$$

2) If  $d > n/4 \cdot 4 = n$ , then

$$S_4(n, d) \leq \frac{d}{d - n}.$$

**Theorem 10:** Relative to the cyclic norm and distance, the set (8), for  $q = 2^2$ , is a systematic code of size  $4^m$  and length  $4^m - 1$  such that the distance between code words is  $4^m$ . Moreover, (8) is maximal;  $S_4(4^m - 1, 4^m) = 4^m$ .

We now consider a specific case for which the preceding process is impossible. Consider  $GF(3^2)$ , and designate its elements by  $\{0 = \alpha_0, \alpha_1, \alpha_{-1}, \dots, \alpha_4, \alpha_{-4}\}$ . Starting with  $0$ , place these elements around a circle in the clockwise direction in the following order:  $0, \alpha_1, \alpha_2, \alpha_3, \alpha_4, \alpha_{-4}, \alpha_{-3}, \alpha_{-2}, \alpha_{-1}$ , separating adjacent elements by a unit arc. Then the distance  $\rho(\alpha, \beta)$  between elements  $\alpha, \beta$  of  $GF(9)$  is defined as the minimum number of arcs between  $\alpha$  and  $\beta$ . We shall show that  $\rho(\alpha, \beta)$  can not be translation-invariant; that is, it is impossible that for all  $\gamma$ ,  $\rho(\alpha + \gamma, \beta + \gamma) = \rho(\alpha, \beta)$  where  $\alpha + \gamma$  is, of course, the field sum. In fact, suppose that  $\rho(\alpha, \beta)$  is translation-invariant; then we can define the norm of  $\alpha$  as  $|\alpha| = \rho(\alpha, 0)$ . Then  $|\alpha|$  satisfies  $(n_1^0), (n_2), (n_3)$  and  $(n_4)$  of Section II, and  $\rho(\alpha, \beta) = |\beta - \alpha| = |\alpha - \beta|$ . Clearly, we must have  $\alpha_i$  equal to the absolute value of the integer  $i$ . The requirement that  $|\alpha_1| = |-\alpha_1| = 1$ , together with the fact that the only two elements with norm 1 are  $\alpha_1$  and  $\alpha_{-1}$ , implies that either  $-\alpha_1 = \alpha_1$  or  $-\alpha_1 = \alpha_{-1}$ . But  $2\alpha_1 \neq 0$ . Hence  $\alpha_{-1} = -\alpha_1$ . Similarly,  $-\alpha_i = \alpha_{-i}$  for  $i = 2, 3, 4$ . The distance between  $\alpha_1$  and  $\alpha_2$  is 1. Hence we must have  $|\alpha_2 - \alpha_1| = 1$ ; hence  $\alpha_2 - \alpha_1 = \pm\alpha_1$ . But  $\alpha_2 - \alpha_1 = -\alpha_1$  implies  $\alpha_2 = 0$ , so that we must have  $\alpha_2 - \alpha_1 = \alpha_1$ . Therefore,  $\alpha_2 = 2\alpha_1$ . Similarly, we can show that  $\alpha_4 = 2\alpha_2$  so that  $\alpha_4 = 4\alpha_1 = \alpha_1$ . Then  $|\alpha_4| = |\alpha_1|$ ; but this is obviously impossible. Therefore  $\rho(\alpha, \beta)$  is not translation-invariant. The ordering of the elements of  $GF(9)$  on the circle was arbitrary, since the one-to-one mapping of nonzero elements of  $GF(9)$  on the indices  $\pm 1, \pm 2, \pm 3, \pm 4$  is clearly arbitrary. Hence for no ordering of elements of  $GF(9)$  on the circle can we define  $\rho(\alpha, \beta)$  as the minimum number of arcs between  $\alpha$  and  $\beta$  and have  $\rho(\alpha, \beta)$  translation invariant. The above analysis applies with only trivial changes to arbitrary  $GF(p^k)$  for  $p$  odd and  $k = 2, 3, \dots$ .

Consider now the field  $GF(2^k)$ ,  $k \geq 3$ . Let its  $2^k$  distinct elements be denoted by

$$\{0 = \alpha_0, \alpha_i \ (i = \pm 1, \pm 2, \dots, \pm(2^{k-1} - 1), 2^{k-1})\}.$$

Order these elements on a circle in the clockwise direction in the order  $0, \alpha_1, \alpha_2, \dots, \alpha_{(2^{k-1}-1)}, \alpha_{2^{k-1}}, \alpha_{-(2^{k-1}-1)}, \dots, \alpha_{-1}$ , separating adjacent elements by unit arcs. Then define the Lee cyclic distance,  $\rho(\alpha_i, \alpha_j)$  as the minimum number of arcs between  $\alpha_i, \alpha_j$ . Then  $\rho(\alpha_i, \alpha_j)$  is not translation-invariant. Suppose the contrary. Then defining  $|\alpha| = \rho(\alpha, 0)$ , we have  $\rho(\alpha, \beta) = |\alpha - \beta| = |\beta - \alpha|$ , and  $|\alpha|$  is a norm in the sense of Section II. Moreover,  $|\alpha_i| = |i|$  = the absolute value of the integer  $i$ . Because  $\alpha_i = -\alpha_i$ , we have  $\alpha_{-i} \neq -\alpha_i$  [which is different from the case  $GF(p^k)$ ,  $p$  odd, treated above]. We have  $|\alpha_2 - \alpha_1| = 1$ . Hence  $\alpha_2 - \alpha_1 = \alpha_1$  or  $\alpha_{-1}$ . But  $\alpha_2 - \alpha_1 = \alpha_1$  implies  $\alpha_2 = 0$ , which is a contradiction. Hence

$$\alpha_2 - \alpha_1 = \alpha_{-1}. \quad (9)$$



In addition,  $|\alpha_3 - \alpha_2| = 1$  implies

$$\alpha_3 - \alpha_2 = \beta, \quad (10)$$

where  $\beta = \alpha_1$  or  $\beta = \alpha_{-1}$ . Adding (9) and (10) we obtain

$$\alpha_3 - \alpha_1 = \alpha_{-1} + \beta.$$

If  $\beta = \alpha_{-1}$ , then  $\alpha_3 = \alpha_1$ , which is impossible. If  $\beta = \alpha_1$ , then  $\alpha_3 = \alpha_{-1}$ , which is impossible. Hence  $\rho(\alpha, \beta)$  can not be translation-invariant. We summarize the above results as follows.

**Theorem 11:** Let  $GF(q)$  be a Galois field of  $q$  elements where  $q$  is either  $2^k$  for  $k \geq 3$  or  $q = p^k$ ,  $p$  odd and  $k \geq 2$ . Order the elements of  $GF(q)$  on a circle with unit arc between pairs of adjacent elements, and define the distance,  $\rho(\alpha, \beta)$ , as the minimum number of arcs between  $\alpha$  and  $\beta$ . Then  $\rho(\alpha, \beta)$  is not translation-invariant in the sense of (4).

In order to extend the results of Section V to other nonprime fields, methods other than those of Section II are being investigated.

## VII. EXAMPLES FOR THE CASE $GF(2^2)$

It seems worthwhile to give examples of the preceding discussion. Consider the field  $GF(4)$  with the representation and laws of operation given in Section VI. Using the sieve method of Eratosthenes and trial and error it is easy to show that the only irreducible second degree polynomials with coefficients in  $GF(4)$  which yield  $M$ -

sequences are the following:

$$\begin{aligned} \omega x^2 + x + 1, \\ \omega^2 x^2 + x + 1, \\ \omega x^2 + \omega x + 1, \\ \omega^2 x^2 + \omega^2 x + 1. \end{aligned}$$

These correspond respectively to the following recurrence relations:

$$\begin{aligned} \alpha_k &= \omega \alpha_{k-2} + \alpha_{k-1}, \\ \alpha_k &= \omega^2 \alpha_{k-2} + \alpha_{k-1}, \\ \alpha_k &= \omega \alpha_{k-2} + \omega \alpha_{k-1}, \\ \alpha_k &= \omega^2 \alpha_{k-2} + \omega^2 \alpha_{k-1}. \end{aligned}$$

As an example, we consider the relation  $\alpha_k = \omega \alpha_{k-2} + \alpha_{k-1}$  which yields an  $M$ -sequence of period  $4^2 - 1 = 15$  from which we obtain the set (8) given by

$$\begin{aligned} a_0 &= 0 \quad 0 \quad 0 \quad 0 \quad 0 \quad 0 \quad 0 \quad 0 \quad 0 \quad 0 \quad 0 \quad 0 \quad 0 \quad 0 \quad 0, \\ a_1 &= 1 \quad 1 \quad \omega^2 \quad 1 \quad 0 \quad \omega \quad \omega \quad 1 \quad \omega \quad 0 \quad \omega^2 \quad \omega^2 \quad \omega \quad \omega^2 \quad 0, \\ a_2 &= 0 \quad 1 \quad 1 \quad \omega^2 \quad 1 \quad 0 \quad \omega \quad \omega \quad 1 \quad \omega \quad 0 \quad \omega^2 \quad \omega^2 \quad \omega \quad \omega^2 \end{aligned}$$

We can then show, for instance, that  $a_1 - a_2 =$  and that

$$d(a_1, a_2) = 12 = (4 - 1)4^{2-1},$$

$$\delta(a_1, a_2) = 16 = 4^2,$$

where  $d(a, b)$  is the Hamming distance, while  $\delta(a, b)$  Lee's cyclic distance.



# A Partial Ordering for Binary Channels\*

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**Summary**—The properties of iterated binary channels are investigated. An ordering (defined by the symbol  $\supset$ ) of communication channels with two possible inputs and any number of possible outputs is defined. For any two such channels  $C_1$  and  $C_2$ , this ordering has the property that if  $C_1 \supset C_2$ , the minimum average loss when using  $C_1$  will be less than the minimum average loss when using  $C_2$ , independent of the losses assigned to the various errors, and independent of the statistics of the source. This ordering is applied to 1) the general binary channel, 2) the iterated binary symmetric channel, and 3) the unreliable binary symmetric channel when used with many iterations. Curves allowing one to use the ordering are given, and an example using these curves is worked out.

## I. COMPARISON OF BINARY CHANNELS

### A. Introduction

CONSIDER the use of a noisy binary channel to transmit information with a high degree of reliability. There are two common solutions to this problem—block coding and iteration. In this paper we define an ordering of binary channels pertinent when they are used with iteration.

Let a binary source emit symbols at the rate of one per second with the probability of a zero equal to  $\omega$ , and the probability of a one equal to  $(1 - \omega)$ . Let us define a channel  $C$  by the transition probability matrix<sup>1</sup>

$$C = \begin{bmatrix} q & 1-q \\ p & 1-p \end{bmatrix}, \quad (1)$$

and let  $C$  transmit at the rate of  $n$  binary symbols per second. We may then transmit the message symbols from the source by iteration; that is, by transmitting groups of either  $n$  zeros or  $n$  ones through the channel  $C$ . When used in this manner, we may think of the channel  $C$  as generating another communication channel  $C_n$ .  $C_n$  is a channel with two possible input messages— $n$  zeros and  $n$  ones—and  $2^n$  possible output messages—the set of  $n$  digit binary numbers. We shall refer to the channel  $C_n$  as the  $n$ th-semi-extension of  $C$ .

### B. A Sufficient Statistic for $C_n$

Let us call the two possible input messages to  $C_n$ ,  $s_1$  ( $n$  zeros), and  $s_2$  ( $n$  ones). We also define the  $2^n$  possible output messages as  $z_0, z_1, \dots, z_{2^n-1}$  where  $z_i$  corresponds to the  $n$  digit binary number  $i$ . Then it is possible to

write a  $2$  by  $2^n$  transition probability matrix for  $C_n$ ,

$$\begin{bmatrix} P_{10} & P_{11} & \cdots & P_{1 \ 2^n-1} \\ P_{20} & P_{21} & \cdots & P_{2 \ 2^n-1} \end{bmatrix} \quad (2)$$

where  $P_{ii}$  is the conditional probability of  $z_i$  given  $s_i$ .  $P_{ii}$  is given by the equation

$$P_{ii} = \begin{cases} (1-q)^{w_i} (q)^{n-w_i} & i = 1 \\ (1-p)^{w_i} (p)^{n-w_i} & i = 2 \end{cases} \quad (3)$$

where

$$w_i = \text{number of ones in } z_i. \quad (4)$$

In order to decide which of the  $s_i$  was sent from an inspection of the received message, it is clearly not necessary to know *exactly* which of the  $z_i$  was received. It is necessary only to know  $w_i$ . That is,  $w_i$  is a sufficient statistic for the determination of the input message. We need, therefore, only distinguish  $n + 1$  different outputs of the channel  $C_n$ — $w_i = 0, 1, \dots, n$ . By considering the channel  $C_n$  to have two possible inputs— $s_1$  and  $s_2$ —and  $n + 1$  possible outputs— $0, 1, 2, \dots, n$ —we may then write a simpler transition probability matrix as shown below.

$$\begin{bmatrix} (q)^n \binom{n}{1} (q)^{n-1} (1-q) \binom{n}{2} (q)^{n-2} (1-q)^2 \cdots (1-q)^n \\ (p)^n \binom{n}{1} (p)^{n-1} (1-p) \binom{n}{2} (p)^{n-2} (1-p)^2 \cdots (1-p)^n \end{bmatrix}. \quad (5)$$

### C. The Decision Theory Problem

The problem of deciding which of the  $s_i$  was actually sent on the basis of which of the outputs ( $0, 1, \dots, n$ ) is received can be treated by the methods of statistical decision theory. We define a loss matrix

$$L = \begin{bmatrix} L_{11} & L_{12} \\ L_{21} & L_{22} \end{bmatrix} \quad (6)$$

where  $L_{ii}$  is the amount we lose if we decide that  $s_i$  was sent, if  $s_i$  was the true message sent. Then, remembering that the *a priori* probability of  $s_1$  is  $\omega$ , and the *a priori* probability of  $s_2$  is  $(1 - \omega)$ , we may compute the optimum (Bayes) decision procedure—that procedure which minimizes the expected loss. Let us call the minimum value of the expected loss  $R_n(\omega, L)$ .

Now, if we are given the choice of using  $C_n$ , the  $n$ th-semi-extension of  $C$  or  $C'_m$ , the  $m$ th-semi-extension of some other channel  $C'$ , it is a simple matter, in principle, to determine which channel to use. We need only compute  $R_n(\omega, L)$  and  $R'_m(\omega, L)$  and choose the channel with the smaller minimum expected loss. This method will generate a complete ordering of all possible semi-extensions of all

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<sup>1</sup>  $q$  is the probability of receiving a zero, if a zero is transmitted, and  $p$  is the probability of receiving a zero if a one is transmitted. We shall assume throughout the paper that  $q \geq \frac{1}{2}$  and  $p \leq \frac{1}{2}$ .



possible binary channels. This ordering will, in general, depend upon  $\omega$  and  $L$ . The surprising fact is that it is possible to assign a (partial) ordering to the  $C_n$  which is based upon minimum expected loss, yet which is independent of  $\omega$  and independent of  $L$ . That is, in certain cases, it is possible to say that  $C_n$  is better than  $C'_m$  (that it will produce a smaller minimum average loss) independent of the statistics of the source ( $\omega$ ) and independent of the losses we may assign to the different errors ( $L$ ).

If  $R_n(\omega, L)$  is less than  $R'_m(\omega, L)$  for all  $\omega$  and all  $L$ , we say that  $C_n$  is more informative than  $C'_m$ , written  $C_n \supset C'_m$ .

In the language of statistical decision theory, the determination of the transmitted message of  $C_n$  from the received message is a simple hypothesis testing problem. There are two hypotheses:  $H_1$ , or  $s_1$  was sent, and  $H_2$ , or  $s_2$  was sent. The observation of which of the outputs (0, 1, 2,  $\dots$ ,  $n$ ) is received, is said to constitute an experiment, and the outputs (0, 1, 2,  $\dots$ ,  $n$ ) are called the possible outcomes of the experiment.

It is important to note that by giving the transition probability matrix (5), we have completely defined the experiment corresponding to  $C_n$ . Henceforth, we shall refer to this matrix as the *experiment matrix*. The experiment matrix for the problem of testing hypotheses  $H_1$  and  $H_2$  is just a  $2 \times k$  matrix ( $P_{ij}$ ), where  $k$  is the number of possible outcomes of the experiment.  $P_{ij}$  is the conditional probability of outcome  $j$ , given that  $H_i$  is true. The problem of comparison of experiments—or equivalently comparison of experiment matrices—has been treated extensively in the statistical literature.<sup>2-5</sup> We shall follow the treatment of this subject as given by Blackwell.<sup>2</sup> A detailed explanation of this treatment is presented,<sup>6</sup> and a condensed version is given<sup>7</sup> in two articles by this author.

For the sake of completeness, we shall repeat<sup>2</sup> the condition for the comparison of two experiments in the next section.

#### D. Comparison of Dichotomous Experiments

Let  $P$  be an experiment with  $k$  possible outcomes ( $x_1, x_2, \dots, x_k$ ) used to test the hypotheses  $H_1$  and  $H_2$ .  $P$  may be defined by the two by  $k$  matrix

$$\begin{bmatrix} P_{11} & P_{12} & \cdots & P_{1k} \\ P_{21} & P_{22} & \cdots & P_{2k} \end{bmatrix} \quad (7)$$

where  $P_{ij} = P_r\{x_j/H_i\}$ ; let

$$\alpha_i = P_{1i} + P_{2i}; \quad (8)$$

define

$$F_P(t) = \sum \alpha_i \left\{ \alpha_j : \frac{P_{1j}}{\alpha_j} \leq t \right\} \quad (9)$$

(the notation on the right side of (9) indicates that for any  $t$  we sum only those  $\alpha_j$  such that  $P_{1j}/\alpha_j \leq t$ ); finally define

$$K_P(t) = \int_0^t F_P(w) dw. \quad (10)$$

Then, if  $Q$  is some other experiment with the same number of hypotheses, but not necessarily the same number of outcomes,

$P \supset Q$  if, and only if

$$K_P(t) \geq K_Q(t) \text{ for all } t \text{ in } [0, 1]. \quad (11)$$

As suggested by (11), we shall call  $K_P(t)$  the *comparison function* of experiment  $P$ .

From the above definition, it may be seen that if  $P \supset Q$  then  $Q \subset P$ , read  $Q$  is less informative than  $P$ . Furthermore, if

$$P \supset Q \text{ and } Q \supset R$$

then

$$P \supset R.$$

That is, the relationship defined by  $\supset$  is transitive. Finally, note that in general, given any two experiments  $P$  and  $Q$ , we cannot say that either  $P \supset Q$  or  $Q \supset P$ . When neither of these relations hold between experiments  $P$  and  $Q$ , we say that  $P$  and  $Q$  are *noncomparable*. In other words, the relationship defined by  $\supset$  defines a partial ordering over all 2 by  $k$  Markov matrices,<sup>8</sup> or equivalently over all channels with two possible transmitted messages and any number (not necessarily the same for the channels being compared) of possible received messages.

## II. COMPARISON OF THE GENERAL BINARY CHANNEL

### A. The Comparison Function for $C_1$ <sup>9</sup>

Let us apply the condition given in Section I-D to two simple cases. First, consider the channel  $C_n$  where  $n = 1$ . That is, each signal, zero or one, is sent as it is received, and there is really no iteration (or coding) at all. The experiment matrix for  $C_1$  is just the transition

<sup>8</sup> This ordering may also be extended to include more general experiments. See footnote 3.

<sup>9</sup> We shall adopt the notation

$$F_n(t) \text{ for } F_{C_n}(t)$$

and

$$K_n(t) \text{ for } K_{C_n}(t).$$

<sup>2</sup> D. Blackwell and M. Girshick, "Theory of Games and Statistical Decisions," John Wiley and Sons, Inc., New York, N. Y.; 1954.

<sup>3</sup> D. Blackwell, "Equivalent comparisons of experiments," *Ann. Math. Stat.*, vol. 24, pp. 265-272; 1953.

<sup>4</sup> D. Lindley, "On a measure of the information provided by an experiment," *Ann. Math. Stat.*, vol. 27, pp. 986-1005; 1956.

<sup>5</sup> R. Bradt and S. Karlin, "On the design and comparison of certain dichotomous experiments," *Ann. Math. Stat.*, vol. 27, pp. 390-409; 1956.

<sup>6</sup> N. Abramson, "Application of 'Comparison of Experiments' to Radar Detection and Coding Problems," Stanford Electronics Labs., Stanford, Calif., Tech. Rept. No. 41; July 28, 1958.

<sup>7</sup> N. Abramson, "The application of comparison of experiments to detection problems," 1958 IRE NATIONAL CONVENTION RECORD, pt. 4, pp. 22-26.



probability matrix

$$\begin{pmatrix} q & 1 - q \\ p & 1 - p \end{pmatrix}. \quad (12)$$

From (8), we have<sup>10</sup>

$$\alpha_1 = q + p$$

$$\alpha_2 = (1 - q) + (1 - p),$$

and from (9), remembering that  $q \geq \frac{1}{2}$  and  $p \leq \frac{1}{2}$ ,

$$F_1(t) = \begin{cases} 0 & t < t^{(1)} \\ (1 - q) + (1 - p) & t^{(1)} \leq t < t^{(2)} \\ 2 & t^{(2)} \leq t \end{cases} \quad (13)$$

where

$$t^{(1)} \triangleq \frac{1 - q}{(1 - q) + (1 - p)} \quad (14a)$$

$$t^{(2)} \triangleq \frac{q}{q + p}. \quad (14b)$$

Finally, we may plot  $K_1(t)$ , the comparison function of  $C_1$ , in Fig. 1.

### The Comparison of Two Binary Channels

From (11) we see that  $C_1 \supset C'_1$  for any two noniterated binary channels  $C_1$  and  $C'_1$  if, and only if

$$K_1(t) \geq K'_1(t) \quad \text{for all } t \text{ in } [0, 1]; \quad (15)$$

and after a little algebra, we see that a necessary and sufficient condition for (15) to hold is

$$t^{(1)} \leq t^{(1)'} \quad (16a)$$

and

$$t^{(2)} \geq t^{(2)'}. \quad (16b)$$

Finally, using (14), we may express (16) as

$$\frac{p}{q} \leq \frac{p'}{q'} \quad (17a)$$

and

$$\frac{1 - p}{1 - q} \geq \frac{1 - p'}{1 - q'}. \quad (17b)$$

Eq. (17) may be expressed graphically as in Fig. 2.

Any channel  $C_1$  with experiment matrix as in (12) may be thought of as a point in the unit square. Strictly speaking, since we have assumed that  $q \geq \frac{1}{2}$  and  $p \leq \frac{1}{2}$ , we should only consider points in the upper left-hand quarter of the unit square. In Fig. 2 we have fixed the point  $(p', q')$  corresponding to the channel  $C'_1$ . The set of channels whose parameters  $p$  and  $q$  satisfy both (17a) and (17b) will then lie in the shaded region of Fig. 2.

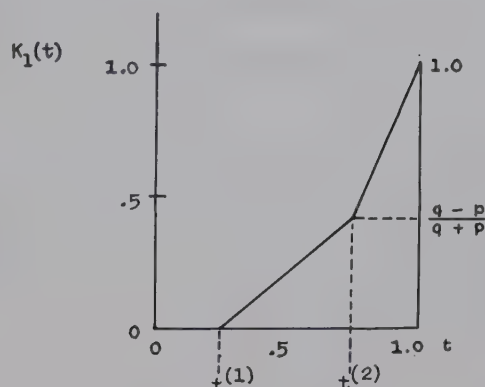


Fig. 1—Comparison function for the general binary channel.

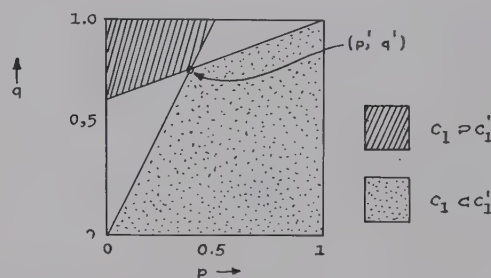


Fig. 2—Comparison of  $C_1$  and  $C'_1$ .

These channels are all the channels which are *more* informative than  $C'_1$ . The set of channels whose parameters  $p$  and  $q$  satisfy (17a) and (17b) with the inequality signs reversed will lie in the dotted region of Fig. 2. These channels are all the channels which are less informative than  $C'_1$ . The channels corresponding to the unshaded and undotted regions of Fig. 2 are those channels which are noncomparable with  $C'_1$ .

### C. The Shannon Ordering

For the case of the noniterated binary channel, it is interesting to compare the partial ordering presented in the previous section with a different partial ordering discussed by Shannon.<sup>11</sup> We shall use the symbol  $\succ$  to denote Shannon's ordering. It is easily shown that if we have two channels  $C_1$  and  $C'_1$ , then  $C_1 \supset C'_1$  implies  $C_1 \succ C'_1$ . The converse, however, is not true. For the case of the binary *symmetric* channel, it may be seen that the two orderings are equivalent.

## III. COMPARISON OF THE ITERATED BSC

### A. The Comparison Function for the Iterated BSC

Now consider the channel  $C_n$ , the  $n$ th semi-extension of  $C_1$ . The experiment matrix for  $C_n$  is given in (5). In principle we may start with the experiment matrix and calculate its comparison function  $K_n(t)$ . To compare  $C_n$

<sup>10</sup> This simple example, until (16), is taken with some notational changes, from Blackwell (see footnote 2). It is repeated here for pedagogical reasons.

<sup>11</sup> C. Shannon, "A note on a partial ordering for communication channels," *Information and Control*, vol. 1, pp. 390-397; December, 1958.



with  $C'_m$  the  $m$ th semi-extension of  $C'_1$  we need only examine so that (23b) may be rewritten as

$$K_n(t) - K'_m(t)$$

and note whether this difference is non-negative or non-positive in the interval  $[0, 1]$ . In practice, however, for large  $n$  such a procedure can become quite tedious. For the case of the  $n$ th semi-extension of a binary symmetric channel (BSC), however, there does exist an easy method of obtaining the comparison function. For the BSC the transition probability matrix is

$$C = \begin{bmatrix} 1-p & p \\ p & 1-p \end{bmatrix} \quad (18)$$

and the experiment matrix of the  $C_n$ , the  $n$ th semi-extension of this channel is just.

$$\begin{bmatrix} (1-p)^n \binom{n}{1} (1-p)^{n-1} p & \binom{n}{2} (1-p)^{n-2} p^2 \cdots (p)^n \\ (p)^n & \binom{n}{1} (p)^{n-1} (1-p) \end{bmatrix} \quad (19)$$

Now, using the notation of Section I-D we see that

$$\alpha_j = \binom{n}{j-1} [(1-p)^{n-j+1} (p)^{j-1} + (1-p)^{j-1} (p)^{n-j+1}], \quad j = (1, 2, \cdots, n+1) \quad (20)$$

and defining

$$r \triangleq \frac{p}{1-p} \leq 1 \quad (21)$$

we may write (20) as

$$\alpha_j = \binom{n}{j-1} (1-p)^n (r^{j-1} + r^{n-j+1}) \quad j = (1, 2, \cdots, n+1). \quad (22)$$

Further, as suggested by (9), we define

$$t_j \triangleq \frac{\binom{n}{j-1} (1-p)^{n-j+1} (p)^{j-1}}{\alpha_j} \quad j = (1, 2, \cdots, n+1) \quad (23a)$$

and, simplifying (23a), we obtain

$$t_j = \frac{1}{1+r^{n-2j+2}} \quad j = (1, 2, \cdots, n+1). \quad (23b)$$

Now the subscripts on  $t_j$  and  $\alpha_j$  in (22) and (23) refer to the  $j$ th column of the experiment matrix. It will be convenient to re-label the  $t_j$  and  $\alpha_j$  as follows:

$$\begin{aligned} t_1 &\rightarrow t^{(n+1)} & \alpha_1 &\rightarrow \alpha^{(n+1)} \\ t_2 &\rightarrow t^{(n)} & \alpha_2 &\rightarrow \alpha^{(n)} \\ &\vdots & & \vdots \\ t_{n+1} &\rightarrow t^{(1)} & \alpha_{n+1} &\rightarrow \alpha^{(1)} \end{aligned} \quad (26)$$

$$t^{(j)} = \frac{1}{1+r^{2j-(n+2)}}. \quad (23)$$

Note that now (since  $r \leq 1$ )

$$0 \leq t^{(1)} \leq t^{(2)} \leq \cdots \leq t^{(n+1)} \leq 1, \quad (2)$$

so that from (9) we may write

$$\left( \text{remember that } \sum_{j=1}^{n+1} \alpha^{(j)} = 2 \right) \quad F_n(t) = \begin{cases} 0 & 0 \leq t < t^{(1)} \\ \alpha^{(1)} & t^{(1)} \leq t < t^{(2)} \\ \alpha^{(1)} + \alpha^{(2)} & t^{(2)} \leq t < t^{(3)} \\ \alpha^{(1)} + \alpha^{(2)} + \alpha^{(3)} & t^{(3)} \leq t < t^{(4)} \\ \vdots & \vdots \\ 2 - \alpha^{(n+1)} & t^{(n)} \leq t < t^{(n+1)} \\ 2 & t^{(n+1)} \leq t \leq 1 \end{cases} \quad (2)$$

And the comparison function may be written as

$$K_n(t) = \int_0^t F_n(w) dw = \sum_{k=1}^j \alpha^{(k)} [t - t^{(k)}] \quad (2)$$

$$\text{for } t^{(j)} \leq t \leq t^{(j+1)}$$

$$\text{and } j = 0, 1, 2, \cdots, n+1$$

where we define  $t^{(0)} = 0$  and  $t^{(n+2)} = 1$ .

Note that  $K_n(t)$  is also a function of  $r$ . When we wish to emphasize this dependence upon  $r$  we shall write  $K_n(t)$  as  $K_{n,r}(t)$ .  $t^{(i)}$  is a function of  $n$  and  $r$ . When we wish to emphasize the dependence upon  $n$  we shall write  $t^{(i)}$  as  $t_{n(i)}$ . When we wish to emphasize the dependence upon both  $n$  and  $r$ , we shall write  $t_{n,r}^{(i)}$ . The first subscript will always refer to the number of iterations, the second to the quantity  $p/(1-p)$ .

#### B. Four Lemmas

Eq. (29) provides one possible method of computing the comparison function for the  $n$ th semi-extension of a BSC. In this section we shall state several lemmas which may be used to decrease considerably the amount of work involved in this computation. We leave the proof of these lemmas to the appendix.

**Lemma 1:** Let  $K_{n,r}(t)$  and  $K_{m,r}(t)$  be the comparison functions of the  $n$ th and  $m$ th semi-extension of the BSC,  $C_{1,r}$  and  $C_{1,r'}$ , respectively.

If

$$K_{n,r}(t) \leq K_{m,r'}(t) \quad \text{for } t \text{ in } [0, \frac{1}{2}]$$

$$K_{n,r}(t) \leq K_{m,r}(t) \quad \text{for } t \text{ in } [0, 1].$$

Lemma 1 states that in order to compare iterations of SC's, we need only compute the comparison functions for  $0 \leq t \leq \frac{1}{2}$ .

Next note the form of  $K_n(t)$  as given in (29).  $K_n(t)$  is a piecewise linear function of  $t$  in the interval  $[0, 1]$ . Furthermore  $K_n(t)$  is continuous in this interval, while  $K'_n(t)$ , the derivative of  $K_n(t)$ , is discontinuous at the points  $t^{(1)}, t^{(2)}, \dots, t^{(n+1)}$ . We shall refer to these points as the "breakpoints" of  $K_n(t)$ .

The breakpoints of  $K_n(t)$  are easily obtained from (23c). In addition by inspection of (23c) we may immediately state Lemma 2.

**Lemma 2:** Let  $K_n(t)$  and  $K_{n-2}(t)$  be the comparison functions of the  $n$ th and  $n-2$ th semi-extensions of the same BSC. The set of  $n+1$  breakpoints of  $K_n(t)$  consist of

a) the set of  $n-1$  breakpoints of  $K_{n-2}(t)$ ,

$$\frac{1}{1+r^{-n}},$$

$$\frac{1}{1+r^n} = 1 - \frac{1}{1+r^{-n}}.$$

Lemma 2 states that if we have the  $n-1$  breakpoints of  $K_{n-2}(t)$ , it is only necessary to compute one additional breakpoint to obtain the  $n+1$  breakpoints of  $K_n(t)$ . Lemma 2 suggests that a simple method of obtaining a comparison function for large  $n$  might be to start with smaller values of  $n$  and to proceed by induction. This method will be the method we shall use but first we need some additional results.

**Lemma 3:** If  $K_n(t)$  is the comparison function for the  $n$ th semi-extension of a BSC then, for  $n$  an odd integer

$$\left[ \frac{d}{dt} K_n(t) \right]_{t=1/2} = 1.$$

The last result we need before we show how to obtain the comparison function for the  $n$ th semi-extension of a BSC is Lemma 4.

**Lemma 4:** Let  $K_n(t)$  and  $K_{n-1}(t)$  be the comparison functions of the  $n$ th and  $n-1$ th semi-extensions of the same BSC. Let  $t_n^{(1)}, t_n^{(2)}, \dots, t_n^{(n+1)}$  be the  $n+1$  breakpoints of  $K_n(t)$ . Then

$$K_n(t_n^{(j)}) = K_{n-1}(t_n^{(j)})$$

$$\text{for } n = 2, 3, \dots$$

$$\text{and } j = 1, 2, \dots, n+1.$$

Lemma 4 tells us that  $K_n(t)$  will equal  $K_{n-1}(t)$  at the breakpoints of  $K_n(t)$ . Thus, if we know  $K_{n-1}(t)$  we know the value of  $K_n(t)$  at its breakpoints.  $K_n(t)$  is, however, a linear function of  $t$  between any two successive break-

points so that the values of  $K_n(t)$  at its breakpoints are sufficient to determine the function everywhere.

### C. Construction of the Comparison Function for an Iterated BSC

We shall now illustrate the application of Lemmas 1, 2, 3 and 4 to the construction of a comparison function. As an example, let us say we wish to construct  $K_n(t)$  for  $n = 10$  and  $r = 0.5$ . Note that by Lemma 1, we are only interested in  $K_n(t)$  for  $0 \leq t \leq \frac{1}{2}$ . Now the breakpoints of  $K_{10}(t)$  and  $K_9(t)$  may be computed from (23c). In Table I we have listed for these two comparison functions all the breakpoints which occur in the interval  $[0, \frac{1}{2}]$ .

TABLE I  
BREAKPOINTS OF  $K_{10}(t)$  AND  $K_9(t)$  FOR  $r = 0.5$

	$K_{10}(t)$	$K_9(t)$
$t^{(1)}$	0.001	0.002
$t^{(2)}$	0.004	0.008
$t^{(3)}$	0.150	0.300
$t^{(4)}$	0.590	0.111
$t^{(5)}$	0.200	0.333
$t^{(6)}$	0.500	

By Lemma 2 the breakpoints of  $K_8(t)$  occurring in the interval  $[0, \frac{1}{2}]$  may be obtained by dropping the first entry in the first column of Table I. The breakpoints of  $K_6(t)$  may be obtained by dropping the first two entries in the first column, etc. The breakpoints for  $K_7(t)$ ,  $K_5(t)$ ,  $K_3(t)$  and  $K_1(t)$  are obtained from the second column in Table I in the same manner.

The first step in the construction of  $K_{10}(t)$  then is to indicate the breakpoints of  $K_1(t)$ ,  $K_2(t)$ ,  $\dots$ ,  $K_{10}(t)$  in the interval  $[0, \frac{1}{2}]$ . These breakpoints, which by Lemma 2 consist of the eleven numbers in Table I, are shown by vertical lines in Fig. 3.

Having drawn these lines, it is a simple matter to construct  $K_1(t)$  for  $t$  in  $[0, \frac{1}{2}]$ . The only breakpoint of  $K_1(t)$  in  $[0, \frac{1}{2}]$  is the last entry in the second column of Table I ( $t = 0.333$ ). By Lemma 3,  $K_1(t)$  must have a slope of unity at  $t = \frac{1}{2}$ . We therefore draw the line starting at this breakpoint with unit slope. This line is equal to  $K_1(t)$  for  $0.333 \leq t \leq 0.500$ .  $K_1(t)$  is equal to zero for  $0 \leq t \leq 0.333$ .  $K_2(t)$  may now be drawn immediately as shown in Fig. 3 by a direct application of Lemma 4. In exactly the same manner, by using Lemma 4, we construct  $K_3(t)$  to  $K_{10}(t)$  without further calculation.<sup>12</sup>

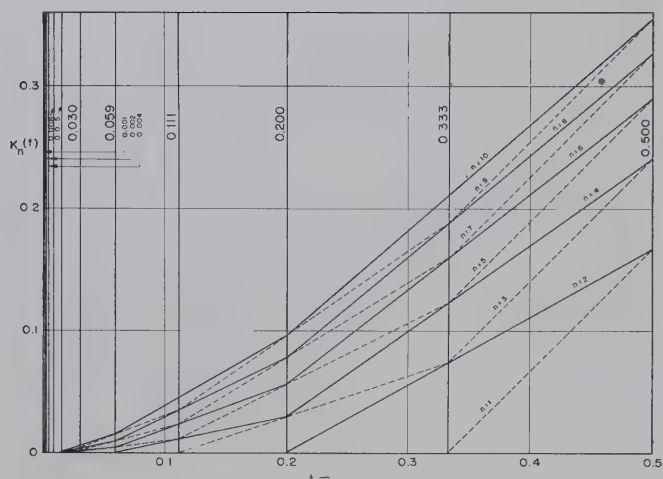
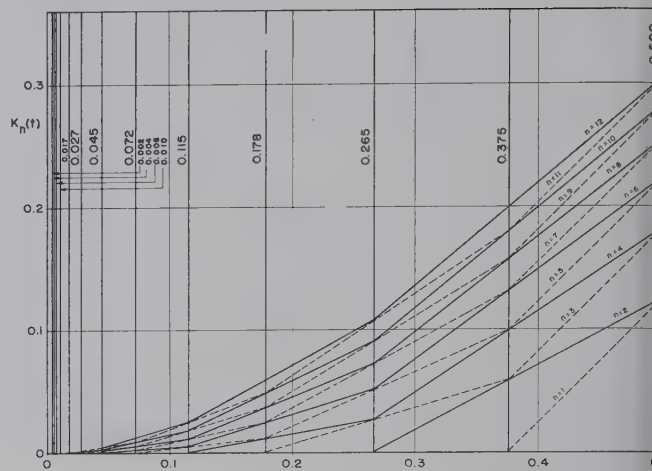
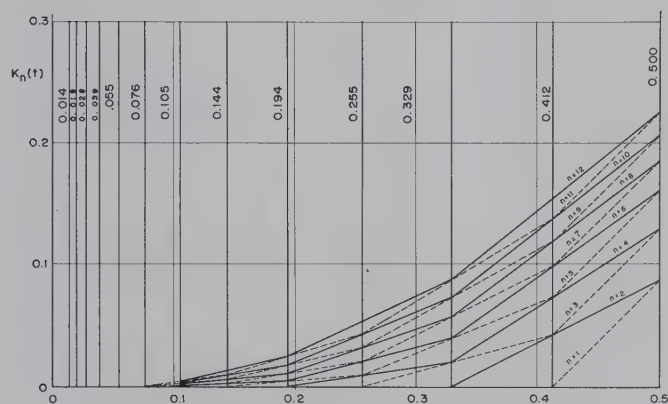
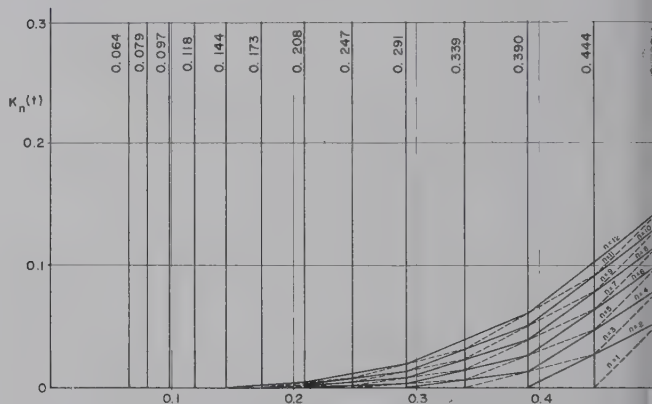
In Figs. 4-6 we have drawn the comparison functions for some other values of  $r$ .

### D. Example

As an example of the application of these figures, consider the use of the third extension of a BSC with proba-

<sup>12</sup> It is necessary to employ the slope condition given in Lemma 3 to obtain the last segment of  $K_j(t)$  for odd  $j$ .



Fig. 3—Comparison functions,  $K_n(t)$ , for  $r = 0.5$ .Fig. 4—Comparison functions,  $K_n(t)$ , for  $r = 0.6$ .Fig. 5—Comparison functions,  $K_n(t)$ , for  $r = 0.7$ .Fig. 6—Comparison functions,  $K_n(t)$ , for  $r = 0.8$ .

bility of error equal to 0.375 ( $r = 0.6$ ). By superimposing Fig. 4 on Fig. 5 it may be seen that

$$K_{3..6}(t) \geq K_{4..7}(t) \quad 0 \leq t \leq \frac{1}{2}$$

and

$$K_{3..6}(t) \leq K_{8..7}(t) \quad 0 \leq t \leq \frac{1}{2}.$$

That is, if the probability of error of the BSC increases to 0.411 ( $r = 0.7$ ) the first channel when used with three repetitions will *always* be preferred to the second channel even if we use it with as many as four repetitions. On the other hand the first channel when used with three repetitions will *never* be preferred to the second channel when used with eight or more repetitions.

#### E. Behavior For Large $N$

By inspection of the comparison functions in Figs. 3–6 (or from Lemma 4) it may be seen that for a fixed  $r$ ,  $K_{n+1}(t) \geq K_n(t)$ . That is, the  $n+1$ th semi-extension of a BSC is more informative than the  $n$ th semi-extension of the same BSC. This not too surprising fact brings up the question of the behavior of  $K_n(t)$  for large  $n$ . Does  $K_n(t)$  approach a limit and if so is this limit a function of  $r$ ? These questions are answered by Theorem 1.

**Theorem 1.**<sup>13</sup> Let  $K_n(t)$  be the comparison function of the  $n$ th semi-extension of a BSC with transition probability matrix

$$\begin{bmatrix} 1-p & p \\ p & 1-p \end{bmatrix}.$$

a) If  $p < \frac{1}{2}$

$$\lim_{n \rightarrow \infty} K_n(t) = t \quad 0 \leq t \leq 1;$$

b) if  $p = \frac{1}{2}$

$$\lim_{n \rightarrow \infty} K(t) = \begin{cases} 0 & 0 \leq t \leq \frac{1}{2} \\ 2t - 1 & \frac{1}{2} \leq t \leq 1 \end{cases}.$$

We have plotted these two limits in Fig. 7. We shall call the greater of these limits the *maximum comparison function* (MXCF) and the other the *minimum comparison function* (MNCF). It is not possible for a channel with two inputs and any number of outputs to have a comparison function *greater* than the MXCF at *any* point in  $[0, 1]$ . Likewise, it is not possible for a channel with two inputs and any number of outputs to have a comparison function *less* than the MNCF at *any* point in  $[0, 1]$ .

<sup>13</sup> Theorem 1 is proved in the appendix.

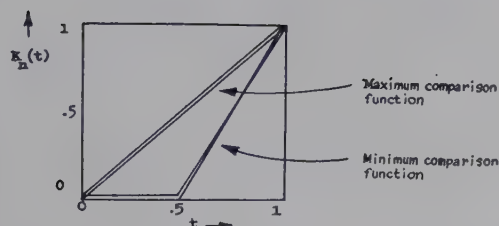


Fig. 7—The maximum and minimum comparison functions.

comparison function less than the MNCF at any point in  $[0, 1]$ . The MXCF corresponds to a channel which can transmit binary information with zero error. The MNCF corresponds to a channel where the output is statistically independent of the input.

#### IV. COMPARISON OF THE ITERATED BSC WITH $C'_1$

##### 1. Two Comparison Theorems

In this section we shall investigate the comparison of  $C_n$ , the  $n$ th semi-extension of one BSC, with  $C'_1$ , some other noniterated BSC. By means of such a comparison it will be possible to compare iterated BSC's in general. That is

$$\begin{aligned} &\text{if } C_n \supset C'_1 \\ &\text{and } C'_1 \supset C''_m, \end{aligned}$$

then we know that

$$C_n \supset C''_m.$$

The reason for comparing two iterated BSC's through the artifice of introducing another, noniterated BSC may be seen in the following lemma.<sup>14</sup>

**Lemma 5:** Let  $C_n$  be the  $n$ th semi-extension of the BSC  $C_1$  and let  $C'_1$  be some other BSC. Then

a)  $C'_1 \supset C_n$  if and only if

$$t_{1,r'}^{(1)} \leq t_{n,r}^{(1)}. \quad (30)$$

b)  $C_n \supset C'_1$  if and only if

$$K_{n,r}(\frac{1}{2}) \geq K_{1,r'}(\frac{1}{2}). \quad (31)$$

We are now in position to state the two central results of Section III. First, by using in (30) the expression for  $t^{(1)}$  given in (23c), and then writing the result in terms of  $p$ , we obtain Theorem 2, as follows:

**Theorem 2:** Let  $C_1$  and  $C'_1$  be two BSC's with probabilities of error  $p$  and  $p'$  respectively. Let  $C_n$  be the  $n$ th semi-extension of  $C_1$ . Then

$$\begin{aligned} &C'_1 \supset C_n \text{ if and only if} \\ &p' \leq \frac{(p)^n}{(p)^n + (1-p)^n}. \end{aligned} \quad (32)$$

Next we note that for  $n$  even  $t_n^{n/2+1} = \frac{1}{2}$ , so that by Lemma 4,  $K_n(\frac{1}{2}) = K_{n-1}(\frac{1}{2})$ , again for even  $n$ . Then to get  $K_{n-1}(\frac{1}{2})$ , we use (29), setting  $t = \frac{1}{2}$ , and finally obtain:

<sup>14</sup> Lemma 5 is proved in the appendix.

**Theorem 3:** Let  $C_1$ , and  $C'_1$  be two BSC's with probabilities of error  $p$  and  $p'$  respectively. Let  $C_n$  be the  $n$ th semi-extension of  $C_1$ . Then

a) for  $n$  odd

$$C_n \supset C'_1 \text{ if and only if}$$

$$p' \geq \sum_{k=1}^{(n+1)/2} \binom{n}{k-1} (p)^{n-k+1} (1-p)^{k-1}, \quad (33a)$$

b) for  $n$  even

$$C_n \supset C'_1 \text{ if and only if}$$

$$C_{n-1} \supset C'_1. \quad (33b)$$

#### B. Some Comparison Regions

In most of the remainder of Section IV we shall be interested in investigating the properties of highly unreliable BSC's when used with a large number of iterations. Accordingly, we shall find it convenient to define the BSC parameter  $\epsilon$  by

$$p = \frac{1}{2}(1 - \epsilon) \quad (34)$$

where  $p$  is the probability of error of the BSC. We recall that

$$r = \frac{p}{1-p} \quad (21)$$

so that

$$r = \frac{1-\epsilon}{1+\epsilon}. \quad (35)$$

For a highly unreliable BSC the BSC parameter  $\epsilon$  will approach zero.

Let  $\epsilon$  and  $\epsilon'$  be the BSC parameters of  $C_1$  and  $C'_1$  respectively. Then (32) may be written as

$$C'_1 \supset C_n \text{ if and only if}$$

$$\frac{1-\epsilon'}{2} \leq \frac{(1-\epsilon)^n}{(1-\epsilon)^n + (1+\epsilon)^n} \quad (36a)$$

or

$$C'_1 \supset C_n \text{ if and only if}$$

$$\epsilon' \geq \frac{\binom{n}{1}\epsilon + \binom{n}{3}\epsilon^3 + \binom{n}{5}\epsilon^5 + \dots}{1 + \binom{n}{2}\epsilon^2 + \binom{n}{4}\epsilon^4 + \dots} \quad (36b)$$

where we have defined

$$\binom{n}{m} = 0 \text{ for } m > n.$$

Likewise, we may rewrite (33a) in terms of  $\epsilon$  and  $\epsilon'$  as follows: For  $n$  odd

$$C_n \supset C'_1 \text{ if and only if}$$

$$\epsilon' \leq 1 - \left(\frac{1}{2}\right)^{n-1} \sum_{k=1}^{(n+1)/2} \binom{n}{k-1} (1+\epsilon)^{k-1} (1-\epsilon)^{n-k+1}. \quad (37)$$



In Figs. 8-11 we have plotted in the  $\epsilon, \epsilon'$  plane regions where  $C'_1 \supset C_n$  and where  $C_n \supset C'_1$  for  $n = 3, 5, 7$  and 9.

Also included in these figures is the *equicapacity line*—the line which gives for any  $\epsilon'$  the value of  $\epsilon$  such that the Shannon channel capacity of  $C_n$  (in bits per unit time) is equal to that of  $C'_1$ . The channel capacity of  $C_n$  is given by

$$n[1 + p \log p + (1 - p) \log (1 - p)] \quad (38)$$

where we have multiplied by  $n$  so that one digit from the source may be transmitted by  $C_n$  (using  $n$  iterations) in the same time that it may be transmitted by  $C'_1$ . The

channel capacity of  $C'_1$  is, of course,

$$1 + p' \log p' + (1 - p') \log (1 - p'). \quad (39)$$

It is interesting to note that the equicapacity line lies in the noncomparable regions of Figs. 8-11 except for a small range of values of  $\epsilon'$  corresponding to highly reliable BSC's. This range of values vanishes rapidly as  $n$  increases. In this range, however, we have the interesting phenomenon of two channels  $C_n$  and  $C'_1$  with the channel capacity of  $C_n$  greater than that of  $C'_1$  and yet with the average loss using  $C_n$  (in an iterated manner) always greater than that of  $C'_1$ .

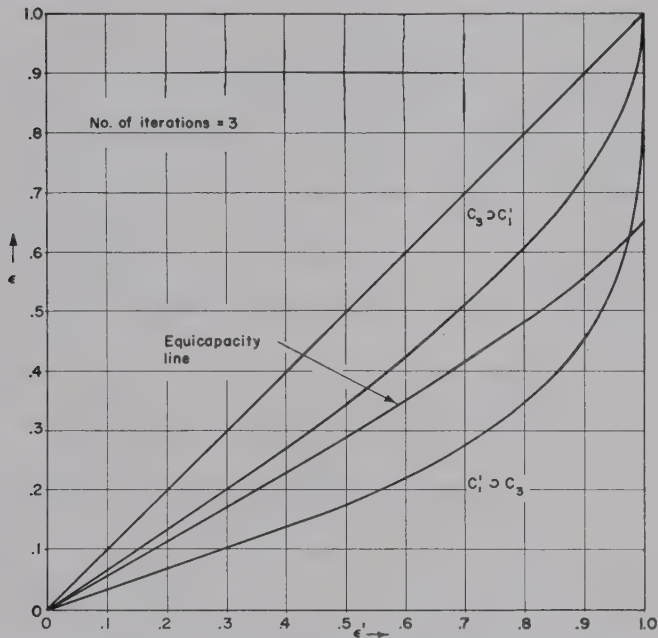


Fig. 8—Comparison of the iterated BSC with the noniterated BSC.

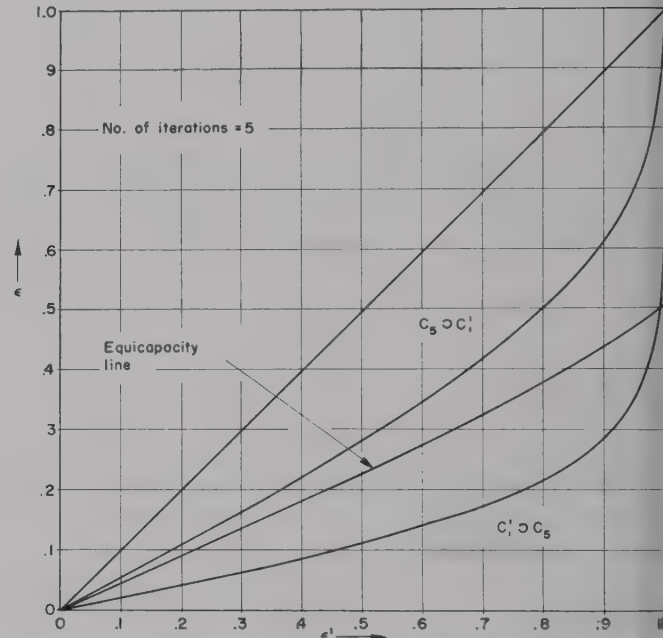


Fig. 9—Comparison of the iterated BSC with the noniterated BSC.

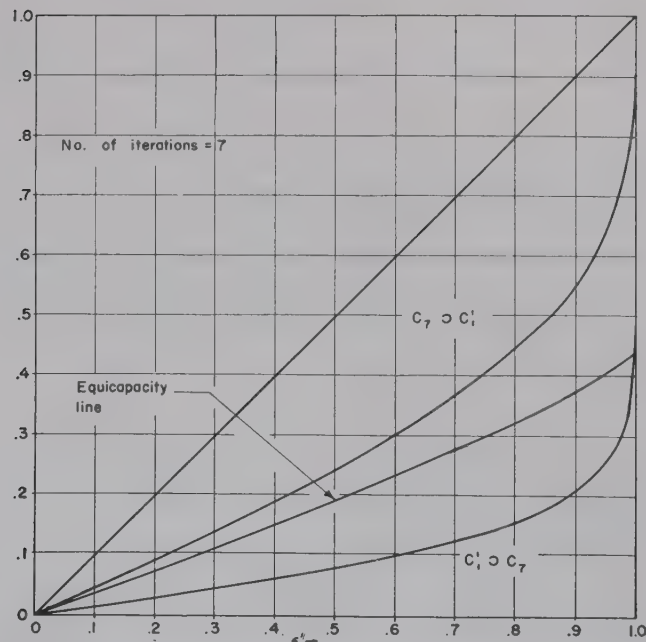


Fig. 10—Comparison of the iterated BSC with the noniterated BSC.

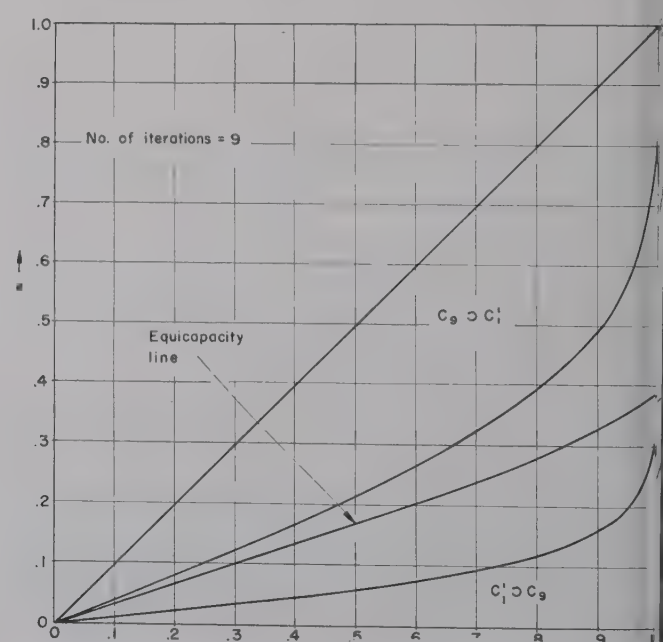


Fig. 11—Comparison of the iterated BSC with the noniterated BSC.

### Iteration of Unreliable BSC's

One final question of interest is the behavior of highly unreliable channels when used with many iterations. That is, we are interested in comparing  $C_n$  with  $C'_1$  when  $\epsilon$  approaches zero and  $n$  is a large number.

Under these conditions (36b) reduces to

$C'_1 \supset C_n$  if and only if

$$\epsilon \leq \frac{\epsilon'}{n}. \quad (40)$$

We may also let  $\epsilon'$  approach zero in (37). After a good deal of algebraic manipulation and the application of Lirling's formula, this will reduce to

$C_n \supset C'_1$  if and only if

$$\epsilon \geq \sqrt{\frac{\pi}{2}} \frac{\epsilon'}{\sqrt{n}}. \quad (41)$$

Finally from (38) and (39) we obtain (again for small  $\epsilon$ ): The capacity of  $C_n$  [from (38)] is equal to the capacity of  $C'_1$  [from (39)] when

$$\epsilon = \frac{\epsilon'}{\sqrt{n}}. \quad (42)$$

We may indicate the results of (40)-(42) as shown in Fig. 12.

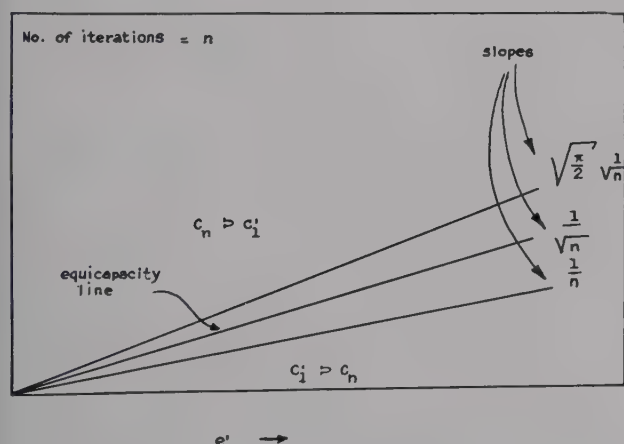


Fig. 12—Comparison of the iterated unreliable BSC with the noniterated BSC.

### APPENDIX

#### Some Proofs

##### Lemma 1:

Let  $K_{n,r}(t)$  and  $K_{m,r'}(t)$  be the comparison functions of the  $n$ th and  $m$ th semi-extensions of the BSC's  $C_{1,r}$  and  $C_{1,r'}$  respectively.

If

$$K_{n,r}(t) \geq K_{m,r'}(t) \quad \text{for } t \text{ in } [0, \frac{1}{2}]$$

then

$$K_{n,r}(t) \geq K_{m,r'}(t) \quad \text{for } t \text{ in } [0, 1].$$

*Proof:* From (10)

$$K_n(t) = \int_0^t F_n(w) dw \quad (43)$$

and letting

$$v = 1 - w$$

$$K_n(t) = \int_{1-t}^1 F_n(1-v) dv, \quad (44)$$

but from (28) we see that if  $K_n(t)$  is the comparison function of the  $n$ th semi-extension of a BSC, then

$$F_n(1-v) = 2 - F_n(v) \quad \text{for } v \text{ in } [0, 1] \quad (45)$$

except on a finite set of points, so that

$$K_n(t) = \int_{1-t}^1 [2 - F_n(v)] dv \quad (46)$$

$$= 2t - K_n(1) + K_n(1-t)$$

$$= (2t - 1) + K_n(1-t).$$

Lemma 1 then follows directly from (46).

*Lemma 2:*

Let  $K_n(t)$  and  $K_{n-2}(t)$  be the comparison functions of the  $n$ th and  $n-2$ th semi-extensions of the same BSC. The set of  $n+1$  breakpoints of  $K_n(t)$  consist of

a) the set of  $n-1$  breakpoints of  $K_{n-2}(t)$

$$b) \quad \frac{1}{1+r^{-n}}$$

$$c) \quad \frac{1}{1+r^n} = 1 - \frac{1}{1+r^{-n}}.$$

*Proof:* Lemma 2 follows directly from (23c).

*Lemma 3:*

If  $K_n(t)$  is the comparison function for the  $n$ th semi-extension of a BSC then, for  $n$  an odd integer

$$\left[ \frac{d}{dt} K_n(t) \right]_{t=1/2} = 1.$$

*Proof:* For  $n$  odd we may use (29) where  $j = (n+1)/2$ . Then, taking a derivative with respect to  $t$ , we get

$$\left[ \frac{d}{dt} K_n(t) \right]_{t=1/2} = \sum_{k=1}^{(n+1)/2} \alpha^{(k)}. \quad (47)$$

Finally, from (19) we see that the right side of (47) is just one.

*Lemma 4:*

Let  $K_n(t)$  and  $K_{n-1}(t)$  be the comparison functions of the  $n$ th and  $n-1$ th semi-extensions of the same BSC. Let  $t_n^{(1)}, t_n^{(2)}, \dots, t_n^{(n+1)}$  be the  $n+1$  breakpoints of  $K_n(t)$ .



Then

$$K_n(t_n^{(j)}) = K_{n-1}(t_n^{(j)})$$

for  $n = 2, 3, \dots$   
and  $j = 1, 2, \dots, n + 1$ .

*Proof:* The first step is to note that

$$K_n(t_n^{(1)}) = K_{n-1}(t_n^{(1)}) = 0; \quad (48)$$

next we show that

$$K_n(t_n^{(2)}) = K_{n-1}(t_n^{(2)}). \quad (49)$$

$K_n(t)$  is just the integral of  $F_n(t)$ . In Fig. 13 we have plotted the first section of  $F_n(t)$  and  $F_{n-1}(t)$ . Referring to this figure we see that  $K_n(t_n^{(2)})$  is just the area under  $F_n(t)$  from 0 to  $t_n^{(2)}$  while  $K_{n-1}(t_n^{(2)})$  is the area under  $F_{n-1}(t)$  in this same interval. Thus to show that these two areas are equal we need only show that the shaded area  $A_1$  in Fig. 13 is equal to the shaded area  $B_1$ . That is, we must prove that

$$[t_{n-1}^{(1)} - t_n^{(1)}][\alpha_n^{(1)}] = [t_n^{(2)} - t_{n-1}^{(1)}][\alpha_{n-1}^{(1)} - \alpha_n^{(1)}]. \quad (50)$$

Substituting for the  $t_i^{(k)}$  and  $\alpha_i^{(k)}$  in this equation will then prove (49).

We might continue in this manner and show that areas  $A_2$  and  $B_2$  of Fig. 13 are equal so that  $K_n(t)$  and  $K_{n-1}(t)$  are equal for  $t = t_n^{(3)}$ . It is easier, however, to tackle the general problem immediately. That is, referring to Fig. 14, we shall show that the fact that area  $A_{j-1}$  is equal to area  $B_{j-1}$  implies that area  $A_j$  is equal to area  $B_j$ .

In terms of the quantities in Fig. 14 we wish to show that if

$$[L_{j-1}][t_n^{(j)} - t_{n-1}^{(j-1)}] = [\alpha_{n-1}^{(j-1)} - L_{j-1}][t_{n-1}^{(j-1)} - t_n^{(j-1)}] \quad (51)$$

then we must have

$$[t_n^{(j+1)} - t_{n-1}^{(j)}][\alpha_{n-1}^{(j)} - \alpha_n^{(j)} + L_{j-1}] = [t_{n-1}^{(j)} - t_n^{(j)}][\alpha_n^{(j)} - L_{j-1}]. \quad (52)$$

From (51) we may obtain an expression for  $L_{j-1}$

$$L_{j-1} = \alpha_{n-1}^{(j-1)} \frac{t_{n-1}^{(j-1)} - t_n^{(j-1)}}{t_n^{(j)} - t_{n-1}^{(j-1)}}; \quad (53)$$

after substitution of (53) in (52) and a good deal of algebra we obtain

$$\alpha_n^{(j)} \stackrel{?}{=} \alpha_{n-1}^{(j)} \frac{t_n^{(j+1)} - t_{n-1}^{(j)}}{t_n^{(j+1)} - t_n^{(j)}} + \alpha_{n-1}^{(j-1)} \frac{t_{n-1}^{(j-1)} - t_n^{(j-1)}}{t_n^{(j)} - t_{n-1}^{(j-1)}}; \quad (54)$$

finally, we substitute for  $t_i^{(k)}$  and  $\alpha_i^{(k)}$  and verify (54).

Let us summarize what we have done. First we have shown that

$$K_n(t_n^{(j)}) = K_{n-1}(t_n^{(j)}) \quad (55)$$

for  $j = 1$  and 2. Eq. (55) would hold for all  $j$  if we could prove that the areas we have labeled  $A_j$  and  $B_j$  were equal. Finally we proved that  $A_j = B_j$  if  $A_{j-1} = B_{j-1}$ ; since we had already proved  $A_1 = B_1$  this completed the proof and (55) holds for all  $j$ .

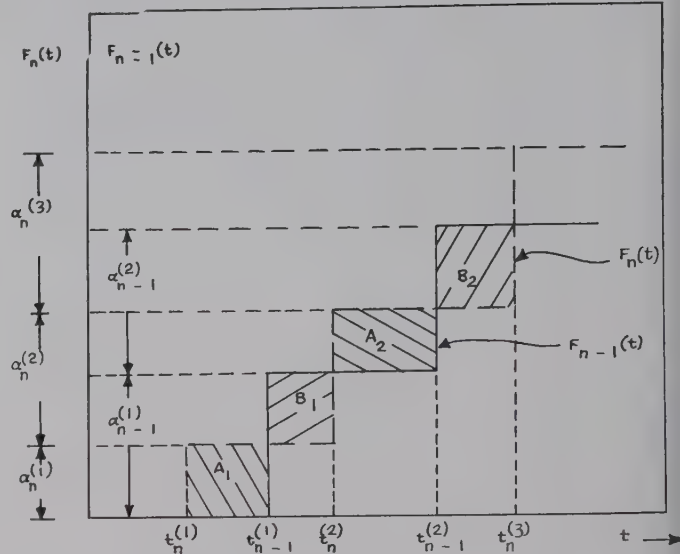


Fig. 13—The first section of  $F_n(t)$  and  $F_{n-1}(t)$ .

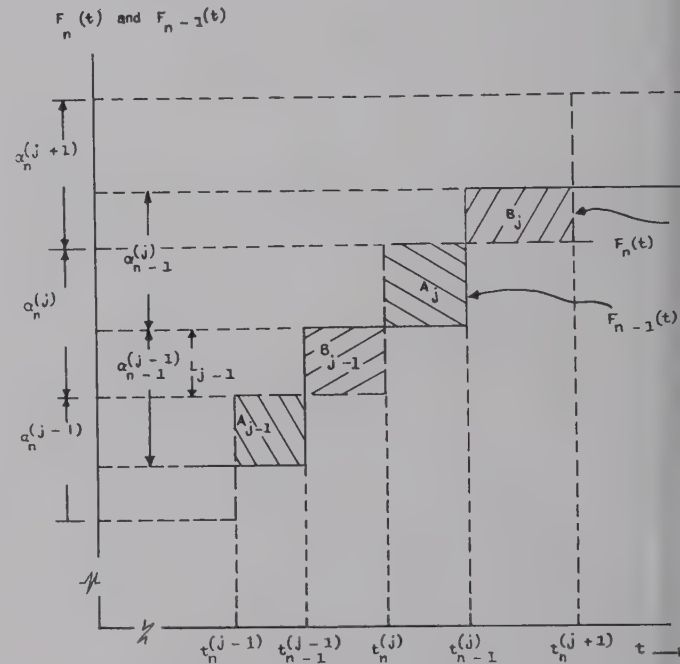


Fig. 14—A middle section of  $F_n(t)$  and  $F_{n-1}(t)$ .

*Theorem 1:*

Let  $K_n(t)$  be the comparison function of the  $n$ th semiextension of a BSC with transition probability matrix

$$\begin{bmatrix} 1-p & p \\ p & 1-p \end{bmatrix}$$

a) if  $p < \frac{1}{2}$

$$\lim_{n \rightarrow \infty} K_n(t) = t \quad 0 \leq t \leq 1,$$

b) if  $p = \frac{1}{2}$

$$\lim_{n \rightarrow \infty} K_n(t) = \begin{cases} 0 & 0 \leq t \leq \frac{1}{2} \\ 2t - 1 & \frac{1}{2} \leq t \leq 1 \end{cases}$$

*Proof:* From (29) we have (for  $n$  odd)

$$K_n(\tfrac{1}{2}) = \sum_{k=1}^{(n+1)/2} \tfrac{1}{2} \alpha^{(k)} - \sum_{k=1}^{(n+1)/2} \alpha^{(k)} t^{(k)}. \quad (56)$$

But for  $n$  odd

$$\sum_{k=1}^{(n+1)/2} \alpha^{(k)} = 1 \quad (57)$$

and

$$\sum_{k=1}^{(n+1)/2} \alpha^{(k)} t^{(k)} = \sum_{k=1}^{(n+1)/2} \binom{n}{k-1} (1-p)^{k-1} (p)^{n-k+1}. \quad (57)$$

The sum on the right of (57) is just the probability that a random variable  $n$ , having a binomial distribution of mean  $(n)(1-p)$  and variance  $(n)(1-p)(p)$  will be less than  $n/2$ . If  $p < \frac{1}{2}$ ,  $(n)(1-p) > n/2$  and we may write (57) as

$$\begin{aligned} \sum_{k=1}^{(n+1)/2} \alpha^{(k)} t^{(k)} &= P_r \left\{ x < \frac{n}{2} \right\} \\ &\leq P_r \{ |x - (n)(1-p)| > (n)(\tfrac{1}{2} - p) \} \\ &\leq \frac{(p)(1-p)}{n(\tfrac{1}{2} - p)^2}. \end{aligned} \quad (58)$$

Where the last step is obtained from the Bienayme—Chebycheff inequality. Now we use (56) and (57) in (55), let  $n$  approach infinity, and we obtain (for  $n$  odd and  $p < \frac{1}{2}$ )

$$\lim_{n \rightarrow \infty} K_n(\tfrac{1}{2}) = \tfrac{1}{2}. \quad (59)$$

Furthermore, since for a fixed  $r$ ,  $C_{n+1} \supset C_n$ , (59) must also hold for even values of  $n$ . Finally, since  $K_n(0) = 0$

and  $K_n(1) = 1$  for all  $n$ , and  $d/dt K_n(t)$  is a nondecreasing function of  $t$ , (59) proves part a) of the theorem.

Part b) is then proved simply by noting that if  $p = \frac{1}{2}$ , we have  $r = 1$ , and the only breakpoint of  $K_n(t)$  is at  $t = \frac{1}{2}$ .

*Lemma 5:*

Let  $C_n$  be the  $n$ th semi-extension of the BSC  $C_1$  and let  $C'_1$  be some other BSC. Then

a)  $C'_1 \supset C_n$  if and only if

$$t_{1,r'}^{(1)} \leq t_{n,r}^{(1)},$$

b)  $C_n \supset C'_1$  if and only if

$$K_{n,r}(\tfrac{1}{2}) \geq K_{1,r'}(\tfrac{1}{2}).$$

*Proof:* From Lemma 1 we see that we need only prove

$$\text{a) } K'_1(t) \geq K_n(t) \quad \text{in } [0, \tfrac{1}{2}]$$

if and only if

$$t_{1,r'}^{(1)} \leq t_{n,r}^{(1)},$$

$$\text{b) } K_n(t) \geq K'_1(t) \quad \text{in } [0, \tfrac{1}{2}]$$

if and only if

$$K_{n,r}(\tfrac{1}{2}) \geq K_{1,r'}(\tfrac{1}{2}).$$

Note that  $t_{1,r'}^{(1)}$  is the only breakpoint of  $K_1^{(1)}(t)$  in  $[0, \frac{1}{2}]$  so that by Lemma 3, the slope of  $K_1^{(1)}(t)$  is unity in the interval  $t_{1,r'}^{(1)} < t \leq \frac{1}{2}$ . The slope of  $K_n(t)$ , however, is never greater than unity in this interval (again by Lemma 3). Parts a) and b) of Lemma 5 follow directly from these two facts.

# On the Probability Density of the Output of a Low-Pass System When the Input is a Markov Step Process\*

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**Summary**—Forward equations are derived for the  $(N+1)$ -dimensional Markov process generated when a Markov step signal  $s(t)$  is the input to an  $N$ th-order system of the form  $dX/dt = A(X; s)$ . As examples, the joint probability densities of input and output are found for a symmetric three-level signal smoothed by an RC low-pass filter, and partial results are obtained for a doubly integrated Rice telegraph signal.

## INTRODUCTION

IF THE INPUT to a (possibly nonlinear) system is a Markov process, and the system belongs to a certain class of functionals, an equation for the characteristic function of the output distribution can be written using the methods of Darling and Siegert.<sup>1</sup>

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<sup>1</sup> D. A. Darling and A. J. F. Siegert, "A systematic approach to a class of problems in the theory of noise and other random phenomena—I," IRE TRANS. ON INFORMATION THEORY, vol. IT-3, pp. 32-37; March, 1957.



McFadden adapted the Darling-Siebert method to linear systems when the input is a Rice random telegraph signal,<sup>2</sup> and has developed techniques for other binary processes.<sup>3</sup> An alternative formulation of the problem, for Markov step inputs with a finite number of states, is given below in terms of forward equations for the joint densities of input and vector output. The step process, of which the Rice signal is a special case, arises in engineering applications as a model for discontinuous velocity signals.<sup>4</sup> Joint densities of input and output are of interest, for example, in the analysis of feedback control systems.

### MARKOV STEP PROCESSES<sup>5-7</sup>

Let  $\{s(t)\}$ ,  $0 \leq t < \infty$  be a Markov process with a finite number of states  $i = 1, \dots, m$ . To each state corresponds a bounded amplitude level  $s_i$ , where the  $s_i$  need not all be distinct. Stationary transition probabilities  $p_{ij}(\tau)$ ,

$$p_{ij}(\tau) = \Pr[s(t + \tau) = s_j \mid s(t) = s_i], \quad \tau \geq 0, \quad (1)$$

are given by

$$\begin{aligned} P(\tau) &= [p_{ij}(\tau)] \\ &= \exp(\tau M) \\ &= I + \tau M + o(\tau) \quad \text{as } \tau \rightarrow 0. \end{aligned} \quad (2)$$

Here  $I$  is the unit matrix, and  $M = [\mu_{ij}]$  is a constant matrix such that

$$\mu_{ii} \geq 0, \quad i \neq j, \quad (3)$$

$$\begin{aligned} \mu_{ii} &= -\sum_{j \neq i} \mu_{ij} \\ &\equiv -\mu_i. \end{aligned} \quad (4)$$

If  $s(t) = s_i$ , either a jump transition to  $s_j$ ,  $j \neq i$ , occurs in a small time interval  $(t, t + \tau)$ , with probability  $\mu_{ij}\tau + o(\tau)$ ; or no jump occurs, with probability  $1 - \mu_i\tau + o(\tau)$ . It can be shown<sup>7</sup> that the probability of no jump in an arbitrary interval  $(t, t + \tau)$ , conditional on  $s(t) = s_i$ , is  $e^{-\mu_i\tau}$ .

When limiting probabilities  $p_{ij}(\infty) = p_i$  exist which are independent of the initial distribution, the  $p_i$  are

<sup>2</sup> J. A. McFadden, "The probability density of the output of a filter when the input is a random telegraphic signal: differential equation method," IRE TRANS. ON CIRCUIT THEORY, vol. CT-6, pp. 228-233; May, 1959.

<sup>3</sup> J. A. McFadden, "The probability density of the output of an RC filter when the input is a binary random process," IRE TRANS. ON INFORMATION THEORY, vol. IT-5, pp. 174-178; December, 1959.

<sup>4</sup> H. M. James, N. B. Nichols, and R. S. Phillips, "Theory of Servomechanisms," McGraw-Hill Book Co., Inc., New York, N. Y., ch. 6; 1947.

<sup>5</sup> A. Kolmogorov, "Analytische Methoden in der Wahrscheinlichkeitsrechnung," Math. Ann., vol. 104, pt. 2, pp. 415-458; 1931. Syst. Tech. J., vol. 23, article 2.7, p. 282; 1944.

<sup>6</sup> M. S. Bartlett, "An Introduction to Stochastic Processes," Cambridge University Press, Cambridge, Eng., ch. 3; 1955.

<sup>7</sup> J. L. Doob, "Stochastic Processes," John Wiley and Sons, Inc., New York, N. Y., ch. 6; 1953.

given by

$$p_i \mu_i = \sum_{\substack{j=1 \\ j \neq i}}^m p_j \mu_{ji}$$

$$\sum_{i=1}^m p_i = 1.$$

A familiar example is the Rice random telegraph signal:<sup>8</sup>  $s(t) = s_1$  or  $s_2$ , and

$$M = \mu \begin{bmatrix} -1 & 1 \\ 1 & -1 \end{bmatrix},$$

where  $\mu$  is the expected number of jumps [zeros of  $s(t)$ ] in unit time.

In the following section, general equations are derived which apply to a fairly wide class of time-invariant systems with Markov step inputs. To illustrate the derivation, Example 1 is treated in complete detail.

### FORWARD EQUATIONS FOR THE JOINT INPUT-OUTPUT PROCESS

Let the  $s(t)$  process be the input to a time-invariant system with vector equation

$$\frac{dX}{dt} = U[X; s(t)], \quad (5)$$

where

$$X(t) = [x^1(t), \dots, x^N(t)], \quad U = [u^1, \dots, u^N]. \quad (6)$$

The system is "low-pass" in the sense that no derivative of  $s(t)$  appear in (6). It is assumed: 1) that if  $s(t + \tau) = s_i$ ,  $|\tau| \leq T$ , then (6) yields a unique continuous phase trajectory

$$\begin{aligned} X(t + \tau) &= F[\tau; X(t), s_i] \\ &\equiv F_j[\tau; X(t)]; \quad |\tau| \leq T, \quad j = 1, \dots, m; \end{aligned} \quad (7)$$

and 2) that  $X(t)$  is continuous at jump points of  $s(t)$ , i.e.,

$$|F_j(-\tau; X) - F_k(\tau; X)| \rightarrow 0 \quad \text{as } \tau \rightarrow 0, \quad j, k = 1, \dots, m$$

From (8),  $X(t + \tau)$  is completely determined for  $\tau \geq 0$  by  $X(t)$ , together with  $s(t + \tau')$  for all  $\tau'$ ,  $0 \leq \tau' \leq \tau$ . Since  $\{s(t)\}$  is a Markov process, the conditional distribution of  $s(t + \tau')$ ,  $\tau' \geq 0$ , given  $s(t)$  and  $s(t')$  for some  $t' \leq t$ , depends only on  $s(t)$ . Hence the conditional distribution of the pair  $[X(t + \tau), s(t + \tau)]$ , given  $[X(t), s(t)]$  and  $[X(t'), s(t')]$  for some  $t' \leq t$ , depends only on the value of  $[X(t), s(t)]$ . That is, the joint process  $\{X(t), s(t)\}$  is Markov, continuous in the  $X$  component and  $m$ -valued in the  $s$  component.

Let  $W_i(X, t) dx^1 \dots dx^N = W_i(X, t) dX$  be the probability that  $s(t) = s_i$  and  $X(t) \in dX$  at  $X$ , conditional

<sup>8</sup> S. O. Rice, "A mathematical analysis of random noise," IRE Sys. Tech. J., vol. 23, article 2.7, p. 282; 1944.

on specified initial values  $X(0)$ ,  $s(0)$ . Equations for the  $W_i$  may be derived as follows. Consider an arbitrary interval  $(t, t + \tau)$ , where  $t, \tau > 0$ . Then  $X(t + \tau) = X$  and  $s(t + \tau) = s_i$  if and only if: 1)  $s(t) = s_i$ ,  $X(t) = F_i(-\tau; X)$ , and no jump of input occurs in  $(t, t + \tau)$ ; or 2) for some  $\tau'$  in  $(0, \tau)$  and some  $i \neq j$  the following conditions are satisfied:  $s(t + \tau') = s_i$ ,  $X(t + \tau') = F_i[-(\tau - \tau'); X]$ , a jump  $i \rightarrow j$  occurs in  $d\tau'$  at  $t + \tau'$ , and no subsequent jump occurs in  $(t + \tau', t + \tau)$ . Adding the probabilities of events 1) and 2) yields

$$W_i(X, t + \tau) = e^{-\mu_i \tau} W_i[F_i(-\tau; X), t] \left| \frac{\partial F_i(-\tau; X)}{\partial X} \right| \\ + \sum_{\substack{i=1 \\ i \neq j}}^m \int_0^\tau W_i[F_i(-(\tau - \tau'); X), t + \tau'] \\ \cdot \left| \frac{\partial F_i(-(\tau - \tau'); X)}{\partial X} \right| \mu_{ij} e^{-\mu_j(\tau - \tau')} d\tau', \\ j = 1, \dots, m. \quad (9)$$

The Jacobians allow for a change of volume element along the  $j$  trajectory (8) through  $X$ . The forward equations can be derived formally by expanding both sides of (9) to terms of  $o(\tau)$ , dividing by  $\tau$ , and taking the limit  $\tau \rightarrow 0$ . From (6) and (8),

$$F_i(-\tau; X) = X - \tau U_i(X; s_i) + o(\tau) \\ \equiv X - \tau U_i(X) + o(\tau), \quad (10)$$

where  $U_i(X) = [u_i^1(X), \dots, u_i^N(X)]$  is the velocity in phase space when  $s = s_i$ . From (10),

$$W_i[F_i(-\tau; X), t] = W_i(X, t) \\ - \tau \sum_{r=1}^N u_i^r(X) \frac{\partial W_i(X, t)}{\partial x^r} + o(\tau), \\ i, j = 1, \dots, m. \quad (11)$$

Also,

$$\frac{\partial F_i(-\tau; X)}{\partial X} = \det \frac{\partial}{\partial x^r} [x^s - \tau u_i^s(X) + o(\tau)] \\ = \det [\delta_{rs} - \tau \frac{\partial u_i^s(X)}{\partial x^r} + o(\tau)] \\ = 1 - \tau \sum_{r=1}^N \frac{\partial u_i^r(X)}{\partial x^r} + o(\tau). \quad (12)$$

The integral in (9) expands simply to  $\mu_{ij} W_i(X, t) \tau + o(\tau)$ . On substituting (11), (12), and the last expression in (9), the limiting process yields the forward equations

$$\frac{\partial W_i(X, t)}{\partial t} + \text{div} [U_i(X) W_i(X, t)] \\ = \sum_{\substack{i=1 \\ i \neq j}}^m \mu_{ij} W_i(X, t) - \mu_i W_i(X, t), \\ j = 1, \dots, m; \quad (13)$$

where

$$\text{div} [U_i W_i] \equiv \sum_{r=1}^N \partial(u_i^r W_i) / \partial x^r. \quad (14)$$

Summing (13) on  $j$  and using (4) gives the equation of continuity

$$\sum_{i=1}^m \left\{ \frac{\partial W_i(X, t)}{\partial t} + \text{div} [U_i(X) W_i(X, t)] \right\} = 0. \quad (15)$$

In (13) and (15),  $W_i(X, t)$  may be interpreted as the density of  $j$ -type gas at the point  $X$ , where  $U_i(X)$  is the corresponding drift velocity, and  $\mu_{ij} W_i$  is the rate of 'conversion' of  $i$ -type gas to  $j$ -type. Eq. (13) is analogous to Boltzmann's equation for a mixture of  $m$  gases<sup>9</sup> (with particle "conversion" in place of collisions), and might have been derived alternatively by an argument based on conservation of flow.

If the system (6) is one-dimensional ( $N = 1$ ), (13), together with  $s(0) = s_k$ ,  $W_i(X, 0) = \delta_{ik} \delta(X - X_0)$ , defines a hyperbolic (wave-type) initial value problem which has been solved for the Rice telegraph signal in special cases.<sup>10, 11</sup> If  $N \geq 2$ , the system is no longer in general hyperbolic, but may be parabolic "in the broad sense."<sup>12</sup> Boundary values can be obtained by an iterative procedure as illustrated below in Example 2.

The equilibrium densities, when they exist, satisfy (13) with the time derivatives omitted. If  $N = 1$ ,  $X = x$ , there results the ordinary system

$$\frac{d}{dx} [U_i(x) W_i(x)] = \sum_{\substack{i=1 \\ i \neq j}}^m \mu_{ij} W_i(x) - \mu_i W_i(x), \\ j = 1, \dots, m. \quad (16)$$

In this case, integration of (15) yields

$$\sum_{i=1}^m U_i(x) W_i(x) = \text{constant} = 0. \quad (17)$$

That the constant of integration is zero is plausible on physical grounds, since the sum represents total "probability flow" along the  $x$  axis. For equilibrium densities to exist, the flow must vanish everywhere. On substituting (17) in (16) one of the unknown functions may be eliminated. Eq. (17) was suggested by the special case when  $m = 2$  and the system is an RC low-pass filter. The latter result was pointed out to the writer by Dr. McFadden,<sup>13</sup> who derived it using a level-crossing argument.<sup>14</sup>

<sup>9</sup> J. H. Jeans, "Kinetic Theory of Gases," Cambridge University Press, Cambridge, Eng., ch. 9; 1940.

<sup>10</sup> S. Goldstein, "On diffusion by discontinuous movements and on the telegraph equation," *Quart. J. Mech. and Appl. Math.*, vol. 4, pp. 129-156; 1951.

<sup>11</sup> W. M. Wonham, "Transition probability densities of the smoothed random telegraph signal," *J. Electronics and Control*, vol. 6, pp. 376-384; 1959.

<sup>12</sup> I. G. Petrovsky, "Lectures on Partial Differential Equations," Interscience Publishers, Inc., New York, N. Y., ch. 1; 1954.

<sup>13</sup> J. A. McFadden, private communication.

<sup>14</sup> J. A. McFadden, "The probability density of the output of a filter when the input is a random telegraphic signal." 1959 IRE NATIONAL CONVENTION RECORD, pt. 4, pp. 164-169. [Cf. (22) and (23).]



*Example 1: First-Order RC Filtering of a Three-Level Step Signal*

Let  $\{s(t)\}$  be a symmetric three-level step signal, with  $s_1 = -s_3 = 1$ , and  $s_2 = 0$ . The transition matrix is

$$P(\tau) = [p_{ij}(\tau)] \quad (18)$$

$$= I - \tau M + o(\tau),$$

where

$$M = [\mu_{ij}] = \mu \begin{bmatrix} -1 & 1 - \alpha & \alpha \\ \beta & -2\beta & \beta \\ \alpha & 1 - \alpha & -1 \end{bmatrix}; \quad (19)$$

$$\mu, \beta > 0; \quad 0 \leq \alpha < 1.$$

From (5) and (19), the limiting probabilities are

$$p_1 = p_3 = \beta/(1 - \alpha + 2\beta); \quad (20)$$

$$p_2 = (1 - \alpha)/(1 - \alpha + 2\beta).$$

On calculation of  $P(t) = e^{Mt}$ , the covariance function is found to be

$$R(\tau) \equiv E\{s(t)s(t + \tau)\}$$

$$= \sum_{i,j} s_i p_{ij}(\tau) s_j$$

$$= 2p_1 e^{-\mu(1+\alpha)|\tau|}. \quad (21)$$

The equilibrium densities will be found when  $s(t)$  is the input to a first-order low-pass RC filter with  $RC = 1$  and differential equation

$$\frac{dx}{dt} = s(t) - x. \quad (22)$$

If  $s(t') = \text{constant} = s_i$  in the interval  $t \leq t' \leq t + \tau$ , (22) may be solved for  $x(t)$  in terms of  $x(t + \tau)$ :

$$x(t) = e^\tau [x(t + \tau) - s_i] + s_i. \quad (23)$$

Let  $W_i(x, t) dx$  be the joint probability that  $s(t) = s_i$  and  $x \leq x(t) \leq x + dx$  [conditional on specified initial values  $s(0), x(0)$ ]. For an arbitrary interval  $(t, t + \tau)$ , one has  $s(t + \tau) = s_i$  and  $x(t + \tau) = x$ , if and only if: 1)  $s(t) = s_i$ ,  $x(t) = x_1 \equiv e^\tau(x - s_i) + s_i$ , and no jump of input occurs in  $(t, t + \tau)$ ; or 2) for some  $i \neq j$  and some  $\tau'$  in  $(0, \tau)$  the following conditions are satisfied:  $s(t + \tau') = s_i$ ,  $x(t + \tau') = x' \equiv e^{(\tau-\tau')}(x - s_i) + s_i$ , a jump  $i \rightarrow j$  occurs in  $d\tau'$  at  $t + \tau'$ , and no subsequent jump occurs in  $(t + \tau', t + \tau)$ . Adding the probabilities of events 1) and 2),

$$W_i(x, t + \tau) = e^{-\mu_i \tau} W_i(x_1, t) (dx_1/dx)$$

$$+ \sum_{i \neq j} \int_0^\tau W_i(x', t + \tau') (dx'/dx) e^{-\mu_i(\tau-\tau')} \mu_{ij} d\tau'. \quad (24)$$

On differentiating both sides of (24) with respect to  $\tau$ , and setting  $\tau = 0$ , there results the following special

case of (13):

$$\frac{\partial W_i(x, t)}{\partial t} + \frac{\partial}{\partial x} [(s_i - x)W_i(x, t)]$$

$$= \sum_{i \neq j} \mu_{ij} W_i(x, t) - \mu_i W_i(x, t), \quad j = 1, 2, 3. \quad (25)$$

Eqs. (25) are the forward equations for the joint input output process  $\{s(t), x(t)\}$ .

It is reasonable to assume that equilibrium densities  $W_i(x)$  exist in the limit  $t \rightarrow \infty$ . Since  $|s(t)| \leq 1$ , it is seen from (23) that  $|x(t)| \leq 1$ , so  $W_i(x) = 0$ ,  $|x| > 1$ . Dropping the time variable in (25) and substituting values of the  $s_i$  and  $\mu_{ij}$  gives

$$(d/dx)(1 - x)W_1(x) = \mu(-W_1 + \beta W_2 + \alpha W_3), \quad (26a)$$

$$-(d/dx)xW_2(x) = \mu[(1 - \alpha)W_1 - 2\beta W_2 + (1 - \alpha)W_3], \quad (26b)$$

$$-(d/dx)(1 + x)W_3(x) = \mu[\alpha W_1 + \beta W_2 - W_3], \quad (26c)$$

$$|x| \leq 1.$$

By definition of  $W_i(x)$ , one has  $\int_{-1}^1 W_i(x) dx = p_i$ . Integrating (26a) from  $-1$  to  $1$  and using (20) yields

$$[(1 - x)W_1(x)]_{-1}^1 = 0.$$

As  $x \rightarrow +1$ ,  $(1 - x)W_1(x) \rightarrow 0$ , otherwise  $W_1$  would not be integrable. Hence

$$W_1(-1) = 0; \quad (27a)$$

and similarly

$$W_2(\pm 1) = W_3(\pm 1) = 0. \quad (27b)$$

On integrating the sum of (26), there now follows

$$(1 - x)W_1(x) - xW_2(x)$$

$$- (1 + x)W_3(x) = \text{constant} = 0. \quad (28)$$

That the constant of integration is zero is seen by letting  $x \rightarrow \pm 1$ .

Eqs. (26) with end conditions (27) can be solved in terms of the hypergeometric series

$$H_1(z) = {}_2F_1\left[\frac{1 + \mu(1 + \alpha - 2\beta)}{2}, \frac{\mu(1 - \alpha)}{2}; \mu; z\right], \quad (29)$$

$$H_2(z) = {}_2F_1\left[\frac{1 + \mu(1 + \alpha - 2\beta)}{2}, 1 + \mu; z\right]. \quad (30)$$

If  $|x| > 1$ ,  $W_i(x) = 0$ . For  $|x| \leq 1$ , the results are

$$W_1(x) = C(1 + x)(1 - x^2)^{\mu-1}$$

$$\cdot \left[ H_1(1 - x^2) - \left(\frac{1 - \alpha}{2}\right)(1 - x)H_2(1 - x^2) \right], \quad (31a)$$

$$W_2(x) = C(1 - \alpha)(1 - x^2)^\mu H_2(1 - x^2), \quad (31b)$$

$$W_3(x) = W_1(-x), \quad (31c)$$

$$W(x) \equiv W_1 + W_2 + W_3,$$

$$= 2C(1 - x^2)^{\mu-1} H_1(1 - x^2). \quad (32)$$

The normalizing constant  $C$  is

$$C = \frac{\Gamma[(\mu/2)(1 - \alpha + 2\beta)] \Gamma[(1 + \mu(1 + \alpha))/2]}{2 \sqrt{\pi} \Gamma(\mu) \Gamma(\mu\beta)}. \quad (33)$$

The densities simplify for special values of the parameters. For example, if  $1 + \mu(1 + \alpha - 2\beta) = -2K$ ,  $K = 0, 1, 2, \dots$ , the series (29), (30) stop after  $K + 1$  terms. In this case, the total output density  $W(x)$  can be written in terms of a Jacobi polynomial<sup>15</sup> of  $K$ th degree:

$$W(x) = \frac{K! \Gamma(2\mu + 2K) \Gamma(\mu\beta - K)}{2^{2(\mu+K)-1} \Gamma(\mu\beta) [\Gamma(\mu + K)]^2} (1 - x^2)^{\mu-1} P_K^{(\mu-1, 1/2-\mu\beta)}(2x^2 - 1), \quad |x| \leq 1. \quad (34)$$

It is interesting to note that if  $K = 0$ , i.e.,  $2\beta = \mu^{-1} + 1 + \alpha$ ,  $W(x)$  is identical with the output density obtained when the input is a Rice telegraph signal.<sup>16</sup> The three-state signal actually reduces to the latter only when  $\alpha \rightarrow 1$ . Another class of simpler distributions is obtained when  $\mu$  is small, and also  $2\beta = \mu^{-1} - (1 - \alpha)$ . Then

$$W(x) = \frac{\Gamma[(1 + \mu + \mu\alpha)/2]}{\Gamma(\mu) \Gamma[(1 - \mu + \mu\alpha)/2]} |x|^{-\mu(1-\alpha)} (1 - x^2)^{\mu-1}. \quad (35)$$

The moments of  $W(x)$  are readily obtained from (32), since integration leads to a  ${}_2F_1$  series with argument unity, which can be summed. It can then be verified that for arbitrarily-fixed  $\alpha, \beta$ , and large  $\mu$ , the distribution of  $x \sqrt{(1 + \mu + \mu\alpha)/2p_1}$  is asymptotically Gaussian with zero mean and unit variance.

### Example 2: Doubly Integrated Rice Telegraph Signal

Let  $\{s(t)\}$  be the Rice telegraph signal with  $s_1 = +1$ ,  $s_2 = -1$ , and  $x, y$  the output of the first and second integrator, respectively. Eqs. (6) and (8) for this case are

$$(d/dt)(x, y) = (s, x); \quad (36)$$

$$(x, y) = F_i(t; x_0, y_0) = (x_0 + s_i t, x_0 t + y_0 + s_i t^2/2). \quad (37)$$

Eqs. (13) become the parabolic system

$$\begin{aligned} \partial W_1 / \partial t + \partial W_1 / \partial x + x \partial W_1 / \partial y + \mu W_1 &= \mu W_2 \\ \partial W_2 / \partial t - \partial W_2 / \partial x + x \partial W_2 / \partial y + \mu W_2 &= \mu W_1. \end{aligned} \quad (38)$$

The initial values will be taken as  $s(0) = s_1 = +1$ ,  $x(0) = y(0) = 0$ . If  $s(0) = -1$ , it is clear from symmetry that  $W_1, W_2$  are to be interchanged, and  $(x, y)$  replaced by  $(-x, -y)$ . For arbitrary initial values  $(x_0, y_0)$ ,  $(x, y)$  is replaced by  $(x - x_0, y - x_0 t - y_0)$ .

Let  $w^{(q)}(x, y, t)$ ,  $q = 0, 1, 2, \dots$ , be the probability density of  $(x, y)$  at time  $t$  together with the probability that exactly  $q$  zeros of input occur in  $(0, t)$ , conditional on the initial values. Since  $q = 0$  with probability  $e^{-\mu t}$ ,

$$w^{(0)}(x, y, t) = e^{-\mu t} \delta(x - t) \delta(y - t^2/2). \quad (39)$$

If one input zero occurs in  $(0, t)$ , and  $s(0) = -1$ , the locus of terminal points at time  $t$  is found from (37) to be

$$y = \psi_1(x, t) = [(t + x)^2 - 2t^2]/4, \quad |x| \leq t. \quad (40)$$

Similarly, if  $s(0) = +1$ , the new locus is

$$y = \psi_2(x, t) = [-(t - x)^2 + 2t^2]/4, \quad |x| \leq t. \quad (41)$$

Using (37), (40), and (41), it can be shown by induction on the number of input zeros in  $(0, t)$  that the domain of the  $W_i$  is the conoid

$$C: \psi_1(x, t) \leq y \leq \psi_2(x, t), \quad |x| \leq t, \quad t \geq 0. \quad (42)$$

The characteristic surfaces  $y = \psi_i$  are shown in Fig. 1.

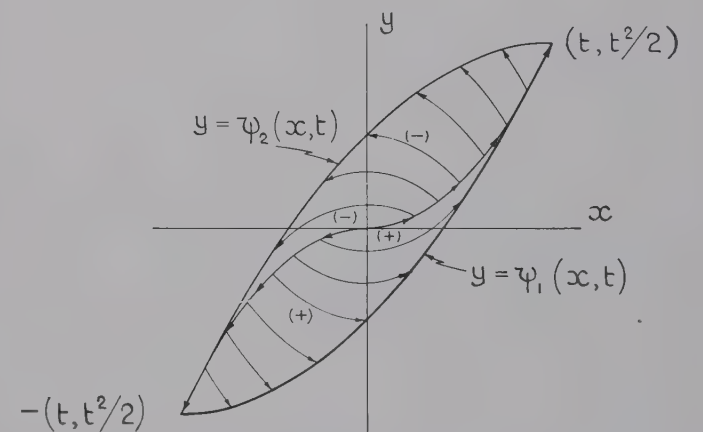


Fig. 1—Domain of probability densities  $W_i(x, y, t)$  for a doubly-integrated Rice telegraph signal  $s(t) = \pm 1$ .

$$dx/dt = s(t); \quad dy/dt = x(t)$$

$$|x| \leq t; \quad \psi_1(x, t) \leq y \leq \psi_2(x, t).$$

(+), (−) denote trajectories corresponding to  $s(t) = +1, -1$ .

To find boundary values of the  $W_i$  on these surfaces it is sufficient to compute the first few functions  $w^{(q)}(x, y, t)$ . By an argument similar to the one which led to (9), one can write

$$w^{(q)}(x, y, t) = \mu \int_0^t e^{-\mu \tau} w^{(q-1)}[F_i(-\tau; x, y); t - \tau] d\tau, \quad q = 1, 2, \dots \quad (43)$$

Since  $s(0) = s_1$ ,  $j = 1$  or  $2$  in the integrand, depending

<sup>15</sup> A. Erdélyi, et al., "Higher Transcendental Functions," McGraw-Hill Book Co. Inc., New York, N. Y., article 10.8.; 1953.

<sup>16</sup> W. M. Wonham, and A. T. Fuller, "Probability densities of the smoothed random telegraph signal," *J. Electronics and Control*, vol. 4, pp. 567-576; 1958. [See (27).]



on whether  $q$  is even or odd. The integration is taken over all previous instants  $t - \tau$  at which the  $(q - 1)$ st zero may have occurred. The upper limit  $\tau_j$  is therefore defined by the intersection of the trajectory  $(x', y') = F_j(-\tau; x, y)$  with the boundary surface  $y' = \psi_2(x', t - \tau)$  (if  $j = 1$ ), or  $y' = \psi_1(x', t - \tau)$  (if  $j = 2$ ). From (37), (40) and (41) there results

$$\tau_1 = [\psi_2(x, t) - y]/(t - x), \quad (44)$$

$$\tau_2 = [y - \psi_1(x, t)]/(t + x).$$

From (39), (43), and (44) one may now derive

$$w^{(1)}(x, y, t) = (\mu e^{-\mu t}/2) \delta(y - \psi_2), \quad (45a)$$

$$w^{(2)}(x, y, t) = \mu^2 e^{-\mu t}/2(t - x), \quad (45b)$$

$$w^{(3)}(x, y, t) = (\mu^3 e^{-\mu t}/4) \log \left[ \frac{\psi_2 - \psi_1}{\psi_2 - y} \right], \quad (45c)$$

$$w^{(q)}(x, \psi_j, t) = 0; \quad j = 1, 2; \quad q = 4, 5, \dots, \quad (46)$$

Since  $s(t) = s_1$  or  $s_2$ , depending on whether  $q$  is even or odd, the space densities  $W_j$  are given by

$$W_1 = \sum_{q=1}^{\infty} w^{(2q)}, \quad (47)$$

$$W_2 = \sum_{q=1}^{\infty} w^{(2q+1)}.$$

Thus the boundary values are, finally,

$$W_1(x, \psi_j, t) = w^{(2)}(x, \psi_j, t), \quad (48)$$

$$W_2(x, y, t) \sim w^{(3)}(x, y, t) \quad \text{as } y \rightarrow \psi_j.$$

Eqs. (38) and (48) have been solved up to a Laplace transform with respect to  $y$ . On setting

$$\bar{W}_j(x, p, t) = \int_{\psi_1}^{\psi_2} e^{-py} W_j(x, y, t) dy,$$

(38) and (48) become

$$\begin{aligned} \partial \bar{W}_1 / \partial t + \partial \bar{W}_1 / \partial x + (\mu + px) \bar{W}_1 \\ - (\mu^2/2) \exp(-\mu t - p\psi_2) = \mu \bar{W}_2 \\ \partial \bar{W}_2 / \partial t - \partial \bar{W}_2 / \partial x + (\mu + px) \bar{W}_2 = \mu \bar{W}_1, \end{aligned} \quad (49)$$

$$\bar{W}_1(x, p, t) = \begin{cases} (\mu^2 t/2) \exp(-\mu t - p t^2/2), & x = t \\ 0 & x = -t \end{cases}$$

$$\bar{W}_2(x, p, t) = 0, \quad x = \pm t. \quad (50)$$

The transformed system is hyperbolic, with boundary values given on the characteristics  $x = \pm t$ ,  $t \geq 0$ , and can be solved by standard methods. The results may be written in terms of confluent hypergeometric functions:

$$\begin{aligned} \bar{W}_1(x, p, t) = (\mu^2/4)(t + x) \exp(-\mu t - p\psi_2) \\ \cdot \{ {}_1F_1[1 + \mu^2/2p; 2; p(t^2 - x^2)/2] \} \end{aligned} \quad (51)$$

$$\begin{aligned} \bar{W}_2(x, p, t) = (\mu/2) \exp(-\mu t - p\psi_2) \\ \cdot \{ {}_1F_1[\mu^2/2p; 1; p(t^2 - x^2)/2] - 1 \}. \end{aligned} \quad (52)$$

If  $s(0) = -1$ , the new transformed space densities are obtained by interchanging  $\bar{W}_1$ ,  $\bar{W}_2$  and replacing  $(x, p)$  by  $(-x, -p)$ . The total space density conditions on

$$\left. \begin{aligned} x(0) = y(0) = 0 \\ s(0) = +1 \quad \text{or} \quad -1 \quad \text{with equal probability} \end{aligned} \right\} \quad (53)$$

is, therefore,

$$\begin{aligned} \bar{W}(x, p, t) &\equiv \frac{1}{2} [\bar{W}_1(x, p, t) + \bar{W}_1(-x, -p, t) \\ &\quad + \bar{W}_2(x, p, t) + \bar{W}_2(-x, -p, t)] \\ &= (\mu/4) e^{-\mu t - p\psi_2} \{ 2 {}_1F_1[\mu^2/2p; 1; p(t^2 - x^2)/2] \\ &\quad + [\mu t + p(t^2 - x^2)/2] {}_1F_1[1 + \mu^2/2p; 2; p(t^2 - x^2)/2] \\ &\quad - e^{p(t^2 - x^2)/2} - 1 \}. \end{aligned} \quad (54)$$

In (54), Kummer's transformation<sup>17</sup> was used to evaluate  $\bar{W}_j(-x, -p, t)$ .

The marginal density for  $x(t)$  alone can be found by integrating  $w^{(0)}(\pm x, \pm y, t)$ ,  $w^{(1)}(\pm x, \pm y, t)$  with respect to  $y$  and setting  $p = 0$  in (54); this result has been discussed by McFadden.<sup>14</sup> The expectation of  $y(t)$  conditional on  $x(t) = x$  and initial values (53) is simply

$$\begin{aligned} E\{y | x\} &= (\psi_1 + \psi_2)/2 \\ &= tx/2. \end{aligned} \quad (55)$$

The conditional variance of  $y(t)$  can be obtained from (45a), (55), and the coefficient of  $p^2/2$  in (54). The exact result is somewhat involved; however, two approximations are

$$\begin{aligned} E\{y^2 | x\} - [E\{y | x\}]^2 \\ = \begin{cases} \frac{(t^2 - x^2)^2}{16} \left(1 - \frac{\mu t}{3}\right) + o(\mu t) & \text{as } \mu t \rightarrow 0. \\ \frac{(t^2 - x^2)^{3/2}}{12\mu} + o\left(\frac{1}{\mu}\right); t, x \text{ fixed; } \mu \rightarrow \infty. \end{cases} \end{aligned} \quad (56)$$

If  $|x(t)| < t$  and  $\mu t \rightarrow 0$ , only the boundary densities  $w^{(1)}(\pm x, \pm y, t)$  contribute to the conditional variance. For  $\mu t > 0$  and small the only first-order term arises from  $w^{(2)}(\pm x, \pm y, t)$ . When  $\mu$  is large, the absolute variances of  $x(t)$  and  $y(t)$  are both small, and the conditional  $y$ -distribution sharply peaked at the mean.

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<sup>17</sup> Erdélyi, *op. cit.*, article 6.3, (7).

# Generation of a Sampled Gaussian Time Series Having a Specified Correlation Function\*

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**Summary**—A computationally convenient method is presented for simulating a sequence of sampled values of a stationary Gaussian process having a specified correlation function or power spectrum.  $Z$ -transform theory is applied to provide a simple recursive formula for generating the values from a set of independent Gaussian random variables.

## INTRODUCTION

THE PROBLEM considered here is that of generating numerically from a table of independent Gaussian deviates<sup>1</sup> a finite sequence of random variables having the statistical properties of a set of uniformly spaced samples of a stationary Gaussian process with a specified correlation function or power spectrum. Such sequences are useful for the digital simulation of noise problems and for other purposes. Stein and Storer<sup>2</sup> have discussed some applications of these sequences and also considered several methods for generating them. Two approximate methods were suggested but the effects of the approximations were not stated. In addition, an exact procedure was presented which, for the computation of  $N$  sample values, requires the computation of the eigenvectors and eigenvalues of the covariance matrix of the sequence, which is of order  $N$ . Marsaglia<sup>3</sup> pointed out that equivalent results can be obtained by the much simpler procedure of factoring the covariance matrix into two triangular matrices and then multiplying the sequence of independent samples by one of these matrices. However, for large  $N$ , say 100, this is still a formidable computational problem. This paper provides a greatly simplified procedure for accomplishing this task when the desired sequence is derived from a stationary process with known correlation function or power spectrum. In this case the necessity for factoring the covariance matrix is eliminated and after some relatively short preliminary calculations the sample sequence is given by a simple linear recursive formula which is applicable for  $N$  arbitrarily large.

It is assumed that the process which is sampled has mean zero and a power spectrum  $P(\omega^2)$  which is rational and of order  $K$  in  $\omega^2$ . The method described here requires either the correlation function or the power spectrum of the sampled time series. For simplicity we assume that this sampled time series is rescaled in time so that its

sampling interval is unity. Then if the correlation function  $p(\tau)$  of the continuous process is given, the corresponding rescaled sampled correlation function is

$$\phi(m) = p(mT) \quad m = 0, \pm 1, \pm 2, \dots \quad (1)$$

where  $T$  is the sampling interval. If the power spectrum  $P(\omega^2)$  is given, then the corresponding sampled power spectrum can be determined by the method described by Ragazzini and Franklin.<sup>4</sup>

## NOTATION

The following notation is employed:

$$z = e^{j\omega}$$

$\phi(m)$  = the correlation function of the sampled time series to be simulated.

$\Phi(z) = \sum_{m=-\infty}^{\infty} \phi(m)z^{-m}$  = the sampled power spectrum corresponding to  $\phi(m)$ , i.e., the  $z$  transform of  $\phi(m)$ .

$u(n)$ ,  $n \geq 0$  = a sequence of independent Gaussian deviates with mean zero and variance one.

$v(i)$ ,  $0 \leq i \leq K-1$  = an auxiliary set of independent Gaussian deviates with mean zero and variance one.

$y(n)$ ,  $n \geq 0$  = the random sequence having correlation function  $\phi(m)$  which is generated from  $u(n)$ .

$\xi_i$ ,  $0 \leq i \leq K-1$  = an auxiliary sequence of random variables which is generated from  $v(i)$ .

$R_{ii}$  = covariance of  $\xi_i$  and  $\xi_i$ .

$$H(z) = \frac{a_0 + a_1 z^{-1} + \dots + a_K z^{-K}}{1 + b_1 z^{-1} + \dots + b_K z^{-K}}, \quad (b_K \neq 0) =$$

the pulse transfer function of a stable linear sampled-data filter the output of which is a time series having correlation function  $\phi(m)$  when the input is a sequence of independent random variables with variance one.

$h(n)$  = the impulse response of the filter  $H(z)$ .

$\Gamma$  = the unit circle in the complex plane.

$E$  = statistical expectation (mean) operator.

## DESCRIPTION OF THE PROCEDURE

The basic idea of the procedure described here is to calculate the transfer function  $H(z)$  of a linear filter which

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<sup>1</sup> M. E. Muller, "A comparison of methods for generating normal deviates on digital computers," *J. Assoc. for Computing Mach.*, vol. 6, pp. 376-383; July, 1959.

<sup>2</sup> S. Stein and J. E. Storer, "Generating a Gaussian sample," *IRE TRANS. ON INFORMATION THEORY*, vol. IT-2, pp. 87-90; June, 1956.

<sup>3</sup> G. Marsaglia, "A note on the construction of a multivariate normal sample," *IRE TRANS. ON INFORMATION THEORY*, vol. IT-3, p. 149; June, 1957.

<sup>4</sup> J. R. Ragazzini and G. F. Franklin, "Sampled-Data Control Systems," McGraw-Hill Book Co., Inc., New York, N. Y. p. 259; 1958.



would convert white noise into noise with the specified correlation function  $\phi(m)$ , and then to use  $H(z)$  expressed as a recursion relationship to compute  $y(n)$  from  $u(n)$ . For the filter  $H(z)$  to generate a stationary random output, it must be operating in the "steady state,"<sup>5,6</sup> i.e., it must have had an input of white noise for all  $n \geq -\infty$ . However, for computational purposes the input sequence must begin at  $n = 0$ . The procedure described here provides the correct "initial conditions" by generating  $K$  values of  $y(n)$ ,  $0 \leq n \leq K - 1$ , by a special method so that these  $K$  values together with the corresponding values of  $u(n)$  have the same covariance matrix as if the filter were operating in the steady state. This is done by replacing the effect of the input sequence for  $n < 0$  by  $K$  auxiliary random variables,  $\xi_i$ , which are generated from the auxiliary independent random variables  $v(i)$ . The simplicity of the approach rests on the fact that in a practical problem  $K$  will seldom exceed two or three. Then the remaining values of  $y(n)$ ,  $n \geq K$ , can be computed recursively. The steps in this procedure are described below.

#### Step 1: Determination of $H(z)$

If  $\Phi(z)$  is not specified, it must be calculated by taking the  $z$  transform of  $\phi(m)$ . Then  $H(z)$  is determined by<sup>7</sup>

$$\Phi(z) = H(z)H(z^{-1}). \quad (2)$$

Since  $H(z)$  is assumed to be stable it has all its poles within  $\Gamma$  and  $H(z^{-1})$  has all its poles outside. Therefore  $H(z)$  is found by factoring  $\Phi(z)$  and associating appropriate poles and zeros. Since the zeros of  $H(z)$  are not restricted to be within  $\Gamma$ , there are alternative forms for  $H(z)$ , depending upon which zeros of  $\Phi(z)$  are associated with  $H(z)$  and which with  $H(z^{-1})$ .

#### Step 2: Determination of $h(n)$

In general,

$$H(z) = \sum_{n=0}^{\infty} h(n)z^{-n}. \quad (3)$$

$h(n)$  is easily obtained by expanding  $H(z)$  by long division. Only the first  $K$  values of  $h(n)$  are required here.

#### Step 3: Determination of $y(n)$ , $0 \leq n \leq K - 1$

**A. Formulation:** The output of a linear sampled-data filter is a linear function of the present and all previous

input values,

$$y(n) = \sum_{m=0}^{\infty} h(m)x(n-m) \quad (4)$$

where  $x(n)$  represents the input to the filter. Then we can write, for example,

$$y(0) = \sum_{m=0}^{\infty} h(m)x(-m) = h(0)x(0) + \xi_0 \quad (5)$$

where

$$\xi_0 = \sum_{m=1}^{\infty} h(m)x(-m). \quad (6)$$

In general, we can take

$$y(n) = \sum_{m=0}^n h(m)x(n-m) + \xi_n, \quad n \leq K-1 \quad (7)$$

where

$$\xi_n = \sum_{m=1}^{\infty} h(m+n)x(-m) \quad (8)$$

represents the influence of all  $x(n)$  for  $n < 0$ . The virtue of this representation is that if the correlation function of  $x(n)$  is known, then the covariance matrix of the  $\xi_i$  can be determined. With this matrix available, values of the  $\xi_i$  can be generated having the appropriate statistical properties so as to simulate the effect of all  $x(n)$  for  $n < 0$ .

**B. Covariance Matrix of the  $\xi_i$ :** For the situation considered here, the  $x(n)$  are statistically independent so that for example,

$$\begin{aligned} R_{00} &= \text{Var } \xi_0 = E \left[ \sum_{m=1}^{\infty} h(m)x(-m) \right]^2 \\ &= \sum_{m=0}^{\infty} h^2(m) = h^2(0) \\ &= \phi(0) = h^2(0). \end{aligned} \quad (9)$$

From  $z$ -transform theory,<sup>7</sup>  $\phi(0)$  can be determined from  $\Phi(z)$  by taking

$$\phi(0) = \sum \text{residues of poles within } \Gamma \text{ of } \frac{\Phi(z)}{z}. \quad (10)$$

In general, we find

$$\begin{aligned} R_{ij} &= \text{cov}(\xi_i, \xi_j) \\ &= E \sum_{m=1}^{\infty} \sum_{p=1}^{\infty} h(m+i)h(p+j)x(-m)x(-p) \\ &= \sum_{m=1}^{\infty} h(m+i)h(m+j) \\ &= \sum_{k=i+1}^{\infty} h(k)h(k+j-i) \\ &= \phi(j-i) - \sum_{m=0}^i h(m)h(m+j-i) \end{aligned} \quad (11)$$

<sup>5</sup> B. Friedland, "Least squares filtering and prediction of non-stationary sampled data," *Information and Control*, vol. 4, pp. 297-313; December, 1958.

<sup>6</sup> D. G. Lampard, "The response of linear networks to suddenly applied random noise," *IRE TRANS. ON CIRCUIT THEORY*, vol. CT-2, pp. 49-57; March, 1955.

<sup>7</sup> R. H. Barker, "The pulse transfer function and its application to sampling servo systems," *Proc. IEE*, vol. 99, pt. 4, Monograph 43; July 15, 1952.

and

$$\phi(m) = \sum \text{residues within } \Gamma \text{ of } [z^{|m|-1} \Phi(z)]. \quad (12)$$

*C. Determination of the  $\xi_i$ :* After having calculated the covariance matrix of the  $K$  random variables  $\xi_i$ , appropriate sample values for these variables can be obtained by linearly transforming  $K$  auxiliary independent Gaussian deviates,  $v(i)$ . A convenient method for doing this takes the form

$$\xi_i = \sum_{j=0}^i c_{ij} v(j). \quad (13)$$

The values of the  $c_{ij}$  can be found by the method described by Marsaglia.<sup>3</sup> For convenience we list here recursive formulas for the first few  $c_{ij}$ , which are sufficient if  $K \leq 3$ .

$$\begin{aligned} c_{00} &= \sqrt{R_{00}}, \\ c_{10} &= \frac{R_{10}}{c_{00}}, \quad c_{11} = \sqrt{R_{11} - c_{10}^2}, \\ c_{20} &= \frac{R_{20}}{c_{00}}, \quad c_{21} = \frac{R_{21} - c_{10}c_{20}}{c_{11}}, \quad c_{22} = \sqrt{R_{22} - c_{20}^2 - c_{21}^2}. \end{aligned} \quad (14)$$

Note that only these  $K$  values of the  $\xi_i$  are required no matter how large  $N$  is.

#### Step 4: Determination of $y(n)$ for $n \geq K$

The transfer function

$$H(z) = \frac{Y(z)}{U(z)} = \frac{a_0 + a_1 z^{-1} + \cdots + a_K z^{-K}}{1 + b_1 z^{-1} + \cdots + b_K z^{-K}} \quad (15)$$

is equivalent to the recursive relation

$$\begin{aligned} y(n) &= -b_1 y(n-1) - \cdots - b_K y(n-K) + a_0 u(n) \\ &\quad + a_1 u(n-1) + \cdots + a_K u(n-K). \end{aligned} \quad (16)$$

The procedure described in the previous sections provides  $K$  consecutive pairs of corresponding values of  $y(n)$  and  $u(n)$  having the same statistical properties as if they were produced by steady-state operation of a filter having the transfer function  $H(z)$ . Therefore, any desired additional number of values of  $y(n)$  can be generated by applying the recursive relation (16) starting with these initial values. We have, in a sense, provided the correct initial conditions, so that the filter now behaves as if the sequence  $u(n)$  had been applied to it for all  $n \geq -\infty$  and not just  $n \geq 0$ . It should be noted that the  $y(n)$  sequence which is generated is Gaussian since every value is obtained as a linear combination of Gaussian variables.

#### Example 1:

Given

$$p(\tau) = e^{-\alpha|\tau|};$$

then from (1),

$$\phi(m) = e^{-\alpha T|m|}.$$

The  $z$  transform of  $\phi(m)$  is obtained by taking the sum of the individual  $z$  transforms of the parts for  $m \geq 0$  and  $m < 0$ . Letting  $A = e^{-\alpha T}$  we have

$$\begin{aligned} \Phi(z) &= \frac{1}{1 - Az^{-1}} + \frac{1}{1 - Az} - 1 \\ &= \frac{\sqrt{1 - A^2}}{1 - Az^{-1}} \cdot \frac{\sqrt{1 - A^2}}{1 - Az}. \end{aligned}$$

From (2) and (3)

$$\begin{aligned} H(z) &= \frac{\sqrt{1 - A^2}}{1 - Az^{-1}} \\ &= \sqrt{1 - A^2} [1 + Az^{-1} + A^2 z^{-2} + \cdots]. \end{aligned}$$

Then

$$h(0) = \sqrt{1 - A^2},$$

so from (9) and (14)

$$c_{00} = \sqrt{\phi(0) - h^2(0)} = A,$$

and from (13)

$$\xi_0 = c_{00} v(0) = A v(0).$$

Then by (5)

$$y(0) = \sqrt{1 - A^2} u(0) + A v(0).$$

Since  $u(0)$  and  $v(0)$  are independent and their values do not enter the expression for  $y(n)$  for  $n \geq 1$ ,  $y(0)$  can be generated more simply from a single random variable having the appropriate variance, by taking

$$y(0) = [(\sqrt{1 - A^2})^2 + A^2]^{1/2} u(0) = u(0).$$

Finally for  $n \geq 1$ , from (16)

$$y(n) = \sqrt{1 - A^2} u(n) + A y(n-1).$$

#### Example 2:

Given

$$\Phi(z) = \frac{64z^2}{8z^4 + 54z^3 + 101z^2 + 54z + 8}.$$

By factoring we find

$$H(z) = \frac{z^2}{(z + \frac{1}{2})(z + \frac{1}{4})} = \frac{1}{1 + 0.75z^{-1} + 0.125z^{-2}}.$$

By long division  $h(0) = 1$  and  $h(1) = -0.75$ . Referring



to (10) and (12)

$$\begin{aligned}\phi(0) &= \sum \text{residues within } \Gamma \text{ of } \left[ \frac{\Phi(z)}{z} \right] \\ &= 64/35 \\ \phi(1) &= \sum \text{residues within } \Gamma \text{ of } \Phi(z) \\ &= -128/105.\end{aligned}$$

Therefore from (11)

$$R_{00} = \frac{29}{35}, \quad R_{10} = \frac{-197}{420}, \quad R_{11} = \frac{149}{560}.$$

Substituting in (14),

$$c_{00} = 0.910, \quad c_{10} = -0.515, \quad c_{11} = 0.023,$$

and from (7), (13), and (16),

$$\begin{aligned}y(0) &= u(0) + 0.91 v(0), \\ y(1) &= u(1) - 0.75 u(0) - 0.515 v(0) + 0.023 v(1), \\ y(n) &= -0.75 y(n-1) - 0.125 y(n-2) + u(n) \quad n \geq 2\end{aligned}$$

### CONCLUSIONS

The procedure presented here provides an exact and computationally practical method for solving the problem considered. It might appear that the sequence of steps described for obtaining  $y(n)$  for  $0 \leq n \leq K-1$  could be consolidated into explicit formulas, but no method of doing this, which results in any simplification, has been found.

## A Note on the Local Structure of Shot Noise\*

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**Summary**—It is shown how to construct shot noise which, like the turbulent velocity field, is quite accurately univariate normal, but exhibits marked departures from bivariate normality at close ranges.

IT is well known that the random velocity field produced by wind tunnel turbulence at high Reynolds numbers has the following statistical structure: Let the  $x$  axis be directed downstream beyond the grid generating the turbulence and let  $u_1(x, y, z)$  be the downstream component of the random velocity field, measured at any point of the flow. Then, to a good approximation,  $u_1(x, y, z)$  is a normal random variable, *i.e.*, the velocity field is quite accurately univariate normal. If the field were bivariate normal as well, then writing  $\delta u(r) = u_1(x+r, y, z) - u_1(x, y, z)$ , where again  $(x, y, z)$  is any point of the flow, we would expect the random variable  $\delta u(r)$  to be normal, in particular to have a skewness

$$\gamma(r) = E[\delta u(r)]^3 / \{E[\delta u(r)]^2\}^{3/2}$$

equal to zero and a flatness

$$\phi(r) = E[\delta u(r)]^4 / \{E[\delta u(r)]^2\}^2$$

equal to three, the appropriate values for a normal random variable.<sup>1</sup> What is actually found to be the case instead is that  $\gamma(r)$  and  $\phi(r)$  are appreciably different from zero and three, respectively, for values of  $r$  such that the correlation

relation function

$$f(r) = Eu_1(x+r, y, z)u_1(x, y, z)/E[u_1(x, y, z)]^2$$

is appreciably different from zero. For experimental values of  $\gamma(r)$  and  $\phi(r)$  and a detailed discussion of the statistical structure of turbulence, we refer to the last chapter of Batchelor's monograph.<sup>2</sup>

The state of affairs just described raises the following question: Is it possible by suitably choosing the shot rate and the pulse shape to construct shot noise which mimics the statistical structure of turbulence, *i.e.*, which is quite accurately univariate normal but exhibits marked departures from bivariate normality at close ranges? The answer is in the affirmative, as we shall now show. For simplicity, we consider first the case of a one-dimensional random process

$$u(t) = \sqrt{\frac{3}{\rho}} \sum_{i=-\infty}^{\infty} \beta_i s(t - t_i) - c \sqrt{\rho}, \quad (1)$$

where the  $t_i$  are the random occurrence times of the events in a stationary Poisson process with an average rate of  $\rho$  events per second. The  $\beta_i$  are a family of independent random variables, all uniformly distributed over the unit interval  $(0, 1)$ . The centering constant  $c$  is chosen to be  $\sqrt{3/2} \int_{-\infty}^{\infty} s(t) dt$ , which assures that  $Eu(t) = 0$ , and the normalization is such that  $Eu^2(t)$  is independent of  $t$  and is in fact equal to  $\int_{-\infty}^{\infty} s^2(t) dt$ . (A similar construction has been given elsewhere.<sup>3</sup>)

<sup>2</sup> G. K. Batchelor, "The Theory of Homogeneous Turbulence," Cambridge University Press, Cambridge, Eng.; 1953.

<sup>3</sup> R. A. Silverman, "An isospectral family of random processes," IRE TRANS. ON INFORMATION THEORY, vol. IT-6, pp. 485-490, September, 1960.

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<sup>1</sup> The symbol  $E$  denotes the expectation value or ensemble average.

We must now suitably choose the pulse shape  $s(t)$  and the rate  $\rho$  so that the random variable  $u(t)$  is quite accurately normal, while for small  $\tau$  the difference random variable  $u(t + \tau) - u(t)$ , in particular  $u'(t) \equiv du(t)/dt$  corresponding to the limit  $\tau \rightarrow 0$ , is quite markedly non-normal.<sup>4</sup> To achieve this, we choose  $s(t)$  to be the function

$$s(t) = \begin{cases} t/2\epsilon, & 0 \leq t < 2\epsilon, \\ 1, & 2\epsilon \leq t < \alpha - \epsilon, \\ (\alpha - t)/\epsilon, & \alpha - \epsilon \leq t < \alpha, \\ 0, & \alpha \leq t, \end{cases} \quad (2)$$

with derivative

$$s'(t) = \begin{cases} 1/2\epsilon, & 0 \leq t < 2\epsilon, \\ 0, & 2\epsilon \leq t < \alpha - \epsilon, \\ -1/\epsilon, & \alpha - \epsilon \leq t < \alpha, \\ 0, & \alpha \leq t, \end{cases}$$

where  $\epsilon \ll \alpha$  is a small parameter to be adjusted later. Our choice of  $s(t)$  is motivated by the fact that its support ( $\alpha$ ) is much larger than the support ( $3\epsilon$ ) of its derivative; the significance of this will emerge presently. We have also arranged to give  $u'(t)$  a negative skewness, in order to resemble the turbulent velocity field.

We now use the fact that the semi-invariants  $\mu_n$  of  $u(t)$  are given by the formula

$$\mu_n = \rho \left(\frac{3}{\rho}\right)^{n/2} E\beta^n \int_{-\infty}^{\infty} s^n(t) dt,$$

where  $\beta$  is any of the  $\beta_i$ .<sup>5</sup> In our case  $E\beta^n = 1/(n+1)$ , since  $\beta$  is uniformly distributed over the interval  $(0, 1)$ ; the inclusion of the random variables  $\beta_i$  in (1) is to assure that the distributions of  $u(t)$  and  $u'(t)$  contain no delta function terms. In view of the relations  $\mu_2 = m_2$ ,  $\mu_3 = m_3$  and  $\mu_4 = m_4 - 3m_2^2$  between the semi-invariants  $\mu_2$ ,  $\mu_3$ , and  $\mu_4$  and the central moments  $m_2$ ,  $m_3$ , and  $m_4$ , we find that the skewness of  $u(t)$  is given by

$$\gamma = \frac{\mu_3}{\mu_2^{3/2}}$$

and its flatness by

$$\phi = 3 + \frac{\mu_4}{\mu_2^2}.$$

For the case of the pulse shape (2), we find that

$$\gamma = \frac{3}{4} \sqrt{\frac{3}{\rho}} \frac{\alpha - \frac{9}{4}\epsilon}{(\alpha - 2\epsilon)^{3/2}} \sim \frac{1.3}{\sqrt{\rho\alpha}}, \quad \text{if } \epsilon \ll \alpha,$$

$$\phi = 3 + \frac{9}{5\rho} \frac{\alpha - \frac{12}{5}\epsilon}{(\alpha - 2\epsilon)^2} \sim 3 + \frac{1.8}{\rho\alpha}, \quad \text{if } \epsilon \ll \alpha,$$

so that for small  $\epsilon/\alpha$ , the condition  $\sqrt{\rho\alpha} \gg 1$  assures that  $u(t)$  is quite accurately normal.<sup>6</sup> On the other hand, differentiating (1), we see that the univariate distribution of the process  $u'(t)$  is governed by the semi-invariants

$$\mu'_n = \rho \left(\frac{3}{\rho}\right)^{n/2} E\beta^n \int_{-\infty}^{\infty} [s'(t)]^n dt,$$

with corresponding skewness

$$\gamma' = -\frac{3}{4} \frac{1}{\sqrt{2\rho\epsilon}} \sim -0.5 \frac{1}{\sqrt{\rho\epsilon}},$$

and flatness

$$\phi' = 3 + \frac{0.9}{\rho\epsilon}.$$

Examining the expressions for  $\gamma$ ,  $\phi$ ,  $\gamma'$ , and  $\phi'$ , we see that by satisfying the conditions  $\sqrt{\rho\alpha} \gg 1$  and  $\sqrt{\rho\epsilon} \sim 1$ , we can arrange to have simultaneously a quite accurately normal distribution of  $u(t)$  and a markedly non-normal distribution of  $u'(t)$ . Moreover, the two conditions  $\sqrt{\rho\alpha} \gg 1$  and  $\sqrt{\rho\epsilon} \sim 1$  are compatible, provided only that  $\sqrt{\alpha/\epsilon} \gg 1$ . For example, if  $\alpha = 1$ ,  $\epsilon = 10^{-4}$  and  $\rho = 10^4$ , we have  $\gamma \sim 0$ ,  $\phi \sim 3$ ,  $\gamma' \sim -0.5$ , and  $\phi' \sim 3.9$ .

The skewness  $\gamma(\tau)$  and the flatness  $\phi(\tau)$  of the difference  $u(t + \tau) - u(t)$  can be calculated in just the same way by observing (following a suggestion of Gilbert) that the process  $u(t + \tau) - u(t)$  is given by (1) if we replace  $s(t)$  by  $s(t + \tau) - s(t)$ . It is found that as  $\tau \rightarrow 0$ ,  $\gamma(\tau)$  and  $\phi(\tau)$  reduce continuously to the limiting values  $\gamma'$  and  $\phi'$ , and that as  $\tau$  approaches the correlation distance  $\alpha$  of the process  $u(t)$ ,  $\gamma(\tau)$  and  $\phi(\tau)$  approach the normal values of zero and three.<sup>7</sup> Thus,  $u(t)$  resembles the turbulent velocity field by having a markedly non-normal bivariate distribution at close ranges.

Precisely the same kind of construction can be carried out in three dimensions by replacing the random times  $t_i$  by a spatial Poisson distribution and replacing the pulses  $s(t)$  by three-dimensional "blobs." For example, suppose that

$$u(x, y, z)$$

$$= \sqrt{\frac{3}{\rho_v}} \sum_i \beta_i s(x - x_i) s(y - y_i) s(z - z_i) - c \sqrt{\rho_v},$$

<sup>6</sup> See the remarks in D. Middleton, "An Introduction to Statistical Communication Theory," McGraw-Hill Book Co., Inc., New York, N. Y., pp. 505-506; 1960.

<sup>7</sup> The correlation function of  $u(t)$  is

$$\int_{-\infty}^{\infty} s(t + \tau) s(t) dt / \int_{-\infty}^{\infty} s^2(t) dt,$$

which vanishes for  $\tau \geq \alpha$ . The function  $\gamma(\tau)$  undergoes a sign change in the interval  $(0, \alpha)$ .

<sup>4</sup> The parameter  $t$  is fixed but arbitrary.

<sup>5</sup> S. O. Rice, "Mathematical analysis of random noise," reprinted in the collection "Selected Papers on Noise and Stochastic Processes," N. Wax, ed., Dover Publications, Inc., New York, N. Y., pp. 150-157; 1954.



where the function  $s$  is the same as in (2), while this time,  $\rho_v$  is the volume density of the points  $(x_i, y_i, z_i)$  of a homogeneous spatial Poisson process and the summation is over all the "centers"  $(x_i, y_i, z_i)$ . For each point  $(x_i, y_i, z_i)$ ,  $\beta_i$  is an independent random variable, uniformly distributed over the interval  $(0, 1)$ . The centering constant  $c$  is now

$$\frac{\sqrt{3}}{2} \left\{ \int_{-\infty}^{\infty} s(x) dx \right\}^3,$$

and

$$Eu(x, y, z) = 0, \quad Eu^2(x, y, z) = \left\{ \int_{-\infty}^{\infty} s^2(x) dx \right\}^3.$$

For the skewness  $\gamma$  and the flatness  $\phi$  of the random variable  $u(x, y, z)$ , we now have

$$\gamma \sim \frac{1.3}{\sqrt{\rho_v \alpha^3}}, \quad \phi \sim 3 + \frac{1.8}{\rho_v \alpha^3},$$

while for the skewness  $\gamma'$  and flatness  $\phi'$  of the random

variable  $(\partial/\partial x) u(x, y, z)$ , we find<sup>8</sup>

$$\gamma' \sim -\frac{3}{4} \frac{1}{\sqrt{2\rho_v \alpha^2 \epsilon}} \sim -0.5 \frac{1}{\sqrt{\rho_v \alpha^2 \epsilon}},$$

$$\phi' \sim 3 + \frac{0.9}{\rho_v \alpha^2 \epsilon}.$$

If  $\sqrt{\rho_v \alpha^3} \gg 1$  and  $\sqrt{\rho_v \alpha^2 \epsilon} \sim 1$ , the random field  $u(x, y, z)$  is quite accurately univariate normal but exhibits marked departures from bivariate normality at close ranges. These two conditions are compatible, provided that  $\sqrt{\alpha/\epsilon} \gg 1$ , as before. For example, if  $\alpha = 1$ ,  $\epsilon = 10^{-4}$  and  $\rho_v = 10^4$ , we have  $\gamma \sim 0$ ,  $\phi \sim 3$ ,  $\gamma' \sim -0.5$  and  $\phi' \sim 3.9$ .

In conclusion, we see that when a large number of elementary waveforms are superimposed, even with high density and considerable overlap, there is no reason to expect *a priori*, in the absence of detailed information about the shape of the waveforms, that the resulting process is accurately normal.

<sup>8</sup> We use the obvious modifications of the formulas for the semi-invariants  $\mu_n$  and  $\mu'_n$ .

## Maximum-Weight Group Codes for the Balanced $M$ -Ary Channel\*

CARL W. HELSTROM†

**Summary**—The construction of  $(n, k)$  group alphabets is discussed for the balanced  $M$ -ary channel, where  $M$  is the power of a prime. In this channel all  $M$  digits are equally likely to be in error, and an incorrect digit is equally likely to be any digit besides the one sent. The alphabets are formed by taking  $n$  columns of the modular representation table of the Abelian group of  $k$ -tuples of elements from the Galois field  $GF(M)$  under digitwise addition. The formation and properties of that table are described. Attention is focused on alphabets in which all letters except the  $n$ -tuple of 0's have the maximum number of non-null elements. Tables of such alphabets are given for  $M = 2$ ,  $k = 2, 3, 4$ ;  $M = 3$ ,  $k = 2, 3$ ; and  $M = 4$ ,  $k = 2, 3$ .

### I. THE BALANCED $M$ -ARY CHANNEL

IN the  $M$ -ary channel there are  $M$  different signals available, each corresponding to one of a set of  $M$  digits. One signal is sent at a time, say every  $T$

seconds. The channel is termed "balanced," if all digits are correctly received with the same probability, and if an incorrect digit is equally likely to be any digit other than the one transmitted.

An example of a balanced  $M$ -ary channel is one with  $M$  orthogonal signals  $f_j(t)$  of duration  $T$ ,  $1 \leq j \leq M$

$$\int_0^T f_i(t)f_j(t) dt = 0$$

for  $i \neq j$ . All signals are received with the same energy in white Gaussian noise of bandwidth much larger than  $1/T$ . The receiver contains  $M$  filters in parallel, each matched to one of the orthogonal signals. If the signals are narrow-band modulations of a carrier with random phase, the matched filters are followed by detectors whose outputs are measured at the end of each reception interval of duration  $T$ . The receiver emits that digit corresponding to the filter whose detected output is largest. Reiger has given a formula for the probability

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that a digit is correctly received.<sup>1</sup>

$$q = \frac{1}{M} \sum_{r=1}^M (-1)^{r-1} \binom{M}{r} \exp [-(r-1)E/rN],$$

where  $N$  is the spectral density of the noise. A frequency-shift-keying system with  $M$  well-separated frequencies can be represented as a balanced  $M$ -ary channel.

Error-correction codes suitable for such a channel have been proposed by several writers, mostly for special values of  $M$ .<sup>2-5</sup> The codes studied by Lee<sup>6</sup> and in most of Ulrich's paper<sup>2</sup> are designed for a different kind of nonbinary channel, one whose  $M$  digits are somehow ordered, with the noise more likely to change a digit into its nearest neighbors than into other, more distant digits. Some properties of single-error correcting codes for the balanced  $M$ -ary channel,  $M$  the power of a prime, are described in another paper.<sup>7</sup>

## II. GROUP ALPHABETS FOR THE BALANCED $M$ -ARY CHANNEL

The letters of a group alphabet can be considered as elements of an Abelian group.<sup>8</sup> In the group alphabets described here, the letters are  $n$ -tuples of the  $M$ -ary digits of the balanced channel, and  $M$  is the power of a prime. The total number of such  $n$ -tuples is  $M^n$ ,  $L = M^k$  of which are selected as code letters. We call such an alphabet an " $(M, n, k)$  alphabet." Many of Slepian's results for binary  $(n, k)$  group alphabets can be applied with obvious changes to these  $(M, n, k)$  alphabets.

Each digit is assigned to an element of the Galois field of order  $M$ , abbreviated  $GF(M)$ .<sup>5,9</sup> The alphabet is then a subgroup of order  $M^k$  of the group  $C_n^M$  of all  $M^n$   $n$ -tuples, in which the group operation is digitwise addition, performed by the rules for the Galois field.<sup>10</sup> We denote by 0 the unit element under addition and the digit assigned to it, and by 1 the unit element under multiplication and its assigned digit. The remaining  $M - 2$  digits are called "nonunit" digits, and all digits except 0 are called "non-

null." We define the "weight" of an  $n$ -tuple as the number of non-null digits it contains. All alphabets include the letter  $I = (000 \cdots 0)$  of weight  $w_0 = 0$ .

These group alphabets are well suited to the balanced  $M$ -ary channel when messages are coded so that all letters are sent equally often. The received sets of  $n$  digits are to be decoded by assigning to each the code letter with the largest posterior probability of having been sent. This can be done by dividing the group  $C_n^M$  into cosets, using as the leader of each coset the element with the smallest weight, and subtracting<sup>11</sup> from the digits of each received set those of the leader of its coset.

One can think of the received  $n$ -tuple as the digitwise sum of the transmitted letter and an  $n$ -tuple caused by the noise. In order for a letter to be correctly received, the noise  $n$ -tuple must be either the letter  $I = (000 \cdots 0)$  or one of the  $(M^{n-k} - 1)$  coset leaders. Therefore, the probability  $Q$  of correctly receiving a code letter is

$$Q = q^n + \sum_i q^{n-w(i)} p^{w(i)},$$

$$p = (1 - q)/(M - 1),$$

$$1 \leq i \leq M^{n-k} - 1,$$

where  $w(i)$  is the weight of the  $i$ th coset leader.

## III. THE MODULAR REPRESENTATION TABLE

Like binary group alphabets,<sup>8</sup> these  $(M, n, k)$  alphabets can be conveniently constructed by selecting columns from the modular representation table (MRT) of the Abelian group  $C_k^M$  of order  $M^k$ , which is formed by all  $k$ -tuples of elements of  $GF(M)$  under digitwise field addition. This MRT contains  $M^k$  rows and columns, each labeled with a  $k$ -tuple of field elements from  $GF(M)$ . At the intersection of the row labeled  $(b_1, b_2, \cdots b_k)$  and the column labeled  $(a_1, a_2, \cdots a_k)$  is found the field element

$$a_1 b_1 + a_2 b_2 + \cdots a_k b_k,$$

in which the addition and multiplication are performed according to the rules for the Galois field. The MRT for  $M = 2$ ,  $k = 4$  is given by Slepian.<sup>8</sup>

The columns of the MRT form a representation of the group  $C_k^M$  in the following sense. If the elements of any two columns are added row-by-row by the rules for the field, a new column results that is the same as the one labeled with the group product (digitwise sum) of the labels of the first two columns, because the field operations obey the distributive laws.<sup>12</sup> Henceforth, we omit the column and row of all '0's in the MRT.

The remaining columns and rows of the MRT fall into sets of  $(M - 1)$  columns (or rows) that differ only by a multiplicative factor. By selecting one column and row of each set, we can write down a "reduced MRT" (RMRT) that has only

$$K = (M^k - 1)/(M - 1)$$

<sup>1</sup> S. Reiger, "Error rates in data transmission," *Proc. IRE*, vol. 6, p. 919; May, 1958.

<sup>2</sup> W. Ulrich, "Nonbinary error correction codes," *Bell Sys. Tech.*, vol. 36, pp. 1341-1388; November, 1957. See Sec. IV, pp. 1360-1367.

<sup>3</sup> M. J. E. Golay, "Notes on the penny-weighing problem, lossless symbol coding with nonprimes, etc.," *IRE TRANS. ON INFORMATION THEORY*, vol. IT-4, pp. 103-109; September, 1958.

<sup>4</sup> H. S. Shapiro and D. L. Slotnick, "On the mathematical theory of error-correcting codes," *IBM J. Res. Dev.*, vol. 3, pp. 5-34; January, 1959.

<sup>5</sup> J. Cocke, "Lossless symbol coding with nonprimes," *IRE TRANS. ON INFORMATION THEORY*, vol. IT-5, pp. 33-34; March, 1959.

<sup>6</sup> C. Y. Lee, "Some properties of nonbinary error-correcting codes," *IRE TRANS. ON INFORMATION THEORY*, vol. IT-4, pp. 77-82; June, 1958.

<sup>7</sup> C. W. Helstrom, "Single-error correcting codes for nonbinary balanced channels," *IRE TRANSACTIONS ON INFORMATION THEORY*, to be published.

<sup>8</sup> D. Slepian, "A class of binary signaling alphabets," *Bell Sys. Tech. J.*, vol. 35, pp. 203-234; January, 1956.

<sup>9</sup> B. M. Dwork and R. M. Heller, "Results of a geometric approach to the theory and construction of nonbinary, multiple error and failure correcting codes," 1959 IRE NATIONAL CONVENTION RECORD, pt. 4, pp. 123-129.

<sup>10</sup> B. L. van der Waerden, "Modern Algebra," F. Ungar Publishing Co., New York, N. Y., Sec. 37, pp. 115-119; 1949.

<sup>11</sup> "Subtraction" is the operation inverse to Galois field addition.

<sup>12</sup> van der Waerden, *op. cit.*, p. 32.



rows and columns; it exhibits well enough the structure of the original MRT. (For  $M = 2$ , the RMRT is the same as the MRT.) In Table I, we give an RMRT for  $M = 4$ ,  $k = 3$ ; it is a  $21 \times 21$  matrix. The field elements are now 0, 1,  $\alpha$ , and  $\beta$ ; they obey the rules<sup>9</sup>

$$\begin{aligned} x + x &= 0, & x \cdot 1 &= x, & (x \text{ any element}) \\ \beta &= \alpha \cdot \alpha, & 1 + \alpha + \beta &= 0, & \alpha \cdot \beta = \beta \cdot \alpha = 1. \end{aligned} \quad (1)$$

TABLE I  
REDUCED MODULAR REPRESENTATION TABLE OF  $C_3^4$

	0 0 1	0 0 0 1 1 1 1 1 1	1 1 1 1 1 1 1 1 1
	0 1 0	1 1 1 0 0 0 1 $\alpha$ $\beta$	1 1 1 $\alpha$ $\alpha$ $\alpha$ $\beta$ $\beta$ $\beta$
	1 0 0	1 $\alpha$ $\beta$ 1 $\alpha$ $\beta$ 0 0 0	1 $\alpha$ $\beta$ 1 $\alpha$ $\beta$ 1 $\alpha$ $\beta$
001	1 0 0	1 $\alpha$ $\beta$ 1 $\alpha$ $\beta$ 0 0 0	1 $\alpha$ $\beta$ 1 $\alpha$ $\beta$ 1 $\alpha$ $\beta$
010	0 1 0	1 1 1 0 0 0 1 $\alpha$ $\beta$	1 1 1 $\alpha$ $\alpha$ $\alpha$ $\beta$ $\beta$ $\beta$
100	0 0 1	0 0 0 1 1 1 1 1 1	1 1 1 1 1 1 1 1 1
011	1 1 0	0 $\beta$ $\alpha$ 1 $\alpha$ $\beta$ 1 $\alpha$ $\beta$	0 $\beta$ $\alpha$ $\beta$ 0 1 $\alpha$ 1 0
01 $\alpha$	$\alpha$ 1 0	$\beta$ $\alpha$ 0 $\alpha$ $\beta$ 1 1 $\alpha$ $\beta$	$\beta$ $\alpha$ 0 0 1 $\beta$ 1 0 $\alpha$
01 $\beta$	$\beta$ 1 0	$\alpha$ 0 $\beta$ $\beta$ 1 $\alpha$ 1 $\alpha$ $\beta$	$\alpha$ 0 $\beta$ 1 $\beta$ 0 0 $\alpha$ 1
101	1 0 1	1 $\alpha$ $\beta$ 0 $\beta$ $\alpha$ 1 1 1	0 $\beta$ $\alpha$ 0 $\beta$ $\alpha$ 0 $\beta$ $\alpha$
10 $\alpha$	$\alpha$ 0 1	$\alpha$ $\beta$ 1 $\beta$ $\alpha$ 0 1 1 1	$\beta$ $\alpha$ 0 $\beta$ $\alpha$ 0 $\beta$ 1 $\alpha$
10 $\beta$	$\beta$ 0 1	$\beta$ 1 $\alpha$ $\alpha$ 0 $\beta$ 1 1 1	$\alpha$ 0 $\beta$ $\alpha$ 0 $\beta$ $\alpha$ 0 $\beta$
110	0 1 1	1 1 1 1 1 1 0 $\beta$ $\alpha$	0 0 0 $\beta$ $\beta$ $\beta$ $\alpha$ $\alpha$ 0
1 $\alpha$ 0	0 $\alpha$ 1	$\alpha$ $\alpha$ $\alpha$ 1 1 1 $\beta$ $\alpha$ 0	$\beta$ $\beta$ $\beta$ $\alpha$ $\alpha$ $\alpha$ 0 0 0
1 $\beta$ 0	0 $\beta$ 1	$\beta$ $\beta$ $\beta$ 1 1 1 $\alpha$ 0 $\beta$	$\alpha$ $\alpha$ $\alpha$ 0 0 0 $\beta$ $\beta$ $\beta$
111	1 1 1	0 $\beta$ $\alpha$ 0 $\beta$ $\alpha$ 0 $\beta$ $\alpha$	1 $\alpha$ $\beta$ $\alpha$ 1 0 $\beta$ 0 1
11 $\alpha$	$\alpha$ 1 1	$\beta$ $\alpha$ 0 $\beta$ $\alpha$ 0 0 $\beta$ $\alpha$	$\alpha$ $\beta$ 1 1 0 $\alpha$ 0 1 $\beta$
11 $\beta$	$\beta$ 1 1	$\alpha$ 0 $\beta$ $\alpha$ 0 $\beta$ 0 $\beta$ $\alpha$	$\beta$ 1 $\alpha$ 0 $\alpha$ 1 1 $\beta$ 0
1 $\alpha$ 1	1 $\alpha$ 1	$\beta$ 0 1 0 $\beta$ $\alpha$ 0 1 1	$\beta$ $\alpha$ 0 $\beta$ $\alpha$ 0 1 1 $\alpha$ $\beta$
1 $\alpha$ $\alpha$	$\alpha$ $\alpha$ 1	0 1 $\beta$ $\beta$ $\alpha$ 0 $\beta$ $\alpha$ 0	1 0 $\alpha$ 0 1 $\beta$ $\alpha$ $\beta$ 1
1 $\alpha$ $\beta$	$\beta$ $\alpha$ 1	1 $\beta$ 0 $\alpha$ 0 $\beta$ $\beta$ $\alpha$ 0	0 $\alpha$ 1 1 $\beta$ 0 $\beta$ 1 $\alpha$
1 $\beta$ 1	1 $\beta$ 1	$\alpha$ 1 0 0 $\beta$ $\alpha$ 0 $\beta$	$\beta$ 0 1 1 $\alpha$ $\beta$ $\alpha$ 1 0
1 $\beta$ $\alpha$	$\alpha$ $\beta$ 1	1 0 $\alpha$ $\beta$ $\alpha$ 0 $\alpha$ 0 $\beta$	0 1 $\beta$ $\alpha$ $\beta$ 1 1 0 $\alpha$
1 $\beta$ $\beta$	$\beta$ $\beta$ 1	0 $\alpha$ 1 $\alpha$ 0 $\beta$ $\alpha$ 0 $\beta$	1 $\beta$ 0 $\beta$ 1 $\alpha$ 0 $\alpha$ 1

The MRT and the RMRT can be subdivided into blocks by taking together all columns (and rows) with given numbers of '0's in their labels. In Table I the blocks are indicated by heavy lines. We denote by  $H_m$  the set of  $k$ -tuples with  $m$  non-null elements, as well as the sets of columns and rows labeled by those  $k$ -tuples. In a block with rows in  $H_m$  and columns in  $H_n$ , each row has the same number  $\mu_{mn}$  of '0's. In the Appendix we derive a formula for the numbers  $\mu_{mn}$ , which enables one to count these '0's and learn something of the structure of the MRT for  $C_k^M$  without writing out the whole table.

In particular, the number of '0's in a column of the MRT is  $M^{k-1}$ . Therefore, in an  $(M, n, k)$  alphabet the sum of the weights  $w_i$  of all the letters is

$$\sum_{k=0}^L w_k = n(M^k - M^{k-1}) = nM^{k-1}(M - 1) = S, \quad (2)$$

and the nonzero weights form a partition of this number  $S$  into  $L - 1$  parts (leaving out  $w_0 = 0$ ). (For  $M = 2$  this is Slepian's Proposition 6.<sup>8</sup>)

#### IV. MAXIMUM-WEIGHT $(M, n, k)$ ALPHABETS

The distance between two code letters can be conveniently defined as the number of places in which they

differ. The greater this distance, the less likely one letter is to be received when the other is sent. Now this distance is the weight of a third letter of the alphabet, found by subtracting the two letters digit by digit. Therefore, the  $(M, n, k)$  alphabet, constructed so that the weights  $w_i$  of all letters other than  $I = (000 \cdots 0)$  are as large as possible, can be expected to have nearly the smallest attainable probability of error. We call such alphabets "maximum-weight alphabets."

If instead of quantizing each received signal into one of the  $M$  digits, the receiver bases its decisions about the transmitted letters on the amplitudes of the  $n$ -associated received signals, using the principle of maximum likelihood, the maximum-weight alphabet yields the largest possible probability of correct reception among all  $(M, n, k)$  alphabets, at least in the limit of large signal-to-noise ratio. When the received signals are first quantized into digits,  $n$ -tuples of which are then decoded into letters of the alphabet, the maximum-weight alphabet does not always yield the minimum probability of error, as Slepian has shown for the  $(2, 7, 3)$  code.<sup>8</sup> One expects, however, that the maximum-weight alphabet will be less vulnerable to noise than most of the large number of possible  $(M, n, k)$  alphabets.

MacDonald,<sup>13</sup> and Bose and Kuebler<sup>14</sup> have discussed the construction of binary group codes of maximum weight. Bose and Kuebler treat the problem in terms of a finite projective geometry, and their approach could no doubt be extended to  $M$ -ary alphabets when  $M$  is the power of a prime. The first  $k$  elements of the  $K$  columns of the RMRT are the homogeneous coordinates of the points in such a finite geometry.

We define a "maximal partition" of  $S = nM^{k-1}(M - 1)$  into  $L - 1$  parts as one in which all the parts are as large as possible, without regard to whether a group code with those weights exists—usually none does. If  $w_1$  is the smallest nonzero weight, it satisfies the inequality

$$w_1 \leq S/(L - 1), \quad L = M^k,$$

and if  $w_2$  is the next smallest ( $w_2 \geq w_1$ ),

$$w_2 \leq (S - w_1)/(L - 2),$$

and so forth. The maximal partition is easily calculated by taking the largest integers permitted by these inequalities.

If the letter length  $n$  is a multiple of  $K$ :

$$n = Ks, \quad K = (M^k - 1)/(M - 1), \quad (3)$$

the maximal partition is one in which all weights are equal

$$w_j = sM^{k-1}, \quad 1 \leq j \leq M^k - 1. \quad (4)$$

For  $s = 1$ , alphabets having these weights can be formed.

<sup>13</sup> J. E. MacDonald, "Design methods for maximum minimum distance error-correcting codes," *IBM J. Res. Dev.*, vol. 4, pp. 43-57; January, 1960.

<sup>14</sup> R. C. Bose and R. R. Kuebler, Jr., "A geometry of binary sequences associated with group alphabets in information theory," *Ann. Math. Stat.*, vol. 31, pp. 113-139; March, 1960.

by using as letters the  $K$  rows of the RMRT, along with the digitwise product of each row with the  $(M - 2)$  nonunit field elements. Stated otherwise, one picks one column of the MRT from each of the  $K$  sets of columns differing only by a multiplicative factor. For  $s > 1$ , one repeats each of these letters  $s$  times.

When the length  $n$  is not a multiple of  $K$ :

$$\begin{aligned} n &= Ks + h, \\ s &\geq 0, \quad 1 \leq h < K, \end{aligned} \quad (5)$$

The maximum-weight codes are formed by appending certain columns of the RMRT to the  $s$ -times repeated columns used for  $n = Ks$ . These  $h$  extra columns are to be chosen so that the weights of the rows of an  $h \times K$  matrix formed from them are all as large as possible. The  $h$  columns to be used do not depend on  $s$ , and we shall take  $s = 0$ . As before, the list is to be expanded to  $(L - 1)$  letters by multiplying each row by the  $(M - 2)$  nonunit field elements to obtain the complete alphabet. There are many equivalent codes with the same sets of weights, for the best choices of columns are not unique. Each column, for instance, can be multiplied through by a nonunit field element to yield a new column that serves as well. Still other transformations and permutations of columns are possible that yield equivalent codes.

We conjecture, but have not proved, that in the set of  $h$  extra columns for a group code of maximum weight, no column will appear twice. There are exactly enough columns in the RMRT for this to be possible for all values of  $h$ . Plausibility is lent to the conjecture by the observation that one can usually pass from  $h = h'$  to  $h = h' + 1$  by adjoining a previously unused column of the RMRT to the optimum set for  $h = h'$ , choosing the new one so that it has non-null elements in as many of the rows of minimum weight for  $h = h'$  as possible. However, for certain values of  $k$  and  $h = h'$  it has been found necessary to drop a column and add two new ones in passing to  $h = h' + 1$ . For still larger values of  $k$ , more extensive revisions may be needed at certain values of  $h$ .

In Table II we list, using Slepian's notation,<sup>8</sup> a set of choices of extra columns yielding maximum-weight codes, and the resulting letter weights, for  $M = 2$ ,  $k = 2, 3, 4$ . For instance, when  $k = 4$ , (124) stands for the binary number (1101), and "3<sup>5</sup>" means that there are five letters of weight 3 in the alphabet. In Table III we give the extra columns and weights for  $M = 3$ ,  $k = 2, 3$ , and in Table IV we list the same for  $M = 4$ . For  $M = 3$  the digits are the integers modulo 3: 0, 1, 2; for  $M = 4$  we use 0, 1,  $\alpha$ , and  $\beta$  as in (1).

We shall now briefly discuss the procedure for finding these maximum-weight codes. For values of  $h$  in  $1 \leq h \leq k$ , one picks any  $h$  different columns from the part of the RMRT labeled by  $H_1$ . As  $h$  increases from  $k$ , one adds columns from  $H_k$  until these are exhausted, or until too great an imbalance among the weights seems to occur.

As for  $M = 2$ ,  $k = 4$ ,  $h = 6$ , it may then be necessary to drop some columns and add new columns from other parts of the RMRT to find the best selection.

For values of  $h$  near  $K$ , one proceeds by successively dropping columns from the complete RMRT. The best procedure here seems to be to choose two elements of  $C_k^M$  not in  $H_1$  and not differing by a multiplicative factor, and to form the subgroup they generate. One first drops those columns of the RMRT labeled with elements of that subgroup. One then takes an element not in the subgroup and forms the subgroup generated by it and the elements of the preceding subgroup. The next columns to be dropped from the RMRT are those labeled by the elements of this new subgroup, but not already removed. One continues thus until the largest subgroup has been formed and the associated columns removed from the RMRT. With possibly a few modifications this procedure should yield maximum-weight codes for  $M^{k-1} \leq h < K$ .

## APPENDIX

### DISTRIBUTION OF '0'S IN THE MODULAR REPRESENTATION TABLE

Our problem is to find the number  $\mu_{mn}$  of zeros in each row of a block of the modular representation table with row labels in  $H_m$  and column labels in  $H_n$ , that is, the number of ways of obtaining

$$a_1 b_1 + a_2 b_2 + \cdots a_k b_k = 0$$

when  $n$  of the  $a_i$ 's and  $m$  of the  $b_i$ 's differ from '0'. Since  $\mu_{mn}$  is the same for all rows in the block, we choose

$$b_1 = b_2 = \cdots b_m = 1, \quad b_{m+1} = \cdots = b_k = 0.$$

Then  $\mu_{mn}$  is the number of ways  $(a_1 + a_2 + \cdots a_m)$  equals 0 when  $(a_1, a_2, \cdots a_k)$  is in  $H_n$ .

We fix at  $r$  the number of non-null  $a_i$ 's among the first  $m$ , with  $n - r$  remaining in the last  $k - m$  places. Later we sum over  $r$ . There are

$$\binom{m}{r} (M - 1)^r \binom{k - m}{n - r} (M - 1)^{n - r}$$

ways of choosing the  $a_i$ 's to satisfy this condition; of these, a fraction  $\tau_r / (M - 1)^r$  yield  $a_1 + a_2 + \cdots a_m = 0$ . Then ( $\tau_0 = 1$ )

$$\mu_{mn} = \sum_{r=0}^m \tau_r \binom{m}{r} \binom{k - m}{n - r} (M - 1)^{n - r}.$$

We must now find  $\tau_r$ , which is just the number of ways

$$s_r = a_1 + a_2 + \cdots a_r$$

can vanish when the  $r$   $a_i$ 's,  $1 \leq i \leq r$ , run through the  $(M - 1)$  non-null field elements independently. Let  $\tau_r'$  be the number of ways of getting

$$s_r = a_1 + a_2 + \cdots a_r = x \neq 0.$$



TABLE II  
MAXIMUM-WEIGHT GROUP CODES ( $M = 2$ )

$h$	Labels of Extra Columns from MRT	Weights $w_i$	Maximal Partition
$k = 2$	1 2	0 1 <sup>2</sup> 1 <sup>2</sup> 2	0 1 <sup>2</sup> 1 <sup>2</sup> 2
$k = 3$	1 2 3 4 5 6	0 <sup>3</sup> 1 <sup>4</sup> 0 1 <sup>4</sup> 2 <sup>2</sup> 1 <sup>3</sup> 2 <sup>3</sup> 3 2 <sup>5</sup> 4 2 <sup>2</sup> 3 <sup>4</sup> 4 3 <sup>4</sup> 4 <sup>3</sup>	0 <sup>3</sup> 1 <sup>4</sup> 1 <sup>6</sup> 2 1 <sup>2</sup> 2 <sup>5</sup> 2 <sup>5</sup> 3 <sup>2</sup> 2 3 <sup>6</sup> 3 <sup>4</sup> 4 <sup>3</sup>
$k = 4$	1 2 3 4 5 6 7 8 9 10 11 12 13 14	0 <sup>7</sup> 1 <sup>8</sup> 0 <sup>3</sup> 1 <sup>8</sup> 2 <sup>4</sup> 0 1 <sup>6</sup> 2 <sup>6</sup> 3 <sup>2</sup> 1 <sup>4</sup> 2 <sup>6</sup> 3 <sup>4</sup> 4 2 <sup>10</sup> 4 <sup>5</sup> 2 <sup>3</sup> 3 <sup>8</sup> 4 <sup>8</sup> 6 3 <sup>7</sup> 4 <sup>7</sup> 7 4 <sup>14</sup> 8 4 <sup>5</sup> 5 <sup>8</sup> 8 4 <sup>2</sup> 5 <sup>8</sup> 6 <sup>4</sup> 8 5 <sup>6</sup> 6 <sup>7</sup> 2 <sup>8</sup> 6 <sup>12</sup> 8 <sup>3</sup> 6 <sup>4</sup> 7 <sup>8</sup> 8 <sup>3</sup> 7 <sup>8</sup> 8 <sup>7</sup>	0 <sup>7</sup> 1 <sup>8</sup> 1 <sup>14</sup> 2 1 <sup>6</sup> 2 <sup>9</sup> 2 <sup>13</sup> 3 <sup>2</sup> 2 <sup>5</sup> 3 <sup>10</sup> 3 <sup>12</sup> 4 <sup>3</sup> 3 <sup>4</sup> 4 <sup>11</sup> 4 <sup>11</sup> 5 <sup>4</sup> 4 <sup>3</sup> 5 <sup>12</sup> 5 <sup>10</sup> 6 <sup>5</sup> 5 <sup>2</sup> 6 <sup>13</sup> 6 <sup>9</sup> 7 <sup>6</sup> 6 7 <sup>14</sup> 7 <sup>8</sup> 8 <sup>7</sup>

TABLE III  
MAXIMUM-WEIGHT GROUP CODES ( $M = 3$ )

$h$	Labels of Extra Columns from MRT	Weights $w_i$
$k = 2$	1 2 3 4	01 01 + 10 01 + 11 01 + 12
$k = 3$	1 2 3 4 5 6 7 8 9 10 11 12 13	001 001 + 010 001 + 100 001 + 111 001 + 112 001 + 120 001 + 121 001 + 011 001 + 102 001 + 122 001 + 012 001 + 101 001 + 110

TABLE IV  
MAXIMUM-WEIGHT GROUP CODES ( $M = 4$ )

$h$	Labels of Extra Columns from MRT	Weights $w_i$
$k = 2$	1 2 3 4 5	0 <sup>3</sup> 1 <sup>12</sup> 1 <sup>6</sup> 2 <sup>9</sup> 2 <sup>9</sup> 3 <sup>6</sup> 3 <sup>12</sup> 4 <sup>3</sup> 4 <sup>15</sup>
$k = 3$	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21	0 <sup>15</sup> 1 <sup>48</sup> 0 <sup>3</sup> 1 <sup>24</sup> 2 <sup>36</sup> 1 <sup>9</sup> 2 <sup>27</sup> 3 <sup>27</sup> 2 <sup>18</sup> 3 <sup>24</sup> 4 <sup>21</sup> 3 <sup>30</sup> 4 <sup>15</sup> 5 <sup>18</sup> 4 <sup>45</sup> 6 <sup>18</sup> 4 <sup>9</sup> 5 <sup>36</sup> 6 <sup>8</sup> 7 <sup>12</sup> 5 <sup>18</sup> 6 <sup>30</sup> 7 <sup>6</sup> 8 <sup>9</sup> 6 <sup>27</sup> 7 <sup>27</sup> 9 <sup>9</sup> 6 <sup>3</sup> 7 <sup>33</sup> 8 <sup>18</sup> 9 <sup>3</sup> 10 <sup>6</sup> 7 <sup>6</sup> 8 <sup>39</sup> 9 <sup>12</sup> 11 <sup>6</sup> 8 <sup>9</sup> 9 <sup>48</sup> 12 <sup>6</sup> 9 <sup>21</sup> 10 <sup>36</sup> 12 <sup>3</sup> 13 <sup>3</sup> 10 <sup>33</sup> 11 <sup>24</sup> 12 <sup>3</sup> 14 <sup>3</sup> 11 <sup>45</sup> 12 <sup>15</sup> 15 <sup>3</sup> 12 <sup>60</sup> 16 <sup>3</sup> 12 <sup>12</sup> 13 <sup>48</sup> 16 <sup>3</sup> 13 <sup>24</sup> 14 <sup>36</sup> 16 <sup>3</sup> 14 <sup>36</sup> 15 <sup>24</sup> 16 <sup>3</sup> 15 <sup>48</sup> 16 <sup>15</sup> 16 <sup>21</sup>

Because of the symmetry among the non-null group elements,  $\tau'_r$  is independent of  $x$ . The following recursion relations connect  $\tau_r$  and  $\tau'_r$ :

$$\tau_{r+1} = (M - 1)\tau'_r$$

$$\tau'_{r+1} = \tau_r + (M - 2)\tau'_r.$$

The former of these indicates that one can get  $s_{r+1} = -x$  in  $(M - 1)$  ways, namely by taking  $a_{r+1} = -x$  where  $s_r = x$ ,  $x \neq 0$ ;  $s_r = x$  was formed in  $\tau'_r$  ways. Similarly one gets  $s_{r+1} = x \neq 0$  by adding  $a_{r+1} = x$  to  $s_r = -x$  or by adding the element  $x - y$  to  $s_r = y \neq 0$ . The former can be done in one way, the latter in  $(M - 2)$  ways.

The solution of the above difference equations with The symmetry relation  
initial conditions  $\tau_1 = 0$ ,  $\tau'_1 = 1$  is

$$\tau_r = (M-1)[(M-1)^{r-1} - (-1)^{r-1}]/M$$

$$\tau'_r = [(M-1)^r - (-1)^r]/M.$$

Thus we finally get

$$\mu_{mn} = M^{-1} \left\{ \binom{k}{n} (M-1)^n + \sum_{r=0}^m \binom{m}{r} \binom{k-m}{n-r} (-1)^r (M-1)^{n-r+1} \right\}.$$

It is often convenient to use the generating functions

$$F_m(z) = \sum_{n=0}^k \mu_{mn} z^n = M^{-1} \{ [1 + (M-1)z]^k + (M-1)[1 + (M-1)z]^{k-m}(1-z)^m \}.$$

In particular, the total number of '0's in a column or row of the MRT is

$$F_m(1) = \sum_{n=0}^k \mu_{mn} = M^k, \quad m = 0, \\ = M^{k-1}, \quad m \neq 0.$$

Particularly simple values of  $\mu_{mn}$  are:

$$\mu_{m0} = 1,$$

$$\mu_{mi} = (M-1)(k-m),$$

$$\mu_{mk} = M^{-1}(M-1)^{k-m+1}[(M-1)^{m-1} + (-1)^m].$$

$$\binom{k}{m} \mu_{mn} (M-1)^m = \binom{k}{n} \mu_{nm} (M-1)^n$$

follows from the symmetry of the MRT. To find the numbers of '0's in the blocks of the reduced MRT, divide all the  $\mu_{mn}$ 's by  $(M-1)$ ,  $1 \leq (m, n) \leq k$ .

For a binary MRT ( $M=2$ ), one has the simpler generating function

$$F_m(z) = \frac{1}{2}[(1+z)^k + (1+z)^{k-m}(1-z)^m].$$

For  $k=5$ ,  $M=2$ , for instance, the matrix  $\|\mu_{mn}\|$  is

$$\|\mu_{mn}\| = \begin{bmatrix} 1 & 5 & 10 & 10 & 5 & 1 \\ 1 & 4 & 6 & 4 & 1 & 0 \\ 1 & 3 & 4 & 4 & 3 & 1 \\ 1 & 2 & 4 & 6 & 3 & 0 \\ 1 & 1 & 6 & 6 & 1 & 1 \\ 1 & 0 & 10 & 0 & 5 & 0 \end{bmatrix}.$$

#### ACKNOWLEDGMENT

The author is indebted to E. Scherer, Dr. E. Muehldorf, and Dr. R. Filipowsky of Advanced Development, Westinghouse Electronics Division, Baltimore, Md., for discussions which stimulated the work reported here.

## CORRECTION

The Editor wishes to call attention to the following corrections in G. R. Welty's paper "Quaternary Codes for Pulsed Radar," which appeared on pages 400-408 of the June, 1960, issue of these TRANSACTIONS.

- 1) Page 402, column 2, next to last equation: Right-hand side should read

$$\begin{bmatrix} \alpha & \alpha \\ \alpha & \beta \end{bmatrix}.$$

- 2) Page 405, column 1, four and one-half inches from bottom of page: The equation should begin with

$$m_p = \begin{bmatrix} p & \sum \cdots \\ v & \sum \cdots \end{bmatrix}.$$

- 3) Page 408, column 2, second equation: Left-hand side should read

$$D_i^k + D_i^k + A_i^k + A_k^k.$$



# Correspondence

## Second-Order Properties of the Pre-Envelope and Envelope Processes\*

In a recent paper, Dugundji<sup>1</sup> introduced a generalized definition of envelope based on the notion of "analytic signal" or "pre-envelope." Section IV of Dugundji's paper contains the results: 1) The time autocorrelation function of the Hilbert transform of a waveform is equal to the time autocorrelation of the original waveform, 2) The time cross-correlation function between a waveform and its Hilbert transform is the Hilbert transform of the time autocorrelation of the original waveform, 3) The time autocorrelation of the pre-envelope of a waveform is twice the pre-envelope of the time autocorrelation function of the original waveform. For ergodic processes, the same results remain true, indeed, when time averages are replaced by ensemble averages. The purpose of this note is to show that the results mentioned above of Section IV in Dugundji's paper remain true when *time averages* are replaced by *ensemble averages*, regardless of ergodicity, the only requirement being that the process be wide sense stationary. It will also be shown that a corollary of result 3), recently pointed out by Brown,<sup>2,3</sup> the envelope of an ergodic process has a variance which is twice the variance of the original process also remains true when the word *ergodic* is replaced by the words *wide sense stationary*.

The key to the proofs given here is to consider the frequency domain representation of the Hilbert transform. This approach simplifies the proofs since the frequency domain representation of the Hilbert transform is a simple all pass, nonrealizable "filter" or transfer function.

Letting  $\{u(t)\}$  be a wide sense stationary process and  $S_u(f)$  (with  $\int_{-\infty}^{\infty} S_u(f) df < \infty$ ) be the spectral density of the process, the transfer function  $Y(f)$  defines a linear operation on  $\{u(t)\}$  if and only if<sup>4</sup>

$$\int_{-\infty}^{\infty} |Y(f)|^2 S_u(f) df < \infty;$$

if  $\{\hat{u}(t)\}$  is the result of operating with  $Y(f)$  on  $\{u(t)\}$  then  $\{\hat{u}(t)\}$  is also wide sense stationary with the spectral density:

$$S_{\hat{u}}(f) = |Y(f)|^2 S_u(f)$$

and the cross spectral density  $S_{u,\hat{u}}(f)$  is

given by

$$S_{u,\hat{u}}(f) = Y(f) S_u(f).$$

The linear operation induced by

$$Y(f) = \begin{cases} -i & f > 0, \\ 0 & f = 0, \\ i & f < 0, \end{cases} \quad (1)$$

$$= -i \cdot \text{sgn}(f)$$

will now be defined as the Hilbert transform, the familiar time domain representation of the Hilbert transform will be derived later from (1).

1) The spectral density of  $\{\hat{u}(t)\}$ , where  $\{\hat{u}(t)\}$  is the Hilbert transform of  $\{u(t)\}$ , is, therefore, given by

$$S_{\hat{u}}(f) = |Y(f)|^2 S_u(f) \\ = S_u(f), \quad \text{for } f \neq 0$$

and therefore, the ensemble autocorrelation function of the  $\{\hat{u}(t)\}$  process satisfies

$$R_{\hat{u}}(\tau) = R_u(\tau).$$

2) The cross spectral density between  $u$  and  $\hat{u}$  is given by

$$S_{u,\hat{u}}(f) = Y(f) S_u(f) \\ = -i \cdot \text{sgn}(f) S_u(f) \quad (2)$$

the ensemble cross-correlation  $R_{u,\hat{u}}(\tau)$  is, therefore,

$$R_{u,\hat{u}}(\tau) = \int_{-\infty}^{\infty} Y(f) S_u(f) e^{i2\pi f \tau} df.$$

Since  $|Y(f)| = 1$  and  $S_u(f)$  is integrable  $(-\infty, \infty)$ ,  $R_{u,\hat{u}}(\tau)$  is defined for all  $\tau$ , is bounded and continuous, and tends to zero as  $\tau$  tends to  $\pm\infty$ .

As the Hilbert transform was defined in (1) in the frequency domain only, we have to show that in the time domain the relation between  $R_u$  and  $R_{u,\hat{u}}$  is given by

$$R_{u,\hat{u}}(\tau) = \hat{R}_u(\tau) = \frac{1}{\pi} P \int_{-\infty}^{\infty} \frac{R_u(t)}{\tau - t} dt$$

where  $P$  denotes the principal value. In order to derive the last equation, let

$$Y(f, \delta, A) = \frac{1}{\pi} \left\{ \int_{-A}^{-\delta} \frac{e^{-i2\pi f t}}{t} dt \right. \\ \left. + \int_{\delta}^A \frac{e^{-i2\pi f t}}{t} dt \right\}, \quad (A > \delta > 0)$$

$$= -\frac{2i}{\pi} (Si(2\pi f A) - Si(2\pi f \delta))$$

where

$$Si(x) = \int_0^x \frac{\sin y}{y} dy;$$

then  $Y(f, \delta, A)$  is uniformly bounded in  $f$ ,  $A$ ,  $\delta$  and  $Y(f, \delta, A)$  tends to  $Y(f)$  as  $A \rightarrow \infty$  and  $\delta \rightarrow 0$ . Therefore,

$$\hat{R}(\tau) = \lim_{\substack{A \rightarrow \infty \\ \delta \rightarrow 0}} \int_{-\infty}^{\infty} Y(f, \delta, A) S_u(f) e^{i2\pi f \tau} df$$

Hence, by the convolution theorem,

$$\hat{R}(\tau) = \lim_{\substack{A \rightarrow \infty \\ \delta \rightarrow 0}} \left( \frac{1}{\pi} \int_{-A+\tau}^{-\delta+\tau} \frac{R_u(t)}{\tau - t} dt \right. \\ \left. + \frac{1}{\pi} \int_{\delta+\tau}^{A+\tau} \frac{R_u(t)}{-t} dt \right) \\ = \frac{1}{\pi} P \int_{-\infty}^{\infty} \frac{R_u(t)}{\tau - t} dt. \quad (3)$$

3) The pre-envelope process  $\{u(t) + i\hat{u}(t)\}$  is obtained from  $\{u(t)\}$  by a linear operation with the transfer function  $[1 + iY(f)]$ , where  $Y(f)$  is as defined in (1); hence,

$$S_{(u+i\hat{u})}(f) = |1 + iY(f)|^2 S_u(f) \\ = 2[1 + iY(f)] S_u(f) \\ = \begin{cases} 4S_u(f), & f > 0 \\ 2S_u(f), & f = 0 \\ 0, & f < 0, \end{cases} \quad (4)$$

and from (1), (2), (4), the ensemble autocorrelation function of the process  $\{u(t) + i\hat{u}(t)\}$  is given by

$$R_{u+i\hat{u}}(\tau) = 2[R_u(\tau) + i\hat{R}_u(\tau)].$$

4) The envelope  $V(t)$  of  $u(t)$  is defined as  $V(t) = [u^2(t) + \hat{u}^2(t)]^{1/2}$ . Therefore the expectation of  $V^2(t)$  is given by

$$E[V^2(t)] = R_u(0) + R_{\hat{u}}(0) = 2R_u(0).$$

Hence, the ensemble average of  $V^2(t)$  is twice the ensemble average of  $u^2(t)$ .

As for the time domain representation of the operation induced by  $Y(f)$  in (1) with respect to the process  $\{u(t)\}$ , using the same approximation as in the derivation of (3), it follows that  $\hat{u}(t)$  is the limit in the mean of

$$\frac{1}{\pi} \int_{t-A}^{t-\delta} \frac{u(\tau)}{t - \tau} d\tau + \frac{1}{\pi} \int_{t+\delta}^{t+A} \frac{u(\tau)}{t - \tau} d\tau$$

as  $A \rightarrow \infty$ ,  $\delta \rightarrow 0$ .

The representation of the Hilbert transform as a (all-pass, nonrealizable) "filter" or "transfer function" was used in this note to show that some known properties of the pre-envelope and envelope of ergodic processes are actually second-order properties

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<sup>1</sup> J. Dugundji, "Envelopes and pre-envelopes of real waveforms," IRE TRANS. ON INFORMATION THEORY, vol. IT-4, pp. 53-57; March, 1958.

<sup>2</sup> W. M. Brown, "Some results on noise through circuits," IRE TRANS. ON CIRCUIT THEORY, vol. CT-6, pp. 217-227; May, 1959.

<sup>3</sup> J. L. Brown, Jr., "A property of the generalized envelope," IRE TRANS. ON CIRCUIT THEORY, vol. CT-6, p. 325; September, 1959.

<sup>4</sup> J. L. Doob, "Stochastic Processes," John Wiley and Sons, Inc., New York, N. Y., p. 534; 1953.

*i.e.*, they hold for any wide sense stationary process. This representation can also be used to simplify the derivation of some other results on Hilbert transforms and pre-envelopes. The frequency domain analysis has an additional advantage over time domain analysis in this case, since it avoids manipulations with improper integrals.

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## Upper Bounds for Error Detecting and Correcting Codes\*

The excellent paper submitted by N. Wax,<sup>1</sup> prompts me to contribute some additional thoughts for possible extension of the work on this subject.

From an examination of Table I, "Collected Results," in the original paper, the Hamming bound is apparently superior for low redundancy, or, equivalently, for small  $e/n$  ratios, whereas the improved "soft sphere" model is better for a range of moderate error correction.

This letter describes an approach to an error-correcting bound that can be made smaller than either of the aforementioned, under the condition that the number of correctable errors is large for a given  $n$ . Although a rigorous proof is not included in this letter, a logical development is offered.

The described bound, which may be referred to as the maximal codistant bound, arises from an argument that is in contrast to the usual "sphere" geometrical model; *i.e.*, Hamming<sup>2</sup> packs  $v$  disjoint spheres of error-correcting radius  $e$  to produce a minimum  $n$  space—of

$$v \sum_{i=0}^e \binom{n}{i} \leq 2^n.$$

On the other hand, Wax's bounds use clever geometrical techniques, which, as an analog, use rigid and elastic spheres in an attempt to fill the  $n$  space, and thereby arrive at a better estimate of the information density.

The maximal codistant model assumes a given  $n$  space and a number of message points,  $v$ , to be disposed in such a manner as to yield a maximal mutual separation. By maximizing the minimum of such distances, a corresponding maximum error-correcting capability will be indicated. The reasoning proceeds on the basis that, in a given  $n$  space, the sum of all combinations of all distances between the  $v$  message points (for a binary field) can not exceed  $2^n n/4$ . This magnitude is obtained when the  $i$ th digit of all  $v$  words is examined.

\* Received by the PGIT, May 20, 1960.

<sup>1</sup> N. Wax, "On upper bounds for error-detecting and error-correcting codes of finite length," IRE TRANS. ON INFORMATION THEORY, vol. IT-5, p. 68; December, 1959.

<sup>2</sup> R. W. Hamming, "Error-detecting and error-correcting codes," Bell Sys. Tech. J., p. 147; April, 1950.

TABLE I  
COLLECTED RESULTS

	$R^2$	0.75	1.25	1.75	2.25	2.75	3.25
$n$	$e$	1	3	2	4	5	6
7	$v_1$	74.2	12.4	4.1			
	$v_H$	16	4.4	2			
	$v_2$	18.2*	3.1	2.1			
	$v_c$	—	3.33	2			
	$N_B$	16	2	2			
8	$v_1$	199.3	25.6	7.1			
	$v_H$	28.4	6.9	2.8			
	$v_2$	20.3*	5.3	3			
	$v_c$	—	5	2.34			
	$N_B$	20**	4	2			
9	$v_1$	56.7	56.2	12.9	4.8		
	$v_H$	51.2	11.1	3.9	2		
	$v_2$	39.7*	9.2	4.2	2.7		
	$v_c$	—	10	2.8	2		
	$N_B$	38**	6	2	2		
10	$v_2$	$1.69 \times 10^3$	128.7	25.0	7.6		
	$v_H$	93.1	18.3	5.8	2.7		
	$v_2$	82.2	16.6	6.1	3.4		
	$v_c$	—	—	3.5	2.25		
	$N_B$	68**	12	2	2		
11	$v_1$	$5.29 \times 10^3$	312.5	50.6	13.5	5.5	
	$v_H$	170.7	30.6	8.8	3.6	2	
	$v_2$	154.8*	26.5*	8.6*	4.3	2.8	
	$v_c$	—	—	4.67	2.58	2	
	$N_B$	128	24	4	2	2	
12	$v_1$	$1.72 \times 10^4$	781.2	106.9	25.5	8.8	
	$v_H$	315.1	51.8	13.7	5.2	2.6	
	$v_2$	346.8*	46.7*	12.7*	5.7	3.3	
	$v_c$	—	—	7	3	2.2	
	$N_B$	256	24	4	2	2	
13	$v_1$	$5.84 \times 10^4$	$2.05 \times 10^3$	235.8	48.9	15.2	6.3
	$v_H$	585.1	89.0	21.7	7.5	3.4	2
	$v_2$	806*	85.1*	19.3*	7.2*	4.0*	2.9
	$v_c$	—	—	14	3.6	2.44	2
	$N_B$	512	32	8	2	2	2
14	$v_1$	$2.05 \times 10^5$	$5.56 \times 10^3$	537.6	97.6	26.8	10.0
	$v_H$	$1.09 \times 10^3$	154.6	34.9	11.1	4.7	2.5
	$v_2$	1913*	160*	30.1*	9.8*	4.9*	3.3
	$v_c$	—	—	—	4.5	2.76	2.16
	$N_B$	1024	48	16	4	2	2
15	$v_1$	$7.44 \times 10^5$	$1.55 \times 10^4$	537.6	97.6	26.8	10.0
	$v_H$	$2.05 \times 10^3$	270.8	56.9	16.9	6.6	3.3
	$v_2$	4656*	309.8*	48.9*	13.8*	6.2*	3.9
	$v_c$	—	—	—	6	3.14	2.36
	$N_B$	2048	—	32	4	2	2
16	$v_1$	$2.78 \times 10^6$	$4.47 \times 10^4$	$3.11 \times 10^3$	431.0	94.0	28.5
	$v_H$	$3.86 \times 10^3$	478.4	94.0	26.0	9.5	4.4
	$v_2$	$1.16 \times 10^4$ *	617.3*	82.0*	24.2	8.8	4.7
	$v_c$	—	—	—	9	3.67	2.6
	$N_B$	2048	—	32	—	2	2
17	$v_1$	$1.07 \times 10^7$	$1.33 \times 10^5$	$7.81 \times 10^3$	951.5	185.2	50.7
	$v_H$	$7.32 \times 10^3$	851.1	157.2	40.8	13.9	6.0
	$v_2$	$2.96 \times 10^4$ *	1264*	140.0*	37.5	12.1	5.9
	$v_c$	—	—	—	18	4.4	2.9
	$N_B$	4096	—	64	—	4	2

$v_1$  = the upper bound obtained from the "hard sphere" model.

$v_2$  = the improved upper bound, using the "soft sphere" model.

$v_H$  = the Hamming bound.

$v_c$  = the Maximal Codistant bound.

$N_B$  = the best value actually found. These entries have been taken largely from Laemmel, except for entries marked with a double asterisk.

To assure a maximum sum of distances (in the  $i$ th column), there must be an equal number of ones and zeros. (Hence, a necessary but insufficient condition for meeting the bound is that  $v$  be even.) This produces the sum  $(v/2)^2$ .

This is then increased by the factor  $n$  to account for all dimensions. The next step is to let such total distance be distributed, so that all mutual distances are equal. This assures that the minimum distance will be maximized. Since there are  $\binom{v}{2}$  combinations of "paths" among

$v$  points, the minimum distance between message points cannot exceed  $nv/[2(v-1)]$ . Hence,  $e_c \leq nv/[4(v-1)] - \frac{1}{2}$  would be the upper limit for error correction. It will be observed that the error-detection upper bound,  $e_d \leq nv/[4(v-1)]$ , can be realized

exactly in many existing codes.  $v$  need not necessarily be a power of 2 (as in a systematic code) for meeting the bound. (An example is  $n = 11$ ,  $v = 12$ , and  $e = 3$ . This is achieved by using all eleven cyclic shifts of the code word, 11101101000, and the zero vector.) Note also that for reasonably large  $v$ , the well-known result of  $\lim_{v \rightarrow \infty} e = n/4$  immediately becomes apparent.

As stated previously, the maximal codistant bound applies only to codes in which  $e$  is relatively large. This is plausible from the standpoint that, if the space is sufficiently large, a few message points can always be disposed to meet, almost or exactly, the codistance symmetry requirement.

The range over which the maximal bound appears to be equal or superior to



the Hamming bound is  $2e + 1 \leq n \leq 4e + 1$ ,  $e \neq 1$  and the trivial case,  $2e + 1 \leq n \leq 4e$ ,  $e = 1$ .

The table in Prof. Wax's paper is herein duplicated and supplemented to include the maximal codistant bound. In this extended form, the inequality becomes  $v_e \leq (4e + 2)/(4e + 2 - n)$ . Again, the limits on  $n = f(e)$  have been observed, which limits the entries only to part of the table.

In order to highlight the ranges over which each of the bounds excel, the best limit on  $v_e$  for given  $n$  and  $e$  is shown in Table II.

TABLE II

	1	2	3	4	5	6
7	H	S	HC			
8	S	CC	C			
9	S	SS	CC	HC		
10	S	SS	CC	C		
11	S	SS	CC	CC	HC	
12	H	SS	CC	CC	CC	HC
13	H	SS	CC	CC	CC	CC
14	H	SS	CC	CC	CC	CC
15	H	SS	CC	CC	CC	CC
16	H	SS	CC	CC	CC	CC
17	H	SS	CC	CC	CC	CC

H—Hamming's Bound.

S—Wax's Soft Sphere Bound.

C—Maximal Codistant Bound.

HC—indicates that both bounds yield the same result.

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## A Note on Error Statistics in Fading Radioteletype Circuits\*

A great deal of study has been devoted in recent years to the problem of detecting binary data which are transmitted through noisy, fading channels. Nearly all published theoretical investigations, however, have been concerned only with minimal first-order error probabilities. There is at present considerable interest in applying error-correcting codes to fading radio circuits, and this raises the question of higher-order error probabilities. A sample computation of one such statistic is given below, and its relevance is discussed briefly.

Reiger and others have shown<sup>1</sup> that when additive white Gaussian noise is the only form of disturbance, the error probability in noncoherent, matched-filter detection of frequency-shift-keyed teletype is

$$P(\epsilon_1 | r_1) = \frac{1}{2} \exp \left[ -\frac{r_1}{2} \right] \quad (1)$$

where  $r_1$  is the signal-to-noise power ratio.

If the signal is subject to nonselective fading,  $r_1$  must be considered as a random variable and a mean value for the error probability can be found by averaging over all values of  $r_1$ . For fading which is Rayleigh-distributed, the probability density function (pdf) of  $r_1$  is

$$p(r_1) = \frac{1}{\rho} \exp \left[ -\frac{r_1}{\rho} \right], 0 \leq r_1 \quad (2)$$

where  $\rho$  is the mean value of the fading signal/noise ratio. Thus the mean error probability under Rayleigh-fading conditions is<sup>2</sup>

$$P(\epsilon_1) = \int_0^\infty p(r_1) P(\epsilon_1 | r_1) dr_1 \\ = \frac{1}{\rho + 2} \quad (3)$$

Clearly, this result applies only to sets of decisions whose members are spaced sufficiently far apart in time, frequency, or space so that they are essentially independent; it certainly does not apply to contiguous data pulses which are transmitted at a rate considerably faster than the "speed" of the fading.

To evaluate the average first-order conditional error probability in slow-Rayleigh-fading situations, one must find the average probability of two adjacent errors. This probability, given the signal-to-noise ratios at the two detection instants, is

$$P(\epsilon_1, \epsilon_2 | r_1, r_2) = \frac{1}{2} \exp \left[ -\frac{r_1}{2} \right] \\ \cdot \frac{1}{2} \exp \left[ -\frac{r_2}{2} \right]. \quad (4)$$

An average value for this error-doublet probability can be found by weighting (4) with the bivariate pdf of  $r_1$  and  $r_2$ , which is<sup>3</sup>

$$p(r_1, r_2) = \frac{1}{\rho^2(1 - \varphi^2)} \\ \cdot \exp \left[ -\frac{r_1 + r_2}{\rho(1 - \varphi^2)} \right] \\ \cdot I_0 \left[ \left( \frac{2\varphi}{1 - \varphi^2} \right) \sqrt{\frac{r_1 r_2}{\rho^2}} \right] \\ \begin{cases} 0 \leq r_1, r_2 \\ 0 \leq \varphi \leq 1 \end{cases} \quad (5)$$

(The parameter  $\varphi$  which appears in (5) is the correlation coefficient over the pulse length of the quadrature components of the fading signal. In essence,  $\varphi$  is a measure of the "speed" of the fading. When  $\varphi \approx 0$ , the fading rate exceeds the data rate, while when  $\varphi \approx 1$ , the fading is very slow indeed.) The average probability of two

adjacent errors is

$$P(\epsilon_1, \epsilon_2) = \int_0^\infty \int_0^\infty p(r_1, r_2) \\ \cdot P(\epsilon_1, \epsilon_2 | r_1, r_2) dr_1 dr_2 \\ = \frac{1}{\rho^2(1 - \varphi^2) + 4\rho + 4}. \quad (6)$$

The average first-order conditional error probability is

$$P(\epsilon_2 | \epsilon_1) = \frac{\rho + 2}{\rho^2(1 - \varphi^2) + 4\rho + 4}. \quad (7)$$

When  $\varphi \approx 0$  (fast-fading), the conditional error probability approaches the first-order error probability given by (3). This is a condition which violates the assumption underlying (1), and which is almost never met in practice. When  $\varphi > 0$ , the conditional probability always exceeds the first-order probability. It is interesting to put some real-life numbers into (3) and (7). For  $\rho = 30$  db and  $\varphi = 0.995$ , which are values characteristic of high-frequency long-range radio practice:

$$P(\epsilon_1) \approx 10^{-3}$$

$$P(\epsilon_2 | \epsilon_1) \approx 7 \times 10^{-2}.$$

These values imply that error-burst-correcting codes may be useful for fading radio circuits.

The preceding results are the simplest of many which can be derived. Recurrence formulas can sometimes be developed (depending on the correlation characteristics of the fading) to reduce the multiple integrals which arise in evaluating multiple-error clusters, and combinatorial analysis can be used to determine what types of error-clusters warrant consideration within given redundancy constraints. There are, however, serious limitations on the results given here, and on direct extensions thereto. For example, (6) and (7) are valid only for white noise interference and Rayleigh fading, and apply only to nondiversity reception. Furthermore, they are limited to FSK systems with narrow frequency shifts, for an underlying assumption is that fades in the "mark" and "space" sub-channels are completely correlated. If this assumption is not made, tractable general results can't be derived readily because the conditional probabilities will depend upon what character is being sent. Unfortunately, the two classes of service wherein FSK is most widely used—h-layer propagation and ionosscatter propagation—do not conform to these limitations. In the former, stationary white noise is an inadequate model for additive disturbances, and in the latter, wide frequency shifts are normally used. Thus, calculations of the sort discussed here may prove to be mainly of academic interest.

The writer wishes to thank officials at the USASRDL and the Department of Defense for permission to publish this letter.

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\* Received by the PGIT, February 15, 1960. The work discussed in this letter was done in 1957-1958 at the Long Range Radio Branch of the USASRDL, Fort Monmouth, N. J.

<sup>1</sup> S. Reiger, "Error probabilities of binary data transmission systems in the presence of random noise," 1953 IRE NATIONAL CONVENTION RECORD, pt. 8, pp. 72-79.

<sup>2</sup> M. Masonson, "Binary transmissions through noise and fading," 1957 IRE NATIONAL CONVENTION RECORD, pt. 2, pp. 69-83.

<sup>3</sup> S. O. Rice, "Mathematical analysis of random noise," in "Selected Papers on Noise and Stochastic Processes," N. Wax, ed., Dover Publications, Inc., New York, N. Y., pp. 133-294; 1954.

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# Abstracts

This section of the issue is devoted to abstracts of material which may be of interest to PGIT members. Sources are Government, Industrial and University reports, and books and journals published outside the United States. Readers familiar with material of this nature which is suitable for abstracting are requested to communicate the pertinent information to one of the Editors or Correspondents listed below.

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**Chain Codes and their Electronic Applications**—F. G. Heath and M. W. Gribble (in English). (IEE Monograph No. 392M; July, 1960.)

A "chain code" is one using fixed-length groups of  $n$  binary digits, where each group uses  $n - 1$  consecutive digits of the previous group shifted along one place, and one new digit constructed by some logical rule from the digits of the previous group. The groups can be constructed consecutively by a combination of a shift register with logic circuits for constructing the one new digit from the old ones. This method of construction bears some resemblance to the construction of check digits in Hamming codes, and chain codes can be used for error detection and for error correction on the basis of exhaustive comparison and minimum number of erroneous digits.

Chain-code generators also serve as counters, or for frequency division of variable-frequency input pulses.

**Distortion Distribution and Error Probability in Binary Transmission Systems**—Y. Hoshiko, T. Minami, and T. Omori (in Japanese). (*J. Inst. Elec. Comm. Engrs. Japan*, vol. 43, pp. 146-153; February, 1960.)

The most important factors which cause error in binary transmission systems are

noise and transmission distortion. In this paper, we discuss the residual response (intersymbol interference) at sampling points and analyze the general form of the distribution function of the residual response of a random binary signal pattern. This distribution function is ultimately given in terms of the characteristic transmission distortion function. The over-all effect of both transmission distortion and noise can then be obtained by convolution of distribution functions. A numerical example is given using the distortion of a constant- $K$  filter circuit, and the error rate is computed at various signal-to-noise ratios.

**On  $(\sin x)/x$  Sampling in the Case of Non-Band-Limited Functions**—K. R. Johnson (in English). (Lincoln Lab., Mass. Inst. Tech., Lexington, Mass., Tech. Rept. 195; February 16, 1959.)

A theoretical investigation is presented of the use of  $(\sin x)/x$  sampling to represent a function  $f(t)$  having a Fourier transform  $g(\omega)$  such that for large  $|\omega|$ ,  $|g|$  and  $|dg/d\omega|$  tend to zero as  $|\omega|^{-\alpha_1}$  and  $|\omega|^{-\alpha_2}$ , respectively, when  $\alpha_1 > 2$ ,  $\alpha_2 > 2$ . An upper bound is given for the error

$$\epsilon = \left| f(t) - \sum_{h=-\infty}^{\infty} f\left(\frac{\pi n}{\omega_s}\right) \frac{\sin(\omega_s t - \pi n)}{\omega_s t - \pi n} \right|$$

as a function of  $\omega_s$  and parameters describing the behavior of the transform of  $f$ . It is shown that under the above indicated conditions  $\epsilon$  approaches zero uniformly in  $t$  as  $\omega_s$  approaches infinity. Also, an upper bound is obtained for  $\epsilon$  for the case of summation over only a finite number of sample points. The uniformity of the convergence of the representation as the number of sample points increases is investigated. In addition, there is a rigorous proof of the  $(\sin x)/x$  sampling theorem for band-limiting continuous function in  $L_1$ .

**Representations of Vector-Valued Random Processes**—E. J. Kelly and W. L. Root (in English). (Lincoln Lab., Mass. Inst. Tech., Lexington, Mass., Group Rept. 55-21; March 7, 1960.)

In this note we extend two representation theorems, well-known for ordinary random processes, to the case of vector-valued random processes which are continuous in mean square. The process to be represented may have finitely or, if certain convergence conditions are satisfied, infinitely many components. The first of these extensions is an orthogonal series representation which holds on a finite interval. It is closely analogous to the Karhunen-Loève representation for complex-valued random processes, and we prove its validity by an

argument which parallels a standard proof of the Karhunen-Loève theorem. A generalization of Mercer's theorem for continuous, definite kernels is required, but it also can be proved by the same arguments as in the classical case.

The second generalization is a vector spectral representation theorem, holding on the entire real line, under the weakest natural assumption, namely, harmonizability. This is not simply a reapplication of the usual theorem to a different space, but, like the orthogonal series representation, it requires a slight extension of the previous results.

The representations derived here promise to be useful in signal-detection-in-noise problems where the detecting apparatus has more than one sensor, as for example the analysis of a "space-diversity" radio or radar receiver with multiple antennas.

**Error Probabilities for the Ideal Detection of Signals Perturbed by Scatter and Noise**—R. Price (in English). (Lincoln Lab., Mass. Inst. Tech., Lexington, Mass., Group Rept. 34-40; October 3, 1955.)

Previous studies have shown how the functional form of the ideal, probability-computing receiver may be found for a communication system in which one of a number of possible bandpass waveforms is transmitted over a channel containing one or more scatter-paths and additive white Gaussian noise. In this paper, a measure of the over-all performance of such a system, employing the ideal receiver, is found by assuming that a decision about which waveform was transmitted is made on the basis of the *a posteriori* probabilities computed by the receiver. The probability of error  $P_m(e)$  in this decision is taken as the system performance, and, since it is the minimum probability of error obtainable by any receiver for the given transmitter and channel, this performance measure may be considered to be a property of the transmitter-channel combination alone.

Only for the rather restricted case of on-off transmission through a single path have solutions been obtained for  $P_m(e)$ , and even then only in terms of the eigenvalues of a homogeneous integral equation involving the envelope of the transmitted waveform and a function that yields the complete statistical description of the scatter-path. In cases where the path is of a very simple Markoff type and the envelope is either constant for a finite interval or exponentially decaying over an infinite time interval, the integral equation has been solved, and specific numerical results for  $P_m(e)$  have been obtained after rather laborious computation. In the limiting cases of very slow and very fast scatter-path fluctuations, it has been possible to obtain good approximations to  $P_m(e)$  for a wider variety of envelopes and scatter-path statistics.

In the special cases previously mentioned, sufficient results have been obtained to demonstrate two interesting characteristics of scatter-path transmission which may hold true in general. First, for sufficiently small additive noise, fast scatter-path

fluctuations yield better system performance than slower ones. Second, in the case of a constant transmitted envelope, increasing the duration of the transmitted waveform in the same ratio that the additive noise is decreased leaves  $P_m(e)$  unchanged for slower scatter fluctuations, while the duration varies as the square of the noise for fixed performance when the scatter is fluctuating rapidly.

It has been possible to draw some comparisons between the performance of the system employing the ideal receiver and the best performance obtained from systems having identical transmitter-channel combinations but different receivers. In one case, the performance has been found for a rather fictitious receiver that is somehow supplied directly with complete information about the scatter-path fluctuations as well as with the received waveform. Naturally, this performance is better than that obtained with the more realizable ideal receiver, and this improvement is shown to increase with faster fluctuation of the scatter-path. Two other receivers that have been studied employ a correlation-envelope detector and an energy-measurement detector, respectively. The former is shown to approach ideal performance for slow scatter fluctuations, while the latter approaches the ideal for fast scatter fluctuations.

An incidental result of this analysis is the determination of the probability distributions of finite-time energy measurements made on narrow-band Gaussian noises. These distributions are given in an appendix, together with details of their computation.

A large portion of the work carried out in this paper applies directly to the interesting problem of determining with greatest efficiency whether or not a noise-like, Gaussian signal, or narrow bandwidth is present in a background of additive white Gaussian noise. Such problems are encountered in radio-astronomy and molecular spectroscopy.

**Some Aspects of the Relative Efficiencies of Indian Languages**—B. S. Ramakrishna, et al. (in English). (Dept. of Elec. Comm. Engrs. Ind. Inst. Sci., Bangalore 12, South India, Tech. Rept. 1; 1959-1960.)

This monograph describes some recent statistical studies in the Indian languages Hindi, Marathi, Tamil, Malayalam, Telugu, and Kannada. The keynote of this study is that where different languages can be employed to serve the same end purpose, their relative performances as alternate means of communication can be compared on the basis of the principles of information theory. Although this report is restricted mainly to the Indian languages, the concepts and techniques developed may find wider application.

The study is based on two notions: The first of these is that for messages in different languages having the same meaning, their total entropies form inverse measures of the relative efficiencies with which the languages encode semantic content into linguistic symbols. Using samples of texts

in one language and their translations in another as semantically-equivalent materials for comparison, the authors develop an information theoretical model of translation as a process which leaves the semantic content (but not the entropy) invariant, and carries with it at the same time a certain noise in the semantic sense. On the basis of this model, the number of selective bits of information in several Indian languages semantically equivalent to one bit in English have been obtained. The implication of these results in respect of the choice of a suitable language for telegraphic communication is also discussed.

The second notion introduced here considers different scripts as alternate means of transcribing phonetic content into written symbols. It is argued (with examples chosen from the history of writing) that the speed with which a script can be written is one of the significant criteria of its merit. In the terminology of information theory this amounts to saying that between two scripts the one which takes a lesser time to write a given phonetic content has a larger channel capacity. The question whether the adaption of Roman script to Indian languages in place of their current scripts based on syllabary results in speedier or slower writing of these languages is then considered.

A subjective test was designed as follows: A number of individuals who could write both the Roman and an Indian script were asked to copy a given set of nonsense syllables in both the scripts, and the times taken by them were measured. An analysis of variance was then performed to arrive at an estimate of the intrinsic relative time requirements of the Indian and Roman scripts independently of the practice of the individuals in the two scripts. The indications of the preliminary results are that Tamil, Kannada, and Hindi may save about 5 per cent of the time by using Roman script, while Telugu and Malayalam may take about 5 per cent more time when written in Roman script.

The monograph also gives information concerning the relative frequencies of the different speech sounds, different types of syllables, and the methods of computation employed.

**Codes with Zero Correlation**—D. N. Tompkins (in English). (Engrg. Division, Hughes Aircraft Co., Culver City, Calif., Tech. Memo. 651; June, 1960.)

Codes of ternary digits are presented in which each code possesses zero cyclic autocorrelation except when perfectly correlated. The lengths of these codes are up to 19 digits.

The codes are found by a technique which generates lists of binary sequences. Each list is prime in the sense that no sequence in the list is a cyclic permutation, an order inverse or an amplitude inverse of any other sequence in the list. It is shown that the size of such a list approaches an exponential behavior as the lengths of the sequences are increased.

Application of the codes to specific areas such as pulse compression, Doppler meas-



urements, and noise synthesis is discussed. Since cyclic rather than linear correlation is requisite, its implementation is also presented.

**On the Detection and Estimation Problem for Multiple Nonstationary Random Processes**—J. K. Wolf (in English). (Dept. of Elec. Engrg., Princeton University, Princeton, N. J., Ph.D. dissertation; October, 1959.)

Two major problems in the study of statistical communication theory are the detection and estimation of signals corrupted by additive noise. In this investigation, certain aspects of both problems are examined with particular emphasis on the processing of multiple, nonstationary time series, *i.e.*, correlated random processes, the statistics of which vary with time.

As a preliminary to this study, some properties of random processes are examined, including an introduction to the concepts of stationarity, uniformity, ergodicity, and time-varying power spectra for nonstationary processes. Some theorems related to the optimum filtering of nonstationary signals are also examined.

A general formulation of the multidimensional linear filtering problem is presented next and is used in finding the minimum mean-squared error, linear time-varying filters for multidimensional inputs. Both polynomial signals and signals which are sample functions of random time series are considered. The solution to certain types of matrix integral equations which occur in this work are discussed.

The subject of random systems is examined from two different viewpoints. In the first case, a study is made of the filtering of signals which have been transmitted through a linear filter with certain random transmission characteristics. Both time-varying linear filters with random parameters and linear filters with impulsive responses which are sample functions of random processes are discussed. In the second case, the design of optimum systems is studied when the components used to construct these systems have values which vary from their nominal values in some random fashion. It is shown that the optimum nominal values of such non-ideal components will differ from the values of perfect components except under certain special conditions.

Next, the problem of detecting signals in noise is considered for the multiple input model, where each of the inputs can contain one out of many possible signals. The detection procedure for this model becomes, in general, the testing of multiple hypotheses. Two detection criteria are examined for choosing between multiple hypotheses and it is found that for both criteria, the decision is based upon the calculation of the likelihood functions for the various signals. Systems for calculating these likelihood ratios are then examined for deterministic signals, with and without

random parameters, and for signals which are sample functions of random processes. A multidimensional matched filter is introduced, and its relationship to the detection problem is examined. The choice of signals which minimizes the probability of a wrong decision is found for the case when there can be only two possible signal combinations at the input.

Finally, a useful expansion is presented for stochastic processes which are functions of two variables. The utility of this expansion in specifying optical filters for the detection of signals in noise is examined. The defining relationship for an optical matched filter is derived and related to this optical detection problem.

**Vector Stochastic Processes in Problems of Communication Theory**—E. Wong (in English). (Dept. of Elec. Engrg., Princeton University, Princeton, N. J., Ph.D. dissertation; May, 1959.)

Some aspects of the application of multidimensional stochastic processes to communication theory are studied. A standard notation and a survey of mathematical techniques are introduced at the outset, in order that continuity and consistency be maintained in the remainder of the text.

The prediction and filtering of multiple stationary time series are studied. Particular emphasis is given to the methods of solution. The matrix factorization procedure due to Wiener and Masani is extended to include the continuous case. An intuitive derivation analogous to that of Bode and Shannon is given. A class of two-dimensional problems is defined where the factorization of the spectral density may be avoided.

The maximum likelihood estimation of continuously modulated vector Gaussian processes is derived. The derivation uses a multidimensional orthogonal expansion due to others. Two practical schemes of modulation, quadrature modulation and single sideband, are discussed in this framework.

The joint probability distribution of quadratic functionals involving vector Gaussian processes is studied. The characteristic function for the joint distribution is found in terms of the eigenvalues of a homogeneous matrix integral equation. In special cases, this problem has been studied by others. Reduction to their results is demonstrated.

A relationship between the Fokker-Planck equation and an expansion of second-order probability density functions is developed. This relationship is shown to define a class of stationary Markoff processes which have useful properties.

Two problems are considered where disturbances in addition to additive noise play an important role in the reliability of communication. First, the problem where the signal has been passed through a network with random parameters is analyzed. Second, the effect of uncertainties in connections is considered. In both cases the minimum mean-squared error filters are derived.

The following papers were published singly by the Professional Group on Information Theory (I) and the Professional Group on Automata and Automatic Control (A) of the Institute of Electrical Communication Engineers of Japan, 2-8, Fujimicho Chiyodaku, Tokyo, Japan. All are in Japanese, but English abstracts are given below when available. The affiliation of the author is given so that interested readers may contact the author directly for further information.

**On a Distance-Preserving Code System (I; May 20, 1960)**—M. Fujii. (Electrotechnical Lab., 1, 2-chome, Nagata-cho Chiyoda-ku, Tokyo.)

This code system is constructed of a finite number ( $n$ ) of codes, expressed by binary symbols, and is characterized as follows: the codes are ordered in the manner of  $n$  successive integers; and for a given positive integer not greater than  $n$ , 1) if the value of the ordinary distance between two integers (mentioned above) is smaller than the given integer, then this distance is equal to Hamming distance between codes corresponding to both integers, and 2) if the former is not smaller than the given integer, then it can only be seen that the latter is also not smaller than the given integer.

Such a code system as mentioned above is devised for a treatment of the information in pattern recognition. The conception of the restricted-distance preserving code system is explained and a method of its construction is clarified.

**Zero-Crossing Information of an IF Speech Wave and its Band-Compression Systems (I; June 24, 1960)**—K. Hiratazu. (Tokyo Electrotechnical College, 2-2 Kanda Nishiki-cho, Chiyoda-ku, Tokyo.)

The syllable articulation of "carrier-leaked" SSB clipping is as high as that of SSB, approximately 90 per cent. Hence, carrier-leaked SSB clipping is available as a new information source for communication systems.

This paper indicates that the zero-crossing information in carrier-leaked SSB is a kind of special sampling of the speech wave, and that the carrier-leak level gives the properties of this information. Namely, the information in low-level carrier-leaked SSB clipping is similar to that of narrow-band FM, but that of high-level, to wide-band FM. One is applicable to a speech level dynamic control system, the other to various speech-parameter extraction or band-compression systems.

**Optimum Recognition Systems for Markoff Processes (A; July 7, 1960)**—K. Horiuchi. (Waseda University, School of Science and Engrg., 1-647, Totsuka-cho, Shinjuku-ku, Tokyo.)

Every automaton has a system or organ of perception in a broad sense and recognizes

perceived objects by its allowable function. In practice, the individual percept undergoes some distortions or deteriorations from the conceptional pattern stored in the brain or in some equivalent system for recognition. Furthermore, even if all the given percepts are exactly the same as the conceptional ones, the inevitable imperfection of the organ gives rise to some deteriorations of the perceived patterns. In this connection, there exists some ambiguity of recognition, and we can introduce probability theory into this field. For most cases, the recognized objects are given as the time series of a Markoff process. Therefore, any optimum system which recognizes such objects with minimum error can be constructed by means of suitable considerations of the probability properties of these time series.

In this report a general treatment of recognition, a system in which the expected risk of misrecognition is minimum for a given set of losses preassigned to each allowable error, and a system with minimum probability of misrecognition are studied in detail from the standpoint of statistical decision theory for the Markoff process.

The optimum systems consist of selector switch circuits with some memory, transitional probability calculators, amplifiers, comparison circuits, etc. Explicit examples are illustrated for electric circuits.

**Error Rates in Binary Pulse Transmission** (I; April 22, 1960)—Y. Hoshiko and T. Sugiyama. (Electrical Communication Lab., 1551 Kichijoji, Musashino-shi, Tokyo.)

The error in a binary transmission system is caused chiefly by the transmission distortion and the noise. As for the former, the probability-theoretical problem of the intersymbol interference is a very complicated one, and hitherto no analysis has been made. Here we treat the analysis of this problem, then consider the effect of the noise, and finally calculate the overall error probability in the system.

**The Normalization of Patterns** (I; July 15, 1960)—S. Inomata. (The Electro-technical Lab., 1, 2-chome, Nagata-cho, Chiyoda-ku, Tokyo.)

A computational algorithm which normalizes a two-dimensional real pattern with respect to its intensity, position, size and rotation has been proposed.

After a "center of gravity" of the pattern, analogous to that in mechanics, is introduced, a two-stage coordinate transformation, one Cartesian, another polar, is performed, yielding a favorable representation of the pattern for the normalization. Then a finite Fourier transform of the pattern represented by polar coordinates is taken with respect to the angular variable, giving rise to a function-series representation of the pattern. Next, a logarithmic coordinate conversion is introduced as to the radial variable, and an infinite Fourier transform in the complex domain is taken, giving also a function-series representation.

The final normalized expression of the pattern is obtained by a simple algorithm composed of an infinite integral and a division involving the above function series which vanishes rather rapidly for "smooth" patterns for both large series numbers and large arguments, and reduces to "one" function in case the pattern is point symmetrical.

Lastly, the computational flow-chart for the normalization is described and the necessary machine time is estimated, although approximately.

**Musical Composition and Performance by Means of Computing Machines** (A; April 21, 1960)—H. Isida. (Faculty of Science, Tokyo University, Bunkyo-ku, Tokyo.)

**Synchronization for Multi-channel PCM** (I; April 22, 1960)—Y. Nakamaru and H. Kaneko. (Nippon Electric Co., 1753 Tamagawamuko, Shimonuma-gun, Kawasaki-shi.)

The digital method of synchronization is suitable for framing of digital trans-

mission channels such as long-frame PCM. In this paper a new method of synchronization with an excellent characteristic is derived from a theoretical analysis of the recovery process. In this system the framing-pulse sequence is located in a group at the beginning of a frame, and a hunting procedure is performed in such a way as to reset immediately the channel separator at each instant of error detection.

It is shown that according to this method, normal synchronism can usually be restored in only one frame of collapse by employing ten or more framing pulses in a frame. Optimum codes and a method of frame composition which provides an optimum characteristic are presented. The stability of synchronism is highly improved by adding a locking circuit. The results of the analysis are proved experimentally by using an empirically made recovery process simulator.

**On the Sequential Design of Experiments** (A; July 7, 1960)—M. Sakaguchi. (University of Electro-communications, 14 Kojima-cho, Chofu-shi, Tokyo-to.)

**On the Application of a Speech Clipper to an SSB Radio Telephone System using VODAS** (I; July 15, 1960)—U. Tsuruoka and J. Nakamichi. (Japan's Overseas Radio and Cable System, 1-5 Otemachi, Chiyoda-ku, Tokyo.)

This paper deals with signal-to-noise improvements by the use of a speech clipper in an SSB radio telephone system using the VODAS. The results of the studies show: 1) it is possible to clip the speech currents 10 db from the peak level at the input of the transmitter with little influence upon the naturalness of the voice; 2) in the application of a speech clipper to a system using the VODAS, the intelligibility of the system can be improved to be more than 93 per cent; this figure is that observed in one-way transmission, and equivalently about ten times the power of the usual transmitter can be obtained.





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